QUERY/iX Reference Manual HP 3000 MPE/iX Computer Systems Edition 7



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Preface

This manual describes QUERY/iX, the Hewlett-Packard Data Base Inquiry Facility which is designed to run under the control of the HP 3000 Multiprogramming Executive (MPE) Operating System. QUERY/iX enables you to access data in IMAGE data bases without writing a computer program.

In order to use QUERY, you should know enough about the MPE Operating System to start a job or operate in session mode. It is recommended that you read an introductory book to the HP 3000 systems if you are not an experienced MPE user. Knowledge of EDIT/3000 is useful for some QUERY techniques but is not required to operate QUERY.

In addition to this manual, you may need to consult the following manuals:

- TurboIMAGE/XL Database Management System Reference Manual*
- IMAGE/SQL Adminstration Guide*
- MPE/iX Commands Reference Manual
- Using NS3000/iX Network Services
- Native Language Programmer's Guide

Throughout this manual, no distinction is made between TurboIMAGE/XL and IMAGE/SQL. These manuals are both referenced as the *IMAGE Reference Manual*.

The QUERY product is now referred to as QUERY/iX. In previous editions of this manual, the QUERY product was called QUERY/V. This edition of the QUERY/iX Reference Manual documents the D.03.15/N.03.15 version of QUERY.

1 INTRODUCING QUERY/iX

QUERY/iX provides a simple method of accessing IMAGE data bases without programming effort. You can use QUERY to do the following:

- · enter data
- · modify or delete data values
- · retrieve data which meets selection criteria
- report on the data retrieved

You perform these operations by entering simple commands consisting of English keywords such as FIND and REPORT. You can request information about the function, format, and parameters of QUERY commands with the HELP command. All of the QUERY commands are discussed in Section 3.

You only need to know the relationships of the data base elements and not the structure of the disc files. You can request information about the structure of the data bases with the FORM command. QUERY finds the data and performs the operations in response to your commands using the data base, data set, and data item names you specify.

QUERY can be used either in session (interactive) mode or job (batch) mode. If you are using QUERY interactively at a terminal, QUERY prompts you for commands, issues error messages when an error occurs, and prints other information of interest to you. You can operate QUERY in job mode as an MPE job from an input device. In job mode, any error messages are printed on the \$STDLIST device which is usually a line printer.

QUERY adheres to all of the IMAGE security provisions described in the *TurboIMAGE/XL Database Management System Reference Manual*. You must enter a valid password for the data base you want to use. This password determines which information you can access in the data base.

QUERY report formatting capabilities enable you to design reports with header and column labels, page numbers, and group labels. In addition, you can sort entries through multiple fields, as well as total, average, or count columns of numeric data values.

A sequence of commands can be stored in a file and executed at any time by entering the XEQ command as part of a session or a job. A frequently used or complex command can be stored as an individual procedure in a file referred to as a Proc-file. The procedure name can then be used in place of the command parameters.

If your local HP 3000 and a remote HP 3000 have Distributed Systems (DS/3000) capability, you can use QUERY to access IMAGE data bases residing on the remote computer and retrieve information to be used on the local system. Three methods of accessing a remote data base are described in Appendix C.

QUERY provides for enhancement of the standard TurboIMAGE retrieval mechanisms via the

Third Party Indexing (TPI) interface. See the TPI Vendor's documentation for further information

QUERY allows you to write your own user-defined procedures in any programming language which enable a report to perform a specialized function not provided by QUERY. Refer to Appendix F for further discussion. All of the tasks except user-defined report procedures can be accomplished without programming.

If you are developing programs which access IMAGE data bases through the IMAGE library procedures, QUERY makes an excellent debugging aid. You can alter the data base content using your program and then use QUERY to examine the data and determine the results of your programmed changes.

STRUCTURE OF THE DATA BASE

It is not necessary to understand all the IMAGE features in order to use QUERY. However, it is important to have a general idea of data base structure and know the definitions of some IMAGE terms which will be used in this manual.

Each item of information in a data base is referenced by a *data item name*. The name associates the information with characteristics which describe it:

- the type of information (numeric, alphanumeric, etc.)
- · its relation to other data in the data base
- the passwords required to read and/or write the information

The data base designer organizes data items into *data sets* for the purpose of accessing them as a group. For example, an employee data set could contain the items EMPID, F-NAME, L-NAME, SOCSEC#, and SALARY. A credit union data set could contain EMPID, AMOUNT, TRANSCODE, and so forth. Each data set is referenced by a *data set name*.

Each time you enter a new employee's record into the data base, you can supply a value for each data item. This group of values is stored as a single *data entry* in the data set. For example:

F-NAME	SALLY
L-NAME	MERTON
SOCSEC#	527-58-6492
SALARY	18000.02

QUERY allows you to locate particular entries which have values you specify. You can then change the values or print them in a report. You can also add or delete an entire entry if your password gives you the capability to write to each item in the data set.

You can use the FORM command to display the names of each data set to which you have access and the names of the data items in those sets. Only the items to which you have at least read access are listed.

Fully-Qualified Data Item Names

If you are referring to a data item which appears in more than one data set and/or data base, you must specify which data set and data base to access. A particular data item can appear in more than one data set within a given data base, and a particular data item can appear in more than one data base. You can specify the data item in three ways:

- by specifying the data set through the DATA-SET= command and the data base through the DBLIST= command.
- by specifying the data set through the DEFINE command (DATA-SETS= prompt) or through the MULTIDB command (DATA-SETS= prompt).
- by qualifying the data item name.

A fully-qualified data item name has the following form:

data base name:data set name.data item name

For example:



data base name data set name data item name

BADGE# is the name of a data item in the data set named LABOR which is in a data base named IRONCO. If BADGE# is also the name of a data item in a data set named EMPLOYEE, which is also in the IRONCO data base, its fully-qualified name would be IRONCO:EMPLOYEE.BADGE#.

Data Types

The data base designer defines each data item as a particular type, depending on what kind of information is to be stored in the item. A data item may be one of several types of integers, real or floating-point numbers, or ASCII character information.

The FORM command can display the data type for each item. When using QUERY, you will usually be unconcerned with the specific data type with the following exceptions:

- when supplying values for an item, either to enter new information or to locate specific entries, you may want to know the acceptable range of values for a numeric type item.
- when creating reports you should be aware of the item types in order to format the report properly.
- when using the QUERY registers while printing a report, it is helpful to know how calculations affect the register values.

Detailed information about each of these situations is given with the appropriate command. Table 1-1., "Data Item Types and Values," on page 16 contains a summary of the data item types and the range of acceptable values for each.

Data Values

If you use QUERY to enter a value for a data item of type P (packed decimal), you should

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be aware of the way QUERY handles the sign of the value. A different code is used for the sign of a value entered with a plus sign than for a value entered without a sign. However, when QUERY retrieves unsigned and positive type P data items with the same value, they are considered to be equivalent. For example, +2 and 2 are equivalent. Data items with values +0, 0, and -0 are also equivalent.

If a character itme (x or u type) contains a binary zero value (null) in its first character,m QUERY will report the value as 'NULL ITEM'.

Literals

When specifying the value of a particular data item, you must sometimes surround the value with quotation marks. This type of value is called a literal. A character or string literal contains alphanumeric characters. For example:

```
"TANYA OAKLEY" "ZXR=93458273" "3215"
```

Character literals containing numeric values of the types listed under Integer or Real in Table 1-1. on page 16 are called, more specifically, numeric literals. For example:

Rules for using quotation marks are described with the commands which allow or require their use.

Table 1-1. Data Item Types and Values

ТҮРЕ	MINIMUM	MAXIMUM
INTEGER		
I1	-32768	+32767
12	-2,147,483,648	+2,147,483,647
I4	-9,223,372,036,845,775,808	+9,223,372,036,854,775,807
J1	-9999	+9999
J2	-999999999	+99999999
J4	-9999999999999999	+999999999999999
K1	0	+65535
К2	0	+4,294,967,295
Zn*	- (n digit number)	+ (n digit number)
Pn *	- (n - 1 digit number)"	+ (n - 1 digit number)"

^{*} n cannot exceed 255 and must be even for type Z and evenly divisible by 4 for type Pn. QUERY reports print at most 20 digits for type Z and 19 digits for type P data values.

Table 1-1. Data Item Types and Values

ТҮРЕ	MINIMUM	MAXIMUM			
REAL					
R2	-1.157920×10^{77} $-0.863617 \times 10^{-77}$ $+1.157920 \times 10^{77}$				
Largest accurate values.)	e absolute integer is 8,388,607. (QU	ERY rounds to 6 digits when printing R2			
R4	$-1.157920892373161 \times 10^{77}$ $-0.8636168555094445 \times 10^{-77}$				
	Largest accurate absolute integer is 36,028,797,018,963,967. (QUERY rounds to 16 digits when printing R4 values.)				
	ne R4 datatype for all REAL ca	lculations and so the limitations			
E2	-3.402823×10^{38}	-1.401298 x 10 ⁻⁴⁵			
	1.401298 x 10 ⁻⁴⁵	3.402823×10^{38}			
E4	$-1.797603134862315 \times 10^{308}$ $4.040656458412466 \times 10^{-324}$	$-4.040656458412466 \times 10^{-324}$ $1.797603134862315 \times 10^{308}$			
CHARACTER					
Un **	1 ASCII character (lower case not allowed)	n ASCII characters (lower case not allowed)			
Xn **	1 ASCII character	n ASCII characters*			

^{**} n cannot exceed 255. QUERY reports print at most 136 characters for type U and X data values.

Compound Data Items

IMAGE allows the data base designer to specify compound data items. A compound data item is one that occurs more than once in the same data entry. Each occurrence of the data item is called a sub-item. Each sub-item can have a value, and QUERY can locate and update any or all sub-items. If you update only the first sub-item, QUERY preserves the existing values of all other sub-items.

Data Set Relations

There are three types of IMAGE data sets: *manual master*, *automatic master*, and *detail*. Master data sets are related to detail data sets through specific items called search (or key) items. The FORM command identifies the data set type and search items.

The data base designer can specify one or more sort items. These items are also identified by the FORM command. As a QUERY user, it is not necessary to understand the function

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of sort items. If you want to know more about data set relations and sort items, refer to the *IMAGE Reference Manual* description of the data base structure.

Sample Data Base

Figure 1-1. on page 18 and Figure 1-2. on page 19 illustrate a sample data base named ORDERS. The data base is used in many examples in this manual. It contains six data sets. The four master data sets are shown in the center column and the detail data sets on the sides.

- CUSTOMER contains information about each customer.
- SUP-MASTER contains information about each supplier.
- PRODUCT contains information about each product.
- DATE-MASTER is an index of dates and can be used to retrieve information by date from the SALES or INVENTORY data sets.
- SALES contains credit and purchase information.
- INVENTORY contains product supply information.

Both figures show a single entry for each data set. Figure 1-1. on page 18 contains the data item names, and Figure 1-2. on page 19 contains a sample of the values in one entry. The arrows in both figures illustrate the relationship of the data sets through search items.

Note: This data base is not meant to be a practical application but rather is designed to illustrate as many IMAGE/QUERY features as possible.

Figure 1-1. ORDERS Data Base Structure

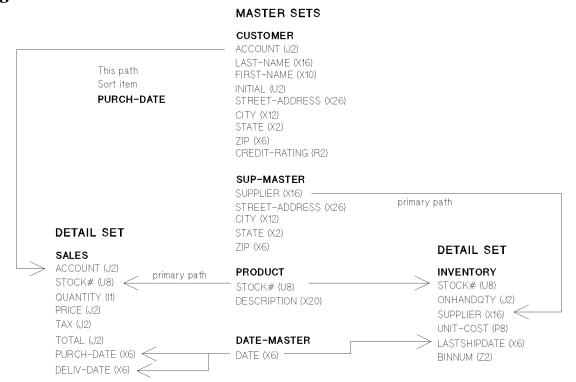
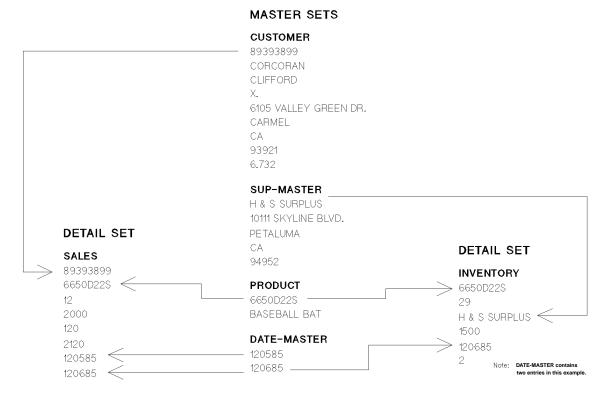


Figure 1-2. Sample Entry Values



MODES OF ACCESS

Each person using QUERY to access a data base must specify one of the 8 modes of access. The following table lists the capabilities you will have in each mode.

MODE	CAPABILITIES
1	Find (read), replace, add, delete entries (QUERY requests IMAGE dynamically lock and unlock the data base when accessing it)
2	Find and replace entries
3* or 4	Find, replace, add, and delete entries
5	Find entries (QUERY locks and unlocks)
6, 7*, or 8	Find entries

^{*} Modes 3 and 7 give you exclusive access to the data base. All other modes allow others to share the data base.

A data base can only be shared in certain situations or environments. The mode you specify must be acceptable for the environment already established by other IMAGE and QUERY users (if any) when you open the data base. Here is a summary of the acceptable

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INTRODUCING QUERY/iX MODES OF ACCESS

environments:

- multiple mode 1 and mode 5 users
- multiple mode 6 and mode 2 users
- · multiple mode 6 users and one mode 4 user
- multiple mode 6 and mode 8 users
- one mode 3 user
- one mode 7 user

Subsets of these environments are also allowed. For example, there may be all mode 6 users or all mode 8 users. There may also be one mode 1 user or all mode 5 users and so forth.

If a mode 3 or mode 7 user is currently accessing the data base that you want to access, you must wait until that user either terminates their IMAGE or QUERY session or accesses a different data base. This is true any time you try to access a data base with a mode which is incompatible with other users accessing the same data base. Changing your mode of access may enable you to access the data base.

When deciding which mode to use, you should consider the following:

• If you merely want to find information and examine or report on it, you should open the data base with a find (read-only) mode, thus allowing other users as much capability as possible. The following table gives the result of using each read-only mode.

MODE	RESULT
5	The data base is locked for some operations and may slow the rate of activity somewhat. If mode 1 or mode 5 users are already accessing the data base, you must use mode 5.
6	Mode 2 users can replace entries, and one mode 4 user can replace, add, or delete; or mode 8 users can read entries.
7	You have exclusive access to the data base.
8	No other users can replace, add, or delete entries.

An important advantage of using modes 5 through 8 is that the data base is opened for reading only. As a result, you are more likely to gain access to the data base by avoiding restrictions due to the MPE account structure. Also, the files are not marked for inclusion in the MPE system backup since they are not altered in any way. This saves time when the daily system backup procedure is executed.

- If you want to find information and replace data in existing entries but do not need to add or delete any entries (and do not want anyone else to add or delete entries), you should open the data base with mode 2.
- If you want to perform all the operations, including adding and deleting entries, you should open with mode 1, 3, or 4. The following table gives the result of using each of

these modes.

MODE	RESULT		
1	QUERY locks and unlocks the data base while performing operations. Other users are able to add and delete entries. (The previous comments for mode 5 apply here also.)		
3	You have exclusive access to the data base.		
4	You have exclusive ability to change the data base but mode 6 users are able to read while you make changes.		

Figure 1-3. on page 22 illustrates acceptable IMAGE/QUERY environments. Users at terminals can operate IMAGE or QUERY simultaneously. A single user indicates that only one user may specify that mode. Two users indicates that multiple users may specify that mode. Terminals indicate the modes which are incompatible with the current environment. The capability of each user is abbreviated as follows: F = find, R = replace, A = add, D = delete.

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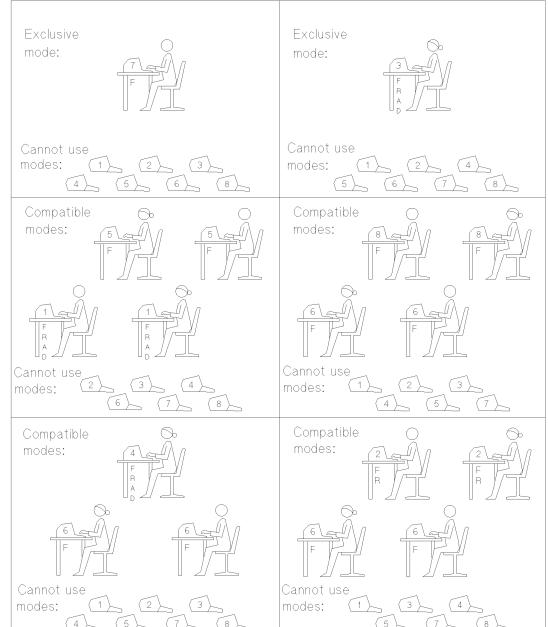


Figure 1-3. IMAGE/QUERY Environments

Logging and Mode Selection

Opening the data base in modes 1 through 4 allows data base modifications to be logged to a log file and subsequently recovered if there is a system failure. If the data base administrator has enabled the data base for logging, certain requirements of the logging system must be met before the data base can be accessed in modes 1 through 4.

These requirements are the responsibility of the data base administrator and console operator, and are discussed in the *TurboIMAGE/XL Database Management System Reference Manual*. If any of these requirements are not satisfied, an IMAGE error message is returned.

PASSWORDS

Before you can access a data base, you must specify your password. The password will not be echoed back to the screen after entering in session mode nor will it appear if QUERY is in job mode. The password you specify determines the access you have to the data items and data sets in the data base. If you are logged on as the data base creator and use the semicolon (;) password, you will have read and write access to all data items and data sets in the data base. This is true even if no passwords are defined for the data base.

In some cases, it is possible to gain access to some data without a password if the data base is designed to allow such access. Passwords are defined by the data base designer or administrator and control read and write access to information in a data base. You must ask the data base administrator for a password and enter it as described in Section 2.

Note: In this manual, entering a password is illustrated with the password underlined. However, during an actual session the password will not appear on the terminal screen.

QUERY CHARACTER SET

The following ASCII characters are defined as the QUERY character set: A through Z, a through z, 0 through 9, and +-*/?!#&@%

All other characters are referred to as special characters. When you encounter the term special characters in the following sections, it refers to all characters which are not part of this set. Blanks are special characters.

Lowercase characters are always upshifted (changed to upper case) unless they are part of a literal or values for a data item of type X.

MPE FILES

For those readers who are not familiar with the MPE Operating System, here is a brief introduction to some MPE concepts you may need to understand while using QUERY.

MPE treats an input/output device as a file with a standard name. For example, \$STDLIST is the name of the standard output file for both session and job modes. A file is equated to a device class which may be a line printer, terminal, disc, or other peripheral device. \$STDLIST is normally equated to a terminal in session mode and to a line printer in job mode. The system manager defines the various device classes and sets up the correspondence between device classes and standard files.

QUERY uses a file named QSLIST to allow you to alter the normal output device to any other output device. You must use an MPE :FILE command to equate QSLIST to the device class you select. (The default device class is LP.) You then use the QUERY

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INTRODUCING QUERY/iX MPE FILES

OUTPUT= command to change the output file from \$STDLIST to QSLIST. The method for doing this is explained in detail with the OUTPUT= command in Section 3. The system manager can tell you what various device types are on your system.

MPE ASCII files contain ASCII characters and may be in disc or magnetic tape format. You can use EDIT/3000, TDP/3000, or any editor that accesses ASCII files, to create these files.

2 USING QUERY/iX

QUERY can be run in either session mode (interactive) or job mode (batch). In session mode, QUERY issues command prompts, error messages, and other messages of general interest to you. The manner in which QUERY proceeds depends upon your responses to QUERY messages and prompts. In job mode, QUERY reads commands and other input from a job file and prints messages on the \$STDLIST device.

Before accessing data in either session or job mode, you must define the QUERY environment. After you define the environment, you use QUERY to enter, replace, delete, retrieve, and report data in the data base(s).

You can save a frequently used command as a named procedure or a sequence of commands as an XEQ file. Procedures and XEQ files allow you to execute commands repeatedly without re-entering the commands. These features can be used in either session or job mode.

Note: In this manual, examples are shown in uppercase letters. When using QUERY, you may use either upper or lowercase letters. Passwords must be entered exactly as defined by the data base administrator.

The QUERY/iX product provides three executable programs that implement the functionality as described in this manual. The first, and most likely the one which users should run, is QUERY.PUB.SYS. This program is always the latest standard release of the QUERY/iX product. On releases prior to MPE/iX 6.0, this program was the Compatibility Mode version of QUERY/iX. As of the MPE/iX 6.0 release, QUERY.PUB.SYS is a Native Mode version which provides better performance over the Compatibility Mode version, which is now found at QUERYCM.PUB.SYS. QUERY.PUB.SYS no longer needs to be ALLOCATE'd for improved access but users may want to ALLOCATE QUERYCM.PUB.SYS instead. The program QUERYNM.PUB.SYS is generally the same as QUERY.PUB.SYS and is provided for backward compatibility for those users who were using that version rather than the older QUERY.PUB.SYS. Note that QUERY and QUERYNM may diverge in features in the future and so users should employ QUERY.PUB.SYS as the preferred program

Generally, the QUERYCM program provides the same functionality as QUERY but with some lower limits for internal tables. One exception is that only the Compatibility Mode version may be run with a PARM=%777 to invoke a Business Basic Floating Decimal override, which treats K1 and K2 datatypes as Floating Decimal datatypes. Otherwise, any command, script, procedure, or report that runs with QUERYCM should also run with QUERY (or QUERYNM) but the reverse may not be true if the larger table sizes of the Native Mode versions are required

USING QUERY IN SESSION MODE

Running QUERY

The following illustrates the procedure to initiate a QUERY session.

```
RETURN
```

```
:HELLO MANAGER.DATAMGT,ACCOUNTS

HP3000 Release: C.60.00 User Version: C.60.00 FRI, OCT 29, 1999, 2:38 PM

MPE/iX HP31900 C.16.01 Copyright Hewlett-Packard 1987. All rights reserved.

:RUN QUERY.PUB.SYS

HP32216N.03.15 QUERYNM FRI, OCT 29, 1999, 2:39 PM

COPYRIGHT HEWLETT-PACKARD CO. 1976

or

:RUN QUERYCM.PUB.SYS

HP32216D.03.15 QUERYNM FRI, OCT 29, 1999, 2:49 PM

COPYRIGHT HEWLETT-PACKARD CO. 1976

>
```

Log on to the computer using the MPE :HELLO command. MPE prints information about your session and another colon. Initiate QUERY using the MPE :RUN command. QUERY prints the subsystem banner and prompts for a command with >.

Accessing Data

Before you can access data, you must open a data base by specifying a data base name, password, and access mode. You can do this at the beginning of your QUERY session by using the DATA-BASE= or DEFINE command, both of which will prompt you with >> to supply information. For example:

```
>DATA-BASE=ORDERS
PASSWORD = >>CLERK
MODE = >>5
>
```

You may open additional data bases with the MULTIDB command after you specify the primary data base with the DATA-BASE= or DEFINE command. The data base opened with the DATA-BASE= or DEFINE command is the primary data base. The primary data base is used by QUERY when executing a command unless a data base opened with the MULTIDB command is specified. You can change the primary data base at any time with the DATA-BASE= or DEFINE command.

After opening the data base(s), QUERY can be used to add, delete, replace, locate, and/or report data in the data base(s). During QUERY execution, you may need to temporarily return to the operating system to use the MPE :FILE command to direct output to a specific device such as a line printer.

Using the Break Key

You use the break key to temporarily return to the operating system. After you have finished entering MPE commands, you return to QUERY by using the MPE :RESUME command. MPE prints READ PENDING to inform you that QUERY is waiting for a command. In this case, QUERY does not print the > prompt until you press RETURN. For example:

```
>BREAK
:FILE QSLIST; DEV=TAPE
:RESUME
READ pending
RETURN
```

Using Control Y

Some QUERY commands which must search multiple data sets or data bases may take some time. If you do not want to wait until a command execution is completed, you can terminate the command with CONTROL Y. QUERY will print < CONTROL Y > and prompt for a new command. If CONTROL Y is used during the execution of a retrieval command (FIND, MULTIFIND, or SUBSET), QUERY will print the number of entries found and ask if you wish to continue searching for entries. Respond "NO" to terminate the command. For example:

```
>FIND LAST-NAME IS MORGAN
USING SERIAL READ

CONTROL Y

< CONTROL Y >
2 ENTRIES HAVE QUALIFIED,
DO YOU WANT TO CONTINUE SEARCHING? NO
```

Exiting QUERY

When you are finished using QUERY, you use the QUERY EXIT command to end QUERY execution. To terminate your MPE session, use the MPE :BYE command. MPE responds by printing the number of seconds of CPU time used and the number of minutes you were connected to the system.

```
>EXIT

END OF PROGRAM
:BYE

CPU=6. CONNECT=6. TUE, JAN 7, 1986, 2:05 PM
```

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USING QUERY IN JOB MODE

In job mode, QUERY reads commands and other input from the job file. Output from the job and QUERY messages are printed on the device designated as \$STDLIST, which is usually a line printer.

Only the first 72 characters of each line (record) are read by QUERY. Any characters on the line beyond 72 characters are ignored. If a QUERY command is longer than 72 characters, you can continue it on the next line by using an ampersand (&) as the last non-blank character on the line to be continued.

As in session mode, you must open a primary data base before you can access data. You must do this at the beginning of your job file. QUERY commands which access the data base must follow the identification of the primary data base. If QUERY is unable to open the data base for any reason, the job will terminate.

You must anticipate the order of the prompts issued by some QUERY commands, such as DATA-BASE=, and supply the information on separate lines in the job file. If a command is out of sequence or incorrectly entered, QUERY issues an error message and, in some cases, terminates the job.

Some commands operate differently in job mode. These differences in command operation are discussed under the specific command in Section 3.

The following example shows a job file used to operate QUERY in job mode.

Figure 2-1. Job Mode Operation

```
:EDITOR
HP32201A.7.15 EDIT/3000 MON, MAR 23, 1987 11:49 AM
(C) HEWLETT-PACKARD CO. 1985
/TEXT EXAMPLE
/LIST ALL
     1
           :JOB EXAMPLE, MANAGER. DATAMGT, ACCOUNTS
     2
           :RUN QUERY.PUB.SYS
     3
           DATA-BASE=ORDERS
     4
           CLERK
     5
     6
           DATA-SETS=CUSTOMER
     7
           FIND LAST-NAME IS MARTENSEN
     8
           REPORT ALL
     9
           EXIT
    10
           :EOJ
/EXIT
:STREAM EXAMPLE
 #J539
```

Discussion

In a job file, the QUERY prompts (> and >>) must be excluded. Only MPE commands require prompts (:).

The first line of the job file must contain an MPE :JOB command. The second line contains an MPE :RUN command to initiate QUERY execution.

On line 3, the data base name, ORDERS, is specified using the DATA-BASE= command. The DEFINE command could also have been used to open the primary data base. In session mode the DATA-BASE= command prompts for the password and access mode. In job mode, this information must be supplied on separate lines in the correct order and without the prompts. In this example, the password is CLERK and the access mode is 5.

The data set name, CUSTOMER, is specified for the data set list using the DATA-SETS= command. The FIND command with retrieval specifications is used on line 7. The REPORT ALL command is used to display the entries which qualified.

QUERY execution is terminated with the EXIT command on line 9. The job is terminated with an MPE :EOJ command (end of job) on line 10. The MPE :STREAM command is used to execute a job file. MPE assigns and displays a job number.

Refer to the *MPE/iX Commands Reference Manual* for more information about running programs in job mode.

QUERY COMMANDS

QUERY commands are divided into seven categories according to their function. The categories can be summarized as follows:

CATEGORY	FUNCTION
Environment	Defines data base(s) and conditions for QUERY execution.
Retrieval	Locates information to be used by other commands.
Reporting	Prints specified information.
Updating	Modifies the data base(s).
Procedure	Operates on procedures in the current Proc-file.
Operation	Operates on XEQ files.
Utility	See below.

Utility commands are used for a variety of tasks. The FORM, SHOW, and VERSION commands show the current state of QUERY. The REDO and LISTREDO commands allow you to list, edit, and re-execute a previous command. The ASSIGN, RELEASE, and SETLOCKS commands operate on the data set or data base locking option. The TRANSBEGIN, TRANSEND, and TRANSMEMO commands operate on the transaction logging facility. SAVE and UNDO operate on the internal select file used by QUERY

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during execution. The HELP command is an interactive facility used to determine the syntax and function of QUERY commands. EXIT is used to terminate QUERY execution.

Table 2-1. lists all the QUERY commands and their functions by category. The commands are discussed in detail in Section $\bf 3$.

Table 2-1. Command Categories and Functions

CATEGORY	COMMAND	FUNCTION
Environ ment	CLOSE	Closes a data base opened with the MULTIDB command.
	DATA-BASE=	Specifies the primary data base, password, and access mode.
	DATA-SETS=	Specifies the data set list for the primary data base.
	DBLIST=	Informs QUERY which data bases to access for multiple data set retrieval and reporting.
	DEFINE	Specifies or shows the current QUERY environment for the primary data base.
	JOIN	Defines the compound data set used for multiple data set retrieval.
	JOIN PROCEDURE	Executes a JOIN procedure stored in the current Proc-file.
	LANGUAGE=	Shows the user language.
	MODE=	Specifies mode of access to the primary data base.
	MULTIDB	Used to open additional data bases and define or show their environment specifications.
	OUTPUT=	Specifies the output device.
	PASSWORD=	Specifies the password to access the primary data base.
	PROC-ENTITY =	Specifies the name of the current Proc-file.
Retrieval	FIND	Locates data entries in the data base.
	FIND ALL	Locates all entries in the data set regardless of the data item value specified.
	FIND CHAIN	Locates data entries from a detail data set and one or more of its corresponding master data sets.
	FIND PROCEDURE	Executes a FIND procedure stored in the current Proc-file.
	MULTIFIND	Retrieves compound data entries from a compound data set specified by the most recent JOIN command.
	MULTIFIND ALL	Retrieves all compound entries from a compound data set specified by the most recent JOIN command.
	MULTIFIND PROCEDURE	Executes a MULTIFIND procedure stored in the current Proc-file.

Table 2-1. Command Categories and Functions

CATEGORY	COMMAND	FUNCTION
	SUBSET	Retrieves data entries from a FIND or MULTIFIND.
	SUBSET PROCEDURE	Executes a SUBSET procedure stored in the current Proc-file.
Updating	UPDATE ADD	Adds data entries to the data base.
	UPDATE DELETE	Deletes data entries from the data base.
	UPDATE REPLACE	Modifies the values of data items.
	UPDATE PROCEDURE	Executes an UPDATE ADD, UPDATE DELETE or UPDATE REPLACE procedure stored in the current Proc-file.
Reporting	LIST	Prints data entries with automatic formatting.
	REPORT	Reports the data entries located in the previous retrieval.
	REPORT ALL	Prints data item values of entries located by the last retrieval command without formatting.
	REPORT PROCEDURE	Executes a REPORT procedure stored in the current Proc-file.
Operation	COMMENT	Allows comments to be added to an XEQ file.
	XEQ	Executes QUERY commands from an XEQ file.
Procedure	ALTER	Modifies a procedure stored in the current Proc-file.
	CREATE	Stores a command as a procedure in the current Proc-file.
	CREATE SPACE	Reports the number of unused records in the current Proc-file.
	DESTROY	Deletes a procedure from the current Proc-file.
	DISPLAY	Lists a procedure stored in the current Proc-file.
	DISPLAY LIST	Lists the names of the procedures in the current Proc-file.
	RENAME	Changes the name of a procedure in the current Proc-file.
Utility	ASSIGN	Allows a user to enable or disable the locking option.
	EXIT	Terminates QUERY execution.
	FORM	Lists information about the data bases currently being accessed.
	HELP	Lists information about the function, format, and parameters of QUERY commands.
	LISTREDO	Displays up to the last 20 commands issued.
	REDO	Displays the specified command for editing and executes the edited command.

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Table 2-1. Command Categories and Functions

CATEGORY	COMMAND	FUNCTION
	RELEASE	Removes all locks set by the SETLOCKS command.
	SAVE	Saves the retrieved data entries in a self-describing file.
	SETLOCKS	Prevents automatic unlocking of a data set.
	SHOW	Displays the current data base list, JOIN, LOCKOPTION, and user language.
	TRANSBEGIN	Marks the beginning of a logical logging transaction.
	TRANSEND	Marks the end of a logical logging transaction.
	TRANSMEMO	Allows a message to be written to the log file.
	UNDO	Restores the entries retrieved from the previous FIND, MULTIFIND or SUBSET.
	VERSION	Displays the current version of QUERY and lists the IMAGE procedures and program files.

IDENTIFYING THE QUERY ENVIRONMENT

The three commands used to open data bases are DATA-BASE=, DEFINE, and MULTIDB. All of these commands prompt for various environment specifications with two greater than symbols (>>).

The DATA-BASE= or the DEFINE command is used to open the primary data base. You can use either command, but only one data base can be the primary data base at any time. You use the DATA-BASE= command to open the primary data base if you only want to open a data base. The DATA-BASE= command prompts for the password and access mode. You must specify a password (if the data base has security) and an access mode.

```
>DATA-BASE=ORDERS
PASSWORD = >>CLERK
MODE = >>5
>
```

You use the DEFINE command to open the primary data base if you want to define additional environment specifications. The DEFINE command prompts you for the password and access mode, as well as the data set list, procedure file, and output device. You may press RETURN in response to these additional prompts or you may supply information. If you do not supply information, you can define these specifications later by using the DATA-SETS=, PROC-ENTITY =, and OUTPUT= commands. The default output device is your terminal. You may define a different output device by responding to the OUTPUT=.

```
>DEFINE
DATA-BASE = >>ORDERS
PASSWORD = >>CLERK
MODE = >>1
DATA-SETS = >>CUSTOMER
PROC-ENTITY = >>MANPROC
OUTPUT = TERM
OUTPUT = >>RETURN
>
```

After you have opened a primary data base using the DATA-BASE= or the DEFINE command, you can open additional data bases using the MULTIDB command. The MULTIDB command prompts for the password, access mode, and data set list. You can press RETURN at the DATA-SET prompt. You can open multiple data bases with one MULTIDB command. To terminate the command, press RETURN at the DATA-BASE= prompt.

```
>MULTIDB

DATA-BASE = >>CITY

PASSWORD = >>OPEN

MODE = >>3

DATA-SETS = >>DISTRICT

DATA-BASE = >>STATE

PASSWORD = >>USE

MODE = >>3

DATA-SETS = >>COUNTY

DATA-BASE = >>RETURN
```

Both the DEFINE and MULTIFIND commands can also be used to display the current environment specifications. Each of the environment prompts can also be used as a command to change the specifications. For information on the function of each prompt, refer to the corresponding command.

LOCATING DATA

The retrieval commands, FIND, MULTIFIND, and SUBSET, locate entries in the data base(s) according to data item values in the entries. You can use retrieval commands to:

- Locate entries in a single data set.
- Locate entries in multiple data sets.
- Locate all entries in one data set or multiple data sets regardless of the value of the data item specified.
- Locate entries in multiple data bases.

Entries must be located before they can be reported, replaced, or deleted. The located entries remain available for use until QUERY execution is terminated, the entries are

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deleted, or until another FIND, MULTIFIND or JOIN command is entered. This means that located entries can be listed using one report format and then again using another format without using the retrieval command again.

A retrieval command consists of one or more relations, each containing a data item name, relational operator, and one or more values separated by commas. For example:

```
>FIND LAST-NAME IS MARTENSEN
USING SERIAL READ
1 ENTRIES QUALIFIED
>
```

In this example, L-NAME is the item name, IS is the relational operator, and MARTENSEN is the value. QUERY prints the number of qualifying entries.

When a retrieval command is executed, QUERY searches the appropriate data set(s) for the data entries which satisfy the relation(s). QUERY then stores the record addresses of these entries in a select file. When a REPORT, REPORT ALL, UPDATE DELETE or UPDATE REPLACE command is executed, the select file is used to locate the data entries.

A retrieval command can be stored as a procedure in a Proc-file for repeated use without re-entering the command. Retrieval procedures can be created which prompt you for the desired search values when the procedure is executed. This allows you to search for different values of the same data item each time the procedure is executed.

MODIFYING DATA

The updating commands, UPDATE ADD, UPDATE DELETE, and UPDATE REPLACE, change the data in the data base. UPDATE DELETE and UPDATE REPLACE operate on the entries selected by the last FIND, FIND ALL, or SUBSET command following a FIND or FIND ALL command. UPDATE ADD does not require a previous retrieval command.

You can modify your data base in three ways:

- · Add data entries to a data set.
- Delete data entries from a data set.
- Change the value of data items not defined as search or sort items of the data set.

You must have specified an access mode of 1, 2, 3, or 4 to use the updating commands. If you opened the data base with another mode, you can use the MODE=, DEFINE, DATA-BASE=, or MULTIDB command to specify another mode. If you opened the data base with mode 2, you can only use UPDATE REPLACE. If you specify mode 1, 3, or 4, you can use any of the updating commands. However, if the data base administrator has disallowed data base modification, no one can modify the data base, regardless of the mode specified.

```
>DEFINE
DATA-BASE = >>ORDERS
PASSWORD = >>CLERK
```

```
MODE = >>2
DATA-SETS = >>CUSTOMER
PROC-ENTITY = >>RETURN
OUTPUT = TERM
OUTPUT = >>RETURN
>FIND LAST-NAME IS MARTENSEN
USING SERIAL READ
1 ENTRIES QUALIFIED
>UPDATE REPLACE, STREET-ADDRESS="2451 CHASEN ROAD"; END
>
```

An updating command can be stored as a procedure in a Proc-file for repeated use without re-entering the command. Updating procedures can be created which prompt you for the values to be added, deleted, or replaced when the procedure is executed. This allows you to modify the data with different values for the same data item(s) each time the procedure is executed.

REPORTING DATA

The reporting commands, LIST and REPORT, display selected information from the data base(s). QUERY provides several reporting techniques which enable you to examine the data in the data base without writing a program. You can report information in three ways:

- Use one command to retrieve data entries for a single report with automatic formatting.
- Use two commands, one to retrieve data entries which can be used repeatedly and another to produce a report with automatic formatting.
- Use two commands, one to retrieve data entries which can be used repeatedly and another to produce a report with your formatting specifications.

The LIST command combines the functions of locating and reporting. You can selectively locate entries and print them in a report with automatic formatting and headings. Data in the formatted report is printed in columns.

REPORT ALL is a form of the REPORT command. REPORT ALL is similar to the LIST command in that it automatically formats your report. However, REPORT ALL reports data entries selected by the last retrieval command. The formatted report prints one data item name and value per line for all data items in each retrieved entry.

The REPORT command also reports data entries selected by the last retrieval command. However, the REPORT command allows you to design your own report format. Your report can include:

• From 1 to 9 lines of heading information such as a title, column headings, page numbers, date and time of day. This information can be repeated at the top of each report page. You can specify blank lines to be interspersed in the heading as long as the heading does not exceed one page.

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- Sorted data entries with group and total information printed with entries belonging to the same group. You can accumulate totals, compute averages, and count entries automatically, or you can use the thirty QUERY registers to do computations on numeric data item values and report the results.
- Edited data item values with inserted dollar signs, minus signs, decimal points, and other ASCII characters.
- Statements which change the output device to the QSLIST device, define the number of lines per page, request a pause after each page (in session mode), and suppress the margins which usually appear at the top and bottom of a page. (For example, information on a line printer can be printed across the perforation.)

The REPORT command can be stored as a procedure in a Proc-file for repeated use without re-entering the command. Reporting procedures can be created which prompt you for desired information when the procedure is executed. This allows you to use different specifications for the report each time the procedure is executed.

You can also write your own user-defined procedures in a programming language which enable your report to perform specialized functions not provided by QUERY. This feature is intended for use by programmers. Refer to Appendix F for further discussion.

USING PROCEDURES IN A PROC-FILE

A single QUERY command can be stored as a named procedure for repeated use without re-entering the command. The commands which can be used in a procedure are listed in Table 2-1. on page 30.

You execute a procedure by referencing it with a form of the command used in the procedure. Refer to Table 2-1. on page 30 for the commands that are used to execute procedures. For example, if a procedure named FINDNAME contains the FIND command, you would execute the procedure by typing:

>FIND FINDNAME

You store one or more procedures in an MPE file called a Proc-file. Only one Proc-file is "active" at any time. The active Proc-file is called the current Proc-file. When you execute a procedure, QUERY searches the current Proc-file for the specified procedure. Therefore, before executing a procedure, you must specify the current Proc-file with the PROC-ENTITY = command or in response to the prompt issued by the DEFINE command. To access a Proc-file, you must have read and lock access to the group and account in which

the Proc-file resides.

Table 2-2. Procedure Commands

USED IN A PROCEDURE	EXECUTES A PROCEDURE
FIND	FIND procedure
FIND ALL	
FIND CHAIN	
JOIN	JOIN procedure
MULTIFIND	MULTIFIND procedure
MULTIFIND ALL	
REPORT	REPORT procedure
REPORT ALL	
SUBSET	SUBSET procedure
UPDATE ADD *	UPDATE procedure
UPDATE DELETE*	
UPDATE REPLACE *	
* In a procedure, the updating commands must include the UPDATE keyword or its abbreviation.	

A procedure can be created within QUERY or copied from an MPE ASCII file. The QUERY

A procedure can be created within QUERY or copied from an MPE ASCII file. The QUERY commands that operate on procedures are discussed in Table 2-3., "Commands Used to Define Procedures," on page 37.

Table 2-3. Commands Used to Define Procedures

COMMANDS	FUNCTION
CREATE	Creates a procedure or copies it from an MPE ASCII file and stores it in the current Proc-file. The CREATE SPACE option shows the number of unused records in the current Proc-file.
DISPLAY	Lists the names of the procedures in the current Proc-file or lists individual procedures with line numbers for use in editing.
ALTER	Edits a procedure stored in the current Proc-file. This command is used to insert, replace, and delete lines.
DESTROY	Deletes a procedure from the current Proc-file.
RENAME	Changes the name of a procedure in the current Proc-file.

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USING QUERY COMMANDS FROM AN XEQ FILE

A sequence of QUERY commands can be named and stored in an MPE ASCII file, referred to as an XEQ file, for repeated use without re-entering the commands. The XEQ command is used to execute an XEQ file. For example, you execute an XEQ file named LISTNAME by typing:

>XEQ LISTNAME

An XEQ file must be created using EDITOR, TDP, or any editor which operates on ASCII files. You must exit QUERY to create an XEQ file.

The following is a list of differences between an XEQ file and a procedure:

- Only the commands listed in Table 2-2. on page 37 can be used in a procedure, but any QUERY command can be used in an XEQ file.
- Only one command can be stored in a procedure, while an XEQ file can contain a sequence of commands.
- A procedure can be modified from within QUERY, while an XEQ file can only be modified using an editor outside of the QUERY subsystem.
- An XEQ file is a unique file which can be listed using the MPE :LISTF command. However, a procedure is contained in a Proc-file and can only be listed within QUERY using the DISPLAY command.
- The current Proc-file must be specified before a procedure can be executed, but an XEQ file can be executed at any time.

Refer to the XEQ command in Section 3 for more information on using XEQ files.

3 QUERY/iX COMMANDS

The following characteristics apply to all commands.

- Command names can be spelled out completely or abbreviated. The minimum abbreviation is specified in the syntax under each command. In most cases, any subset of the characters between the full command name and the abbreviation may be used. For example, the syntax of the FORM command specifies FO[RM]. In this case, any of the following may be used: FORM, FOR, or FO. Refer to "Conventions Used in This Manual" for an explanation of the symbols used in the syntax in this manual.
- Commands consist of English keywords and parameters (both required and optional).
- QUERY processes only the first 72 characters of a line (record). Any remaining characters can be used for comments or sequencing information.
- If the command you want to enter is longer than 72 characters, you can continue it on the next line by using an ampersand (&) as the last character on the current line. QUERY combines all lines connected with the & continuation character. Any blanks preceding the & are saved. Therefore, if you break a command name or other parameter with an &, the & should be adjacent to the last significant character with no intervening blanks. If a blank is necessary, it can be included at the beginning of the next line.

Refer to Table 2-1., "Command Categories and Functions," on page 30 for a list of QUERY commands and their functions.

NOTE

During an actual session, passwords are not echoed back to the screen. The examples in this manual are shown in uppercase letters. When using QUERY, you can use either lower or uppercase letters except for passwords which must be entered exactly as defined by the data base administrator.

ALTER

Inserts, replaces, and deletes lines of a procedure stored in the current Proc-file.

Syntax

A[LTER] procedure name

For example:

```
>ALTER REP22
```

Where procedure name = REP22

Parameter

procedure name is the name of a procedure stored in the current Proc-file.

Discussion

When you enter the ALTER command, QUERY prompts you for insert, replace, and delete statements by printing >>. Each statement operates on a line or range of lines in the procedure. In the statement descriptions that follow, m is the first line number in the range, and n is the last line number. n must always be greater than or equal to m, and m must be greater than or equal to 1. Neither m nor n can exceed the total number of lines in the procedure.

Once you enter the ALTER command, you must do your editing sequentially from lower numbered lines to higher numbered lines. You cannot go back to a line which precedes the ones you are currently editing without exiting the ALTER command and entering another ALTER command. This technique is illustrated in the examples which follow.

If an error occurs after a statement is entered, an error message is printed and QUERY prompts you for another ALTER statement.

You can abort the command at any time by entering **CONTROL** Y. If you do this, the procedure will remain unchanged. Always terminate the command with /E if you want to save the results of your changes.

You can use one of four statements in response to an ALTER prompt: Insert, Replace, Delete, and End.

Lines which are added or changed are not checked for correct syntax until the procedure is executed. Similarly, if line deletion causes a command to have incorrect syntax, it not will be detected until the procedure is executed.

ALTER - INSERT STATEMENT

Inserts lines into the procedure. QUERY prompts for each statement and line with >>.

Syntax

```
>>/I, m >>line >>line . . .
```

Parameters

m is the number of the procedure line after which you want to insert statements.

line is the new line you want to insert.

Discussion

The lines which follow the insert statement are inserted into the procedure following line number m. You cannot insert lines in front of the first procedure line. To indicate you do not want to insert mores lines, enter a slash followed by another ALTER statement.

Example

```
>ALTER FIND1
>>/I,1
>>STOCK# IS "" AND
>>LASTSHIPDATE IS ""
>>/E
```

The example above changes the procedure FIND1 from:

```
text
    001 FIND
    002 END

To:

    001 FIND
    002 STOCK# IS "" AND
    003 LASTSHIPDATE IS ""
    004 END
```

ALTER - REPLACE STATEMENT

Deletes the specified line or range of lines and replaces them with the lines following the replace statement. QUERY prompts for each statement and line with >>.

Syntax

```
>>/R,m[,n](current lines m through n are listed)>>replacement
line>>replacement line . .
```

Parameters

```
m is the number of the first procedure line you want to replace.
```

is the number of the last procedure line you want to replace. If n is not specified, only line m is replaced.

replacement line is the new line which will replace the existing line.

Example

```
>>ALTER UPDATE1
>>/R,2,3
HOURS="";
```

```
DATE="851022";
>>HOURS="14";
>>DATE="851101";
>>STATUS="OK";
```

The example above changes the procedure UPDATE1 from:

```
text

001 UPDATE REPLACE,

002 HOURS="";

003 DATE="851022";

004 END

To:

001 UPDATE REPLACE,

002 HOURS="14";

003 DATE="851101";

004 STATUS="OK";

005 END
```

ALTER - DELETE STATEMENT

Deletes the specified line or range of lines. QUERY prompts for each statement with >>.

Syntax

```
>>/D,m [,n](deleted lines are listed)
```

Parameters

m is the first line you want to delete.

is the last line you want to delete. If n is not specified, only line m is deleted. If line n is specified, the range of lines from m to n is deleted.

Discussion

If you try to delete all the lines in the procedure, an error message is printed. To delete the entire procedure, use the DESTROY command.

Example

```
text
>ALTER REPORT4
>>/D,4,5
S2,ORDERDATE
S,LASTSHIPDATE
>>/E

The example above changes the procedure named REPORT4 from:
```

```
001 REPORT
002 H1, "MONTHLY SHIPMENTS", 25, SPACE A2
003 S1, STOCK#
004 S2, ORDERDATE
005 S, LASTSHIPDATE
006 G1, STOCK#, 15
007 END

To:
001 REPORT
002 H1, "MONTHLY SHIPMENTS", 25, SPACE A2
003 S1, STOCK#
004 G1, STOCK#, 15
005 END
```

ALTER - END STATEMENT

Terminates the ALTER command and saves the procedure.

Syntax

>>/E

Discussion

QUERY continues to prompt you for insert, delete, or replace statements until you enter /E. If the ALTER command is terminated using **CONTROL** Y, the entire command is ignored and the procedure remains in its original state. To save your changes, you must terminate the ALTER command with /E.

Example

text

```
>DISPLAY REPORT2
PROCEDURE: REPORT2
001
    REPORT
002 H1, "AS OF: ", 6
003 H1, DATE, 15
004 H2, "BOBO'S MERCANTILE", 45
005 H1, "PAGE", 69
006
    H1, PAGENO, 71
    D1,STOCK#,36
007
800
    D1, LASTSHIPDATE, 48, E2
009
    E2,"XX/XX/XX"
010
```

The following is an example of using the ALTER command with all four statements. The

DISPLAY command can be used to examine the procedure and the results of the ALTER command.

```
>ALTER REPORT2
>>/R,2,3
H1, "AS OF: ", 6
H1, DATE, 15
>>H1,"TO DATE:",6
>>H1,DATE,20
>>/D,5,6
H1, "PAGE", 69
H1, PAGENO, 71
>>I/,9
>>S,LASTSHIPDATE
>>/E
>DISPLAY REPORT2
PROCEDURE: REPORT2
001
      REPORT
002
      H1, "TO DATE: ", 6
003
      H1, DATE, 20
004
      H2, "BOBO'S MERCANTILE", 45
005
      D1,STOCK#,36
006
      D1, LASTSHIPDATE, 48, E2
007
      E2, "XX/XX/XX"
800
      S, LASTSHIPDATE
009
      END
```

ASSIGN

Enables or disables the data base lock option.

Syntax

```
AS[SIGN] [data base name:] LOCKOPTION = {ON OFF}

For example:

>ASSIGN LOCKOPTION = OFF
```

Parameters

data base name is the name of a data base opened with either DEFINE, DATA-BASE=,

or MULTIDB. You must specify the data base name if more than one data base is open.

ON enables the lock option. The default ON.

OFF disables the lock option.

Discussion

When LOCKOPTION is set to ON (the default), QUERY automatically locks data bases opened by QUERY in mode 1 or 5 while a retrieval or reporting command is executing. This ensures that the resulting report does not contain errors due to dynamic changes made by other users concurrently accessing the same data.

In some cases, automatic locking may be overprotective if no other users can concurrently modify data that affects your retrieval or reporting command. For example, protection may be provided through data base passwords or through exclusive scheduling of tasks. In such cases, automatic locking by QUERY can needlessly increase response time for other users. By setting the LOCKOPTION to OFF, you prevent QUERY from locking data bases opened in mode 1 or 5. However, when updating a data base opened in mode 1 or 5, QUERY locks regardless of the state of the LOCKOPTION.

The LOCKOPTION can be set to OFF or ON at any time, and remains in effect until it is reset by a subsequent ASSIGN command. To determine the current state of the LOCKOPTION, use the SHOW command.

CLOSE

Closes a data base opened with the MULTIDB command.

Syntax

CL[OSE] data base name

For example:

>CLOSE ORDERS

Parameter

data base name is the name of a data base opened with the MULTIDB command.

Discussion

The CLOSE command allows you to close a data base opened with the MULTIDB command, without exiting from QUERY. The data base that was opened with DEFINE or DATA-BASE= commands is unaffected and remains open until the end of your job or session.

You may want to close a data base opened with a MULTIDB command for the following

reasons:

- 1. You have reached the limit of 10 open data bases that QUERY allows.
- 2. You want to re-open your data base with the DEFINE or DATA-BASE= command so that it will be the primary data base.
- 3. You have exclusive access and/or have finished using the data base and want to allow access to other users.

A data base closed with the CLOSE command will not be listed with subsequent MULTIDB commands. Data items in a closed data base can no longer be accessed. Any data bases not closed with the CLOSE command are automatically closed by QUERY at the end of the job or session.

COMMENT

Allows you to add comments to an XEQ file.

Syntax

```
CO[MMENT] text
```

Parameter

text

is a string of up to 698 characters. A comment can be continued with an ampersand.

Discussion

The COMMENT command cannot be embedded with the DEFINE, DATA-BASE=, REPORT, ALTER, or UPDATE ADD commands since it will be interpreted as input.

Example

```
COMMENT
This retrieves all the accounts in Salt Lake City& and reports the account number and shipping date.

COMMENT

FIND ACCOUNT.CITY="05"

REPORT
H1, "SALT LAKE CITY ACCOUNTS:",50
H2,"",50,SPACE A2
H1,DATE,70
S,ACCTNUM
D1,ACCTNUM,20
D1,SHIPDATE,40
```

END

CREATE

Stores a command as a named procedure in the current Proc-file.

Syntax

Parameters

procedure name is a name composed of 1 to 8 alphanumeric characters chosen by you.

The first character must be alphabetic. No special characters or spaces are allowed. The procedure name cannot be any of the following: ALL, D, DELETE, Dn, En, END, EZ, Gn, Hn, LIST, LP, NOPAGE, PAUSE, Rn, S, Sn, SPACE, TF, or Tn, where n is an integer from 0 to 9. (QUERY only recognizes these as options or report statements, not as procedure names.)

file name

is the name of an MPE ASCII file containing one of the commands listed in Table 2-2., "Procedure Commands," on page 37. The command will be stored as a procedure in the current Proc-file. The file name cannot be FIND, REPORT, UPDATE, or any legal abbreviation of these commands. (QUERY cannot distinguish these names from the command parameter.) FINDX and other supersets are acceptable.

command

is one of the commands listed in Table 2-3., "Commands Used to Define Procedures," on page 37. Refer to the command in this section for the syntax of the command.

Discussion

You can create a procedure in two ways:

- from input stored in an MPE ASCII file
- from input entered through the session or job input device

If the procedure you are creating does not fit in the available Proc-file space, an error message is printed. The incomplete procedure is stored, and you can list it with the DISPLAY command.

File Input

If you create the procedure from a file, QUERY reads the named file when the command is entered. QUERY then lists the file on the standard list device and stores it as a procedure in the current Proc-file. When the input is copied from the MPE ASCII file to the Proc-file, the procedure is not checked for correct syntax. The command syntax is not checked until the procedure is executed.

QUERY does not process the last eight characters of each record in an MPE ASCII file. If you create the file using EDIT/3000 and keep it with numbered lines, the last eight characters are the line numbers. Even if you keep the file unnumbered, QUERY commands or parameters should not be entered in this part of a record.

Example

```
:EDITOR
HP32201A.7.17 EDIT/3000 MON, MAR 23, 1987 2:51 PM
(C) HEWLETT-PACKARD CO. 1983
/ADD
      1
          FIND
      2
          CUSTOMER.ACCOUNT IS ""
      3
          END
      4
          //
/KEEP FINDFILE
/EXIT
END OF SUBSYSTEM
:RUN QUERY.PUB.SYS
HP32216C.00.08 QUERY/3000 MON, MAR 23, 1987 2:51 PM
COPYRIGHT HEWLETT-PACKARD CO. 1976
>DATA-BASE=ORDERS
PASSWORD = >>CLERK
MODE = >> 1
>PROC-FILE =PROC2
>CREATE FINDACCT, FINDFILE
FIND
CUSTOMER.ACCOUNT IS ""
END
>
```

In the previous example, an MPE file is created with EDIT/3000. After running QUERY, the data base is opened with the DATA-BASE= command and the Proc-file is declared. When the CREATE command is issued, FINDACCT is created and listed on the screen.

Terminal Input

If you enter a procedure through a terminal (in session mode) or through a standard input device (in job mode), the command can be entered on one line or on as many lines as

necessary without the use of the continuation character (&). Whenever you press RETURN, QUERY prompts for additional lines by printing >>. To terminate the command, enter a pair of slashes (//) or END as the last three characters in a line. All the characters you enter are stored in the current Proc-file without checking for correct syntax. The command is not checked for correct syntax until the procedure is executed.

QUERY allows a maximum input record of 250 characters. If you use the continuation character (&), QUERY considers all the lines connected with it as one input record.

Examples

```
>CREATE FINDNAME, FIND LAST-NAME IS "","","" END
>FIND FINDNAME
WHAT IS THE VALUE OF - LAST-NAME
>>MURTZ
WHAT IS THE VALUE OF - LAST-NAME
>>FRANZONI
WHAT IS THE VALUE OF - LAST-NAME
>>X
USING SERIAL READ
2 ENTRIES QUALIFIED
```

The previous example illustrates the result of creating a procedure with null values. When the procedure is executed, QUERY prompts for three LAST-NAME values. A value must be supplied for each null value. However, you can use a known invalid response if you do not want a third name. Refer to the FIND command for more information on using null values.

```
>CREATE CHECK, FIND CREDIT-RATING ILT 5 END
>FIND CHECK

USING SERIAL READ
2 ENTRIES QUALIFIED
>CREATE NAMES,
>>REPORT
>>D, LAST-NAME, 20
>>//
>REPORT NAMES
>>PAUSE;
>>END

MCFALL
CELERY
```

The previous example shows two procedures. The second procedure, NAMES, operates on the results of the first procedure, CHECK. The procedure named CHECK is useful each time you want to find the names of customers with low credit ratings. The NAMES report procedure can also be used repeatedly to list names from the retrieved entries. As shown in the second procedure, it can be useful to leave the END keyword out of a REPORT procedure. When the procedure is executed, QUERY prompts for the missing END. You can then enter additional report statements, such as sort or output control statements, to vary the report output.

CREATE SPACE

Reports the number of unused records in the current Proc-file.

Syntax

C[REATE] SPACE

Discussion

You can use the CREATE SPACE command to find out how much space is left in the current Proc-file before you begin creating a new procedure. If you try to create a procedure that is larger than the space left in the current Proc-file, you will receive an error message and part of the procedure will be lost. If you know there is not enough space left, you can either create a new Proc-file, declare another Proc-file which has more space available, or delete unused procedures from the current Proc-file.

Each stored procedure starts on a record boundary and extends through as many records as necessary. Generally, one record is sufficient for most UPDATE and FIND commands. Long REPORT commands may take more than one record.

Example

```
>CREATE SPACE
RECORDS = 100
>DESTROY REPORT7
>CREATE SPACE
RECORDS = 109
```

In the previous example, nine records of space were gained when the procedure REPORT7 was deleted.

DATA-BASE=

Specifies the primary data base to be accessed by QUERY.

Syntax

Parameter

data base name is the name of an IMAGE data base.

The data base may reside in any group or account on the local HP 3000 or a remote HP 3000 as long as you are allowed access to it through the MPE file security. To specify a data base that does not reside in your group and account, you must use a fully-qualified name in the form: <code>data base name.group.account</code>. For example, ORDERS.PUB.SYS is a data base named ORDERS in the PUB group of the SYS account.

Note: If you are accessing a remote data base using QUERY, refer to Appendix C.

Discussion

This command is used to specify the primary data base. You must use either this command or the DEFINE command to identify the primary data base before you can use QUERY commands which access a data base. You can specify a new primary data base at any time, and you can open additional data bases with the MULTIDB command.

When you enter the DATA-BASE= command, QUERY prompts you for a password and an access mode.

```
PASSWORD = >> MODE = >>
```

When you enter this command, QUERY first closes the current primary data base before attempting to open the requested data base. If QUERY is unable to open the requested data base, you can:

- Specify a different data base with the DATA-BASE= or DEFINE command.
- Use the data base(s) opened with the MULTIDB command.
- Use commands which do not require an open data base (e.g., HELP).

Passwords and Access Modes

Passwords are created by the data base administrator or designer who will tell you which one you may use. The password determines which data sets and/or data items in the data base you are allowed to read and/or write. A password must be entered exactly as it was created, with including upper and lowercase characters.

If you are signed on as the creator and enter a semicolon in place of the data base password, you will be given read and write access to all data items and data sets in the specified data base. This is true even if there are no passwords specified for the data base.

If you enter an invalid password, you are assigned a user class of zero which will allow you read and/or write access to some or all of the data sets and data items in the specified data base. When this happens, the following message is returned:

```
PASSWORD DOES NOT MATCH ANY DEFINED FOR SPECIFIED DATA BASE; USER CLASS ZERO (0) WAS ASSIGNED
```

If there are no data sets and/or data items which you can access, the following message

will be returned:

```
BAD PASSWORD
```

If you are not sure that you will have access to the data items that you need, you can change the password with the DEFINE, DATA BASE=, or PASSWORD= command.

After you enter a password, QUERY prompts you for the access mode. You must enter a valid access mode represented by a number between 1 and 8. The description of modes in Section 1 will help you determine which mode to use.

Job Mode

If the DATA-BASE= command is entered in job mode, the password and the mode number must follow the command in the next two records, respectively.

Example

This example shows two users for the ORDERS data base. User 2 must open the data base with mode 5 because mode 6 is incompatible with the access mode of user 1. User 1 has requested mode 1 (exclusive read and write access).

DATA-SETS=

Informs QUERY which data set to reference in the primary data base if a data item name which appears in more than one data set is used in a FIND, LIST, REPORT, or UPDATE command.

Syntax

```
[DATA-SET]S= [data set list]
```

For example:

```
>DATA-SETS=PAYROLL,ACCTREC
>DATA-SETS=
```

Parameter

data set list is a list of data sets you want to access. The list can contain data set names and dummy data set names. Each name must be separated from the next name by a comma. If data set list is not included, the data set list is cleared.

A dummy data set is a temporary data set used in the JOIN command. The dummy data set is cleared from the data set list when the next JOIN command is entered.

Discussion

The DATA-SETS= command defines a list of one or more data sets. If you use a FIND, MULTIFIND, SUBSET, REPORT, or LIST command with a data item name which is in more than one data set in the primary data base, QUERY will check the data set list to determine which data set to use.

In an IMAGE data base, different data items can have the same name if each appears in a different data set. As mentioned in Section 1, you can use a fully-qualified data item name (data set name.data item name) to tell QUERY which data item to use. However, if you are using fully-qualified names for multiple data items, the command could become quite lengthy. The DATA-SETS= command may save you some time.

Data Set Selection Rules

Session Mode

If you reference a data item appearing in more than one data set, QUERY resolves which data set to use according to the following rule:

• If one (and only one) of the data sets containing the data item appears in the data set list, QUERY automatically uses that data set. Otherwise QUERY prompts you to supply the desired data set with the message:

```
data item name IS A MEMBER OF THESE SETS: data set name, data set name, . . . . WHICH SET DO YOU WISH TO USE?
```

>>data set name

You must type the name of the data set you want to access. If the name you provide does not match the names listed, QUERY repeats the prompt. If you decide you do not want to access the listed data sets, you may abort the command by pressing **RETURN** instead of entering a data set name. You will be prompted for another command.

Job Mode

QUERY cannot prompt you for the desired data set in the event of ambiguity. The data set

to be accessed is chosen according to the following rules:

- If exactly one data set containing the data item appears in the data set list, QUERY
 uses that data set.
- If more than one of the data sets containing the data item appears in the data set list, QUERY uses the last data set mentioned in the list.
- If no data set containing the data item is in the data set list, QUERY accesses the last data set in the data base that contains the data item and to which you have access. You may want to use the FORM <code>data item name</code> command in session mode before you prepare your job to determine the order of the data sets that include the data item. You can then decide what to include in the data set list.

QUERY will inform you of which data set was chosen, if there is any ambiguity, with this message:

```
data item name IS A MEMBER OF THESE SETS: data set name, data set name, . . . . data set name USED
```

Automatic Data Set List Additions

If a FIND or LIST command is executed which contains an unqualified data item name (i.e., a data item without a preceding data set name), QUERY automatically adds the name of the accessed data set to the data set list. This occurs whether the named data item appears in more than one data set or not.

To avoid any ambiguity when the name data item appears in multiple data sets, you can do one of two things:

- Use fully-qualified data item names in all commands.
- Always reset the data set list with the DATA-SETS= command prior to entering a command using a data item which appears in multiple sets.

Examples

Example 1

This example illustrates the DATA-SETS= command. Data set names are entered into the data set list. When the DEFINE command is issued, you can see which sets are currently in the list.

```
>S=INVENTORY,SALES
>DEFINE

DATA-BASE = ORDERS.PUB.SYS
DATA-BASE = >>RETURN
PASSWORD = ********
PASSWORD = >>RETURN
MODE = 1
MODE = >>RETURN
DATA-SETS = INVENTORY,SALES
DATA-SETS = >>RETURN
```

```
PROC-FILE = >>RETURN
OUTPUT = TERM
OUTPUT = >>RETURN
```

Example 2

This example illustrates how QUERY uses the data set list, clears it, and enters data set names automatically. The DEFINE command shows that the data set list currently contains the SALES data set. When using the FIND command to search entries with STOCK#=6650D22S, the SALES data set is automatically used since it is in the data set list. The DATA SET= command, followed by no data set names, clears the data set list. When FIND STOCK=6650D22S is used again, QUERY prompts for the data set to be used. The DEFINE command shows that the data set INVENTORY was automatically added to the data set list. When FIND STOCK#=7391Z22F is entered, the INVENTORY data set is used. However, in the next FIND command, the data set SALES is specified. In this case, the data set list is not used.

```
>DEFINE
DATA-BASE = ORDERS.PUB.SYS
DATA BASE = >>RETURN
PASSWORD = *******
PASSWORD = >>RETURN
MODE = 1
MODE = >>RETURN
DATA-SETS = SALES
DATA-SETS = >>RETURN
PROC-FILE = MANPROC.IMAGE.DATAMGT
PROC-FILE = >>RETURN
OUTPUT = TERM
OUTPUT = >>RETURN
>FIND STOCK#=6650D22S
2 ENTRIES QUALIFIED
>DATA-SETS=
>FIND STOCK#=6650D22S
STOCK#
           IS A MEMBER OF THESE SETS:
PRODUCT, SALES, INVENTORY
WHICH SET DO YOU WISH TO USE?
>>INVENTORY
  ENTRIES QUALIFIED
>DEFINE
DATA-BASE = ORDERS.PUB.SYS
DATA-BASE = >>RETURN
PASSWORD = *******
PASSWORD = >>RETURN
MODE = 1
MODE = >>RETURN
DATA-SETS = INVENTORY
DATA-SETS = >>RETURN
PROC-FILE = MANPROC.IMAGE.DATAMGT
PROC-FILE = >>RETURN
OUTPUT = TERM
```

```
OUTPUT = >>RETURN
>FIND STOCK#=7391Z22F
2 ENTRIES QUALIFIED
>FIND SALES.STOCK#= 7391Z22F
8 ENTRIES QUALIFIED
>
```

DBLIST=

Informs QUERY which data base to access for multiple data set retrieval and reporting.

Syntax

Parameter

data base list is a list of data bases opened with the DEFINE, DATA-BASE=, and/or MULTIDB commands. Each data base name must be separated from the next with a comma. If data base list is cleared.

Discussion

In IMAGE, the same name can be used for different data items in a different data base. You can use a fully-qualified data item name to tell QUERY which data item you want to access. The form is: *data base name: data set name. data item name*. However, if you are referring to several data items which appear in multiple data bases, the command could become quite lengthy. The DBLIST= command can save you some effort.

The DBLIST= command defines a list of one or more data bases. When you use a JOIN, MULTIFIND, SUBSET, or REPORT command after a MULTIFIND command, and QUERY encounters a data item name which appears in more than one data base but is not fully-qualified, it checks the data base list to resolve the ambiguity.

Data Base Selection Rules

Session Mode

If you reference a data item appearing in more than one data base, QUERY resolves which data base to use according to the following rule:

If one (and only one) of the data bases containing the data item appears in the data base

list, QUERY automatically uses that data base. Otherwise QUERY prompts you to supply the desired data base with the following message:

```
data item name IS A MEMBER OF THESE DATA BASES: data base name, data base name,...
WHICH DATA BASE DO YOU WISH TO USE?
```

```
>>data base name
```

You must type the name of the data base you want to access. If the name you provide does not match the names listed, QUERY repeats the prompt. If you decide you do not want to access the listed data bases, you may abort the command by pressing RETURN instead of entering a data base name. You will be prompted for another command with >.

Job Mode

In job mode, QUERY cannot prompt you for the desired data base in the event there is ambiguity. The data base to be accessed is chosen according to the following rules:

- If exactly one data base containing the data item appears in the data base list, QUERY uses that data base.
- If more than one of the data bases containing the data item appears in the data base list, QUERY uses the data base mentioned last in the list. You can check to see which data base is last by using the SHOW DBLIST command.
- If the data base containing the data set or data item is not included in the data base list, and the only data base open is the primary data base, QUERY uses that data base. If additional data bases have been opened the the MULTIDB command, QUERY uses the data base which was opened last that contains the data set or data item.

If there was any ambiguity, QUERY informs you which data base was used with the following message:

```
data item name IS A MEMBER OF THESE DATA BASES: data base name, data base name,...
data base name USED
```

Automatic Data Base List Additions

If a JOIN, MULTIFIND, SUBSET, or REPORT command which contains an unqualified data item name is executed following a MULTIFIND command, QUERY automatically adds the accessed data base name to the data base list. This occurs whether or not the named data item occurs in more than one data base.

To avoid ambiguity when the data item appears in more than one data base, you can either use fully-qualified data item names in all commands or always reset the data base list (using the DBLIST= command) prior to entering a command which uses a data item that appears in more than one data base.

Example

This example illustrates how QUERY uses the data base list, clears it, and enters data base names automatically.

```
>SHOW DBLIST
ALBUMS
>JOIN JAZZ.ARTIST TO TAPES: JAZZ.ARTIST
>MULTIFIND JAZZ.LABEL="MMM"
USING SERIAL READ
2 COMPOUND ENTRIES OUALIFIED
>DBLIST=
>REPORT
>>OUT=LP
>>D1,JAZZ.LABEL,30
               IS A MEMBER OF THESE DATA BASES:
JAZZ
ALBUMS, TAPES
WHICH DATA BASE DO YOU WISH TO USE?
>>TAPES
>>END
>SHOW DBLIST
TAPES
>MULTIFIND JAZZ.YEAR=70
USING SERIAL READ
3 COMPOUND ENTRIES QUALIFIED
```

The SHOW DBLIST command shows that ALBUMS is the only data base in the data base list. When the JOIN command is entered, ALBUMS is automatically used for the first occurrence of the JAZZ data set. In the second occurrence, the data base list is not used since a fully-qualified data item name is specified. The DBLIST= command clears the data base list. Since the data base list is cleared when the REPORT command is entered, QUERY prompts for the data base to be used. TAPES is automatically added to the data base list. When the next MULTIFIND command is entered, QUERY automatically uses the TAPES data base because the data item name is not fully-qualified.

DEFINE

Lists the status of all of the environment commands for the primary data base and enables you to change the environment specifications.

Syntax

DEF[INE]

Discussion

When you enter the DEFINE command for the primary data base in either session or job mode, QUERY lists the state of each of the environment commands and prompts you for changes. The primary data base is the data base opened by the DEFINE or DATA-BASE=command. After the prompt, you can enter a new parameter for the command, or press

RETURN to maintain the current value.

When DEFINE is entered in job mode, you must anticipate the order of QUERY prompts and enter the new values in the proper order on the records immediately following the DEFINE command. A blank record indicates no change in value and is treated like RETURN in session mode.

The DEFINE command prompts are shown below:

```
DATA-BASE = >>
PASSWORD = >>
MODE = >>
DATA-SETS = >>
PROC-FILE = >>
OUTPUT = TERM
OUTPUT = >>
```

When you first use the DEFINE command after initializing QUERY execution, none of the command settings will be listed except OUTPUT=TERM. If you do not want to define a particular environment parameter, respond with **RETURN**. If you are only doing procedure maintenance, you need not specify a data base. On the other hand, if you are not using procedures you do not have to define a Proc-file.

If you are signed on as the creator and enter a semicolon in place of the data base password, you will be given read and write access to all data items and data sets in the specified data base. This is true even if no passwords are defined for the data base.

If you enter an invalid password, you will be assigned a user class of zero, which allows you read and/or write access to some or all of the data sets and data items in the specified data base. When this happens, the following message is returned:

```
PASSWORD DOES NOT MATCH ANY DEFINED FOR THE SPECIFIED DATA BASE; USER CLASS ZERO (0) WAS ASSIGNED
```

If user class zero does not allow you access to any data sets and/or data items in the data base, the following message is returned:

```
BAD PASSWORD
```

If you are not sure that you will have access to the data items you need, you can change the password with the DEFINE, DATA-BASE=, or PASSWORD= command.

Refer to the command description of each prompt for more information about the purpose of each environment specification.

Examples

Example 1

```
>DEFINE

DATA-BASE = >>ORDERS

PASSWORD = >>CLERK

MODE = >>5

DATA-SETS = >>RETURN

PROC-FILE = >>MANPROC
```

```
OUTPUT = TERM
OUTPUT = >>RETURN
```

The DEFINE command can be used to set up the environment of the primary data base for your QUERY session. QUERY prompts for the data base name, password, mode, data set list, and procedure file name. The current output device is the terminal because **RETURN** is pressed in response to the prompt.

Example 2

```
>DEFINE

DATA-BASE = ORDERS

DATA-BASE = >>RETURN

PASSWORD = *********

PASSWORD = >>RETURN

MODE = 5

MODE = >>RETURN

DATA-SETS = >>RETURN

PROC-FILE = MANPROC

PROC-FILE = >>CANNED

OUTPUT = TERM

OUTPUT = >>RETURN
```

The DEFINE command is also useful for listing the current environment of the primary data base and changing it. Once the environment for the primary data base has been defined, QUERY prints the current setting for each environment command and allows you to change it or press RETURN to leave it as is. In the example above, the Proc-file is changed from MANPROC to CANNED.

DESTROY

Deletes a procedure from the current Proc-file.

Syntax

Parameter

procedure name is the name of a procedure stored in the current Proc-file.

Discussion

This command deletes a procedure from the current Proc-file. If the Proc-file has not been declared, or if the named procedure does not exist in the Proc-file, QUERY informs you and prompts you for another command. If the procedure does exist in the Proc-file, it is deleted.

Example

```
>PROC-FILE =MANPROC
>DISPLAY LIST

FIND1 FIND2 UPD1 UPD2 REP4 REP5
>DESTROY UPD2
>D LIST

FIND1 FIND2 UPD1 REP4 REP5
```

DISPLAY

Lists a procedure which is stored in the current Proc-file.

Syntax

Parameters

```
    procedure name is the name of a procedure in the current Proc-file. Refer to Table 2-2., "Procedure Commands," on page 37 for a list of commands which can be used in procedures.
    m and n are the first and last line of the procedure (respectively) to be displayed. m must be an integer less than or equal to n and greater than or equal to 1.
```

file name

is the name of an MPE ASCII file into which the displayed procedure is to be written.

Discussion

When you use this command, QUERY searches the current Proc-file for the named procedure. If the procedure does not exist or if no Proc-file has been declared, you are informed and prompted for another command.

If the procedure does exist, it is listed with line numbers for reference when editing the procedure with the ALTER command. If line numbers (m, n) are included in the DISPLAY command, only those lines specified will be listed. If only m is included, the procedure will be listed from line m to the end of the procedure.

Displaying to a File

If a file name is included in this command, QUERY writes the procedure statements (excluding line numbers and header which appear as part of the procedure listing) to the specified file. The entire procedure must be transferred. Any existing information in the file is overwritten.

If you have access to save files and file name does not exist in your log-on group, QUERY creates a new file using file name as the formal designator (name of the file). The file size will be 200 records. The maximum Proc-file record size is 125 words. The following message is printed when this situation occurs.

```
FILE DOES NOT EXIST, BEING CREATED
```

Example

```
>DISPLAY FIND1,FINDSET
>DISPLAY FIND1

PROCEDURE: FIND1

001 FIND
002 CUSTOMER.ACCOUNT IS ""

003 END
```

In the example above, the FIND1 procedure is written to file FINDSET. Then FIND1 is listed on the terminal.

```
>OUT=LP
>D FINDCH
>OUT=TERM
>D FINDCH

PROCEDURE: FINDCH

001 FIND CHAIN
002 CUSTOMER.ACCOUNT, SALES.ACCOUNT
```

```
003 IS "" END
```

When OUTPUT=LP, the list is printed on the QSLIST device. When OUTPUT=TERM, the list is printed on the terminal.

```
>D FINDCH, 2
```

```
PROCEDURE: FINCH

002 CUSTOMER.ACCOUNT, SALES.ACCOUNT

003 IS "" END
```

A single line or a range of lines can be displayed.

DISPLAY LIST

Lists the names of all procedures in the current Proc-file.

Syntax

D[ISPLAY] LIST

Discussion

If you enter this command, QUERY prints the names of all procedures in the current Proc-file. If no Proc-file has been declared, you are informed and prompted for another command.

If you have specified OUTPUT=LP (refer to the OUTPUT= command), the DISPLAY LIST command prints information on both the QSLIST device and the terminal in session mode. In this case, the procedure listing includes a header containing the procedure file name and the date you displayed the procedure names.

Example

```
>PROC-FILE =MANPROC
>OUTPUT=LP
>DISPLAY LIST

FIND1 FIND2 UPD1 UPD2 REP4 REP5
```

If OUTPUT=LP, DISPLAY LIST lists on both the terminal and the QSLIST device. Below is a listing from the QSLIST device:

```
PROCEDURE FILE: MANPROC.IMAGE.DATAMGT TUE, JAN 7, 1987
FIND1 FIND2 UPD1 UPD2 REP4 REP5
```

EXIT

Terminates QUERY execution.

Syntax

```
E[XIT]
```

Discussion

You can enter the EXIT command whenever QUERY prompts for a command. QUERY execution terminates and control is returned to the operating system. The operating system then prompts you for a command with the colon prompt character.

In job mode, you must use an EXIT command to terminate a set of QUERY commands. The EXIT record should be followed by an MPE command (usually :EOJ). Refer to Section 2 for further information on using QUERY in job mode.

Example

```
>EXIT

END OF PROGRAM
:BYE

CPU=9. CONNECT=6. MON, MAR 23, 1987, 10:31 AM
```

FIND

Locates entries in a single data set.

Syntax

```
>F STATE M "C?"
```

Where item identifier = STATE and pattern = "C?"

Parameters

i

is an integer specifying the maximum number of qualifying entries you want to retrieve. i must be > 0. If you specify a negative number, QUERY ignores your input. When the #LIMIT = parameter is specified, only the first i qualifying entries are placed in the select file. If fewer than iqualifying entries exist, then all entries that qualify are put into the select file.

item identifier takes the form:

```
[data base name:] [data set name.] data item name
  [(subscript)]
```

data base name is the name of a data base specified in either the DEFINE, DATA-BASE=, or MULTIDB command.

data set name is the name of a data set in a currently open data base. If a data base is specified, the data set must belong to that data base.

data item name is either the name of a simple data item, or the name of a compound data item with an optional (subscript) parameter. If a data set name is used, the data item must belong to the specified data set. For matching, the data item must be type X or U.

subscript is a number to indicate which sub-item you want to locate. Subscript is entered with parenthesis, and must be an integer >= 1 and <= the number of sub-items defined for the compound data item. QUERY defaults to the first sub-item if no subscript is specified.

MATCHING

allows you to retrieve data based on the comparison of data item values with a specified pattern.

NO MATCHING allows you to retrieve data based on all data records NOT MATCHING the pattern provided.

> The NO may be followed by additional characters such that all of the following examples are accepted:

```
FIND PRODUCTS.NAME NO MATCH "ABC?*"
FIND PRODUCTS.NAME NOT MATCHING "ABC?*"
FIND PRODUCTS.NAME NONE M "ABC?*"
```

"pattern"

is defined by pattern matching specifications. Pattern must be enclosed in quotation marks.

relation takes the form:

```
[data base name:] [data set name.] data item name
  [(subscript)] relop "value" [, "value"]...
```

relop is a relational operator as shown in Table 3-1., "FIND Command Relational Operators," on page 67.

value is the data item value. It must be the same type and within the same value range as the data item named in the relation. Value need not be enclosed in quotation marks unless the value contains special characters. Values not in quotation marks will be upshifted. For example, California is changed to CALIFORNIA before it is compared to data item values in the data base. However, data items of type X are not upshifted if no quotation marks are used. Value must be an exact match for character type data items (type U and X).

Null values will cause QUERY to prompt you for the *values* that you want to retrieve. Refer to "Using Null Values" under the FIND command.

END must be included in a procedure.

Methods of Retrieval

If a FIND command is entered, QUERY will use either a keyed (indexed) or a serial method of retrieval. A keyed retrieval occurs when master or detail data set search keys can be used to locate entries. A serial read occurs when the data set requires serial scanning without the benefit of search keys.

QUERY will automatically invoke the B-Tree retrieval feature when a wildcard character is used in the search value. As QUERY may have up to ten databases open and each could have a different wildcard, the wildcard for the DEFINED database will be used when specified, else the first wildcard specified by an open database will be used. QUERY uses modes 21 or 24 for B-Tree DBFIND for best performance.

QUERY will utilize the B-Tree functionality when possible for both character and binary data types. The wildcard feature is only implemented by TurboIMAGE/XL for character data types (X and U) and not for binary data types. Neither has the Not Equal operator been implemented for B-trees and so QUERY will continue to use the older access methods (normally serial reads) for Not Equal retrievals. Note that the LIST command always uses a serial read but will apply the wildcard search character for relations.

When a database has the BTREEMODE1 flag set to OFF, QUERY will not attempt to use the B-Tree functionality for Wildcard retrievals. This condition is reported by all forms of the FORM command.

Certain possible wildcard characters are used by QUERY for syntax scanning and are limited in their usage. These special characters may be utilized when the data values are delimited by double quotes (for example, tilde, carat, comma, and parenthesis). See following examples:

```
>FIND CUSTOMERS.CUSTOMER-NO=01540~

Tilde is a limited wildcard

EXPECTED A CONNECTOR OR 'END'
INVALID CONNECTOR OR TERMINATOR!

>FIND CUSTOMERS.CUSTOMER-NO="01540~"

Tilde enclosed in quotes works
```

8 ENTRIES QUALIFIED

```
>FIND CUSTOMERS.CUSTOMER-NO=01540"

Double-quote will not work...

EXPECTED A CONNECTOR OR 'END'

INVALID CONNECTOR OR TERMINATOR

>FIND CUSTOMERS.CUSTOMER-NO="01540"""

unless doubled in quotes and double-quote is wildcard

8 ENTRIES QUALIFIED

>FIND CUSTOMERS.CUSTOMER-NO=01540*

If asterisk is NOT the wildcard for this database, then no match unless the value 01540* is in dataset.

0 ENTRIES QUALIFIED
```

In some cases, a serial method of retrieval may take a great deal of time. If you decide you do not want to wait for completion, you can abort a search by entering CONTROL Y. QUERY will print the number of qualifying entries and ask you if you want to continue the search. A "NO" reply will store the record addresses of retrieved entries in a select file and discontinue retrieval of additional entries. Search time can also be controlled with the #LIMIT = parameter, which specifies the maximum number of qualifying entries you want to retrieve.

Table 3-1. FIND Command Relational Operators

OPERATOR	MEANING
= IS IE EQ	is equal to (Multiple values may be used with these operators.)
# <> ISNOT INE NE	is not equal to (Multiple values may be used with these operators.)
< ILT LT	is less than
>= INLT GE	is not less than (is greater than or equal to)
> IGT GT	is greater than
<= INGT LE	is not greater than (is less than or equal to)
IB $value_1$, $value_2$	is between (and including) value ₁ and value ₂
	Note: The operators <>, <=, and >= cannot have any intervening spaces (embedded blanks).

U and **X** Type Values

When entering values for X and U type data items, the values must appear exactly as the data was originally entered. For example, if the data item STREET-ADDRESS has a value with three spaces between the street number and name, you must enter those spaces or QUERY will not find the item. Leading blanks must also be entered if they appear in the item. Since blanks or spaces are special characters, all such values must be enclosed in quotation marks.

Logical Connectors

To make more than one comparison for each entry selected, you connect relations with the logical connectors AND or OR. The AND connector instructs QUERY to select only those entries whose data item values satisfy the relations on both sides of the AND. The OR connector indicates that the entries are selected if one (or both) of the two relations on either side of the OR is satisfied

Both types of logical connectors can appear in a FIND command. All relations connected with AND are examined as if they were surrounded by parenthesis. Any relation or set of relations separated from others by OR are compared to the data entry and the entry is selected if the relations are true. For example, the command:

```
>FIND A = 3 AND B = 4 OR C IGT 9 END
```

locates all entries with both A equal to 3 and B equal to 4 as well as all entries containing a C value greater than 9. The command:

```
>FIND A = 3 OR A = 2 AND B = 5 AND C = 8 OR B = 9 END
```

locates all entries with either A equal to 3 or A equal to 2 and B equal to 5 **and** C equal to 8, or entries with B equal to 9.

Parentheses cannot be used in a command, but you can create constructs which act as parentheses and force an OR comparison to take precedence over an AND comparison. For example, if Cn stands for a relation:

```
(C_1 \text{ and } C_2) \text{ and } C_3
```

is represented as:

```
C_1 and C_3 or C_2 and C_3
```

Up to 50 logical connectors may be used in one FIND command.

Compound Items

A compound data item is an item that occurs more than once in the same data entry. Each occurrence of the data item is called a sub-item. Each may have a value and any or all sub-items in a data entry can be accessed.

For example, if you have defined a compound item called MONTHLY-SALES with 12 sub-items (1 for each month), a retrieval of all entries with June sales of greater than \$2000 could look like this:

```
>FIND MONTHLY-SALES(6) > 2000
```

If no subscript is specified, the subscript is assumed to be the first sub-item.

Multiple Values

To specify more than one value for the same data item, list the values one after the other, separated by commas. For example, the command:

```
>FIND STATE IS "CALIFORNIA", "NEVADA", "WASHINGTON"
```

locates the entries with the value of data item STATE equal to either CALIFORNIA,

NEVADA, OR WASHINGTON. The above command is equal to:

```
>FIND STATE IS "CALIFORNIA" OR STATE IS "NEVADA" OR STATE IS "WASHINGTON"
```

Multiple values can only be used with the "equal" or "not equal" relational operators.

Using Null Values

The FIND command can prompt you for data item values to be compared with data item values in the data entries of the data set. To do this, you use null data item values in the command. Null values are represented by a pair of quotation marks without any intervening characters or blank spaces (""). When the command is executed, you are prompted to enter a value for each null value in the command. This is useful when the FIND command is stored as a procedure in a Proc-file.

The procedure can be executed using different comparison values without modifying the procedure each time. For example, the following command would prompt you for a value of ACCOUNT with the following message.

```
>FIND SALES.ACCOUNT <> ""
WHAT IS THE VALUE OF - ACCOUNT
>>24536173
USING SERIAL READ
10 ENTRIES QUALIFIED
```

QUERY searches the appropriate data set for the values you specify. The value should be entered without the surrounding quotes since all characters entered (including leading blanks, quotes, and other special characters) are significant. Lowercase characters are upshifted unless the data item type is X. The maximum value size is 72 characters.

You are prompted once for each null value in the command. You must supply a value for each null value in the procedure. You can use a known invalid response if you do not want to find another entry. For example:

```
>FIND CUSTOMER.CITY IS "",""
WHAT IS THE VALUE OF - CITY
>>PETALUMA
WHAT IS THE VALUE OF - CITY
>>X
USING SERIAL READ
1 ENTRIES QUALIFIED.
```

When using null values from a FIND command in an XEQ file, the XEQ parameter NODATA must be used. This parameter indicates that the values to be searched for are not included in the FIND command but must be entered by you. Refer to the XEQ command for more information about using null values.

In session mode, supply the desired value after each prompt message. In job mode, you must anticipate the order of prompts and supply the desired values, one per record, following the FIND command.

Examples

Example 1

To determine whether or not a customer is already in the data set, you can try to find the name.

```
>FIND LAST-NAME IS MARTENSEN
USING SERIAL READ
0 ENTRIES QUALIFIED
```

Example 2

Since ACCOUNT is in more than one data set you can either qualify the data item name or let QUERY prompt you for it. The response, SALES, is automatically entered in the data set list.

```
>FIND CUSTOMER.ACCOUNT EQ 24536173

USING SERIAL READ

1 ENTRIES QUALIFIED

>DATA SETS=

>FIND ACCOUNT EQ 24536173

ACCOUNT IS A MEMBER OF THESE SETS:

CUSTOMER, SALES

WHICH SET DO YOU WISH TO USE?

>>SALES

3 ENTRIES QUALIFIED
```

Example 3

In the example below, QUERY uses the data set list to determine which of the three data sets containing STOCK# to use. Since SALES was placed in the data set list in the previous example, it is used. However, the data item DESCRIPTION is in the PRODUCT data set, and the FIND command can only refer to one data set so an error results. It is usually best to clear the data set list if you are unsure about what it contains. PRODUCT was entered in the data set list automatically as a result of the previous command, so QUERY uses PRODUCT and does not prompt for the data set name.

```
>F STOCK# IGT 33333333 AND DESCRIPTION IS "NEHRU JACKET"
RETRIEVAL FROM MORE THAN ONE DATA SET
>S=
>F STOCK# IGT 33333333 AND DESCRIPTION IS "NEHRU JACKET"
STOCK# IS A MEMBER OF THESE SETS:
PRODUCT, SALES, INVENTORY
WHICH SET DO YOU WISH TO USE?
>>PRODUCT
USING SERIAL READ
0 ENTRIES QUALIFIED
>F STOCK# IGT 33333333 AND DESCRIPTION IS "NEHRU JACKET"
USING SERIAL READ
0 ENTRIES QUALIFIED
```

Example 4

The following error occurs because an ampersand is used to continue the line but there is

no space before it or at the beginning of the next line.

```
>F ACCOUNT IGT 5555555 AND STATE IS CA OR ACCOUNT IS 12121212&
>>AND STATE IS MA OR CUSTOMER.STATE IS AZ
ACCOUNT IS A MEMBER OF THESE SETS:
CUSTOMER,SALES
WHICH SET DO YOU WISH TO USE?
>>CUSTOMER
INVALID NUMERIC DIGIT
```

Example 5

All items which appear in multiple sets must be qualified unless the set name is in the set list. After entries are located, you can use the REPORT command to print the data.

```
>F CUSTOMER.ACCOUNT IGT 55555555 AND STATE IS CA OR ACCOUNT&
       IS 121212 AND STATE IS MA OR STATE IS AZ
STATE IS A MEMBER OF THESE SETS
CUSTOMER, SUP-MASTER
WHICH SET DO YOU WISH TO USE?
>>CUSTOMER
6 ENTRIES OUALIFIED
>REPORT D, ACCOUNT, 10; D, STATE, 15; END
76623455
           CA
74001813
           CA
87654321
           CA
           CA
80808080
77765555
           CA
99998877
           CA
```

Example 6

A simpler technique for determining the data set to be used is to enter it into the data set list with a DATA-SETS= command.

```
>S=CUSTOMER
>F ACCOUNT IGT 55555555 AND STATE IS CA OR ACCOUNT IS 12121212&
>> AND STATE IS MA OR STATE IS AZ
USING SERIAL READ
6 ENTRIES QUALIFIED
```

Generic Search

A pattern consists of a series of the following special characters that indicate the type of data that can be entered in that position:

```
text
   a    upper or lowercase alphabetic character (A-Z, a-z)
   u    uppercase alphabetic character (A-Z)
        l    lowercase alphabetic character (a-z)
        b    blank
```

```
d digit (0-9)
? any character
```

Note: A pattern must specify the maximum number of characters allowed for the data item length. Therefore, to find data item values of varying lengths, you must specify that the rest of the data item value is filled with blanks. Refer to the discussion of repetition for more information.

The beginning of the pattern is defined by a beginning quotation mark and the end is defined by an ending quotation mark. QUERY does not read spaces as blanks; therefore, you can leave spaces inside a pattern to allow for better readability.

The matching pattern can include specific characters in addition to the types listed above. For example:

```
MATCHING "Aaa-dddd"
```

The pattern above means that the value must start with the letter "A" followed by any two upper or lowercase letters, followed by a hyphen and any four digits. For example, the values "Acs-1234" and "AAA-9999" are acceptable, but the values "Bcs-1223" and "A12-345" are not acceptable.

Transparency

A special operator can be used to indicate that a pattern is to be used as an actual value. For example, suppose you want the lowercase letter "a" to be an exact value in the pattern, you can do this by preceding it, or any of the other special characters, with an exclamation point (!). For example:

```
MATCHING "!ad" Value must start with the letter "a" followed by one digit.
```

The exclamation point (called the transparency operator) is also used to allow inclusion of any of the pattern operators listed below and described in Table 3-2. on page 75.

```
! transparency
, choice
: range
{ } grouping
[ ] optional
+ repetition (1 or more)
* repetition (0 or more)
```

Choice

You can indicate a selection of acceptable patterns as part of the MATCHING pattern. Each possible choice is separated by a comma. For example:

```
MATCHING "ABCD, DEFG, dddd" The values "ABCD", "DEFG", or any four digits are acceptable.
```

Range

A range of acceptable characters for a single character position can be indicated with the colon. All characters within the range are acceptable. This acts as shorthand for listing a

series of single characters in ASCII sequence. For example:

MATCHING "Cb:Jb"	This pattern would accept the values C, D, E, F, G, H, I, J in a two-character field.
MATCHING "10:15"	The values 10, 11, 12, 13, 14, and 15 are accepted by this pattern.
MATCHING "!a?:f?"	Since "a" is a special character, it is preceded by an exclamation point (!). Other characters in the range (except the special character?) are implicitly preceded by this operator. This pattern is equivalent to: MATCHING "!a?,!b?,!c?,!d?,!e?,!f?".

Grouping and Optional

You can group pattern specifications by enclosing the pattern in braces {} or brackets []. Braces indicate that data must correspond to one item in the group. Brackets make the pattern optional, indicating that data can correspond to one or none of the items in the pattern. For example:

MATCHING "{AAA,BBB,CCC} ddd"	One of the choices within the braces must be matched. The values "AAA123" and "BBB999" and "CCC562", among others, are acceptable matches for this pattern.
MATCHING "[A,B,C] ddd [b]"	The choices within the brackets can be omitted, or one can be matched. For example, "A345", "C567", "B441", and "123" are acceptable matches.
MATCHING "[u,d] !+ [1:5]"	Accepts such values as "A+", "3+", and "+5".
MATCHING "{[-,dd] dd [b,d]}"	Accepts such values as "-125" or "2345" or "500" or "-10".

Repetition

Repetition of any character or sets of characters can be indicated by an asterisk (*) or by a plus sign (+) following any pattern character or pattern group within braces { }. A plus sign (+) means that at least one occurrence of the pattern is required for the match. An asterisk (*) means that zero or more occurrences can be matched. (These repetition indicators cannot follow items enclosed within brackets [].) For example:

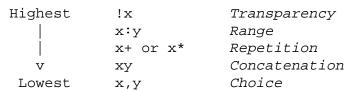
MATCHING "d+b*"	The plus sign indicates repetition of the digit, with at least one occurrence required for the match. Thus, "2" or "745227" or "55" are acceptable, but a blank is not.
MATCHING "Xd+b*"	This pattern accepts the letter X followed by one or more digits. "X1" or "X12323" and so forth are acceptable, but not "X".
MATCHING "M {A,C,d}+"	A plus sign after the braces indicates repetition of any item within the braces, in any order. Some acceptable values are "MAC1", "MCCC", or "M123".
MATCHING "d*b*"	The asterisk indicates optional repetition that allows zero or more occurrences of the pattern. Thus, the digit can be omitted, or repeated any number of times. Nothing or "3" or "123456" are all acceptable patterns.

MATCHING "[d+]b*"	This pattern is another way of expressing the pattern shown above as d^*b^* .
MATCHING "a+"	Accepts an alphabetic value.
MATCHING "Xu*b*"	This pattern accepts "X" alone or followed by any number of uppercase letters. For example, "XABC" or "XX" or "X" are all acceptable.
MATCHING "M+ {A,D,d}*"	Any of the enclosed characters can be repeated in any order, or can be omitted. Thus, "MMMM" is acceptable, as are "MAA1", "MCCA", "M222", and so forth.

When you use a pattern to find variable length values such as "1", "12" and "123", you must indicate that blanks following the value fill the rest of the length of the item. For example, if a data item type is X6 and the value contained in the item is "123", there are three blanks following the value. In this case, the pattern "ddd" will not find the value. The pattern must account for the blanks that fill the item length. The pattern "dddb*" will find the value if blanks follow the value. If other characters or unknown characters follow the value, you can use the pattern "ddd?*".

Operator Hierarchy

The pattern operators are evaluated in the following order, where x and y are any patterns.



Some further examples of the MATCHING statement are:

MATCHING "1dd	ld"	Accepts an integer between 1000 and 1999. Can also be expressed as "1000:1999".
MATCHING "[d]	[d!:dd] b*	Accepts a time such as "3:00 PM" or "12:00".
MATCHING "{1:		Accepts a number greater than zero with at least one digit and no leading zeros, such as "2047", or "1", or "74".
MATCHING "ddd	l-dd-ddddb"	Accepts any social security number, such as "044-24-0474".
MATCHING "[(db*"	ldd)] ddd-dddd	Accepts a phone number with an optional area code.

Table 3-2., "Matching pattern operators/functions," on page 75 summarizes the operators

allowed in a MATCHING pattern.

Table 3-2. Matching pattern operators/functions

OPERATOR	FUNCTION	EXAMPLE
!	Transparency operator allows use of any special MATCHING characters as an element in the pattern.	MATCHING "!u,!d,!,,!!" accepts any of the values "u", "d", "," or "!".
,	Choice of subpatterns, any one of which satisfies the match.	MATCHING "A,B,dd" accepts values such as "A", "B" and "22".
·	Range of single characters in ascending ASCII order, any one of which satisfies the match.	MATCHING "2:6" accepts the values "2", "3", "4", "5" or "6".
{ }	Grouping (required) requires one occurrence of any pattern within braces.	MATCHING "{A,B}dd{%,d}" accepts "A223", "B34%", "A795" and so forth.
[]	Grouping (optional) allows zero or 1 occurrence of any item in a pattern within brackets [].	MATCHING "[A,B]dd[%,d]" accepts "24", "A99", "10%", "123" and so forth.
+	Repetition (required) requires one or more occurrences of a preceding item, or a pattern within braces { }.	MATCHING "Xd+" accepts values such as "X1", "X22", "X3334789" and so forth, but not "X". MATCHING "{d,a}+" accepts values such as "11" "A23", "acb", "33ABC9".
*	Repetition (optional) allows zero or more occurrences of a preceding item or a pattern within braces { }.	MATCHING "Xd*" accepts values such as "X", "X1", "X22" and "X3334789". MATCHING "{d,a}*" accepts a null value, or such values as "11", "A23", "acb" or "33ABC9".

FIND ALL

Locates all entries in the data set regardless of the value of the data item specified.

Syntax

```
F[IND] ALL [#LIMIT=i;] item identifier
For example:
    >FIND ALL LABOR.BADGE#
Where item identifier = LABOR.BADGE#
    >F ALL F-NAME
```

Where item identifier = F-NAME

Parameters

i

is an integer specifying the maximum number of qualifying entries you want to retrieve. i must be >= 0. If you specify a negative number, QUERY ignores your input. When the #LIMIT = parameter is specified, only the first qualified entries are placed in the select file. If fewer than i qualifying entries exist, then all entries that qualify are placed in the select file.

item identifier takes the form:

```
[data base name:] [data set name.] data item name
```

data base name is the name of a data base specified in the last DEFINE, DATA-BASE=, or MULTIDB command.

data set name is the name of the data set you want to access.

data item name is the name of any data item in that set.

Discussion

If you want to locate all entries in a data set (and use these entries in a report, for example), this is an easy way to do so.

If you do not specify data set name, QUERY will check the data set list and follow the same rules as defined when using a FIND command with a single data set. (Refer to the FIND command for more information.)

Example

```
>F ALL CUSTOMER.ACCOUNT
USING SERIAL READ
13 ENTRIES QUALIFIED
>R D,ACCOUNT,8;END

54283540
54283545
10293847
.
.
.
.
.
24536173
24566356
10034765
>FIND ALL LAST-NAME
USING SERIAL READ
13 ENTRIES QUALIFIED
```

Both FIND commands locate entries in the CUSTOMER data set. The REPORT command

prints the value of ACCOUNT for each entry.

FIND CHAIN

Locates data entries from a detail data set and one or more of its corresponding master data sets.

Syntax

Parameters

is an integer specifying the maximum number of qualifying entries you want to retrieve. i must be >= 0. If you specify a negative number, QUERY ignores your input. When the #LIMIT = parameter is specified, only the first qualified entries are placed in the select file. If fewer than i entries exist, all entries that qualify are placed in the select file.

item identifier takes the form:

```
master set name. master search item,

detail set name. detail search item
```

master set name is the name of a master data set in the data base.

master search item is the name of a data item defined as the search item for the master data set.

detail set name is the name of a detail data set that is associated with the master data set previously named.

detail search item is the name of a data item defined as a search item for the detail data set. This search item must provide the link between the

detail set and the previously defined master set.

value is a data item value. It must be the same type and within the same value range as the master search item and detail search item of the data item. Value must be enclosed in quotation marks only if it contains special characters or blanks. Null values may be used. Refer to "Using Null Values" under the FIND command. Value must be an exact match for character type data items (type U or X).

must be included in a procedure.

END

Discussion

Only one detail data set can be accessed using a FIND CHAIN command, but multiple master sets can be used if they relate to the same detail data set through search items.

The data base administrator can provide you with the information required to use this command, or you can use the FORM command to determine the data item and data set relations.

When you enter FIND CHAIN, QUERY searches the specified master data sets for an entry containing the specified search item value. Then QUERY searches the specified detail data set for entries containing the same search item value. Detail entries with the same search item value are called <code>chains</code>. The effect of FIND CHAIN is to locate all the members of a detail chain and the master data entry which constitutes the chain head. For more information on chains, chain heads, and data set relations, consult the <code>TurboIMAGE/XL Database Management System Reference Manual</code>.

When using the FIND CHAIN command:

- Only selection on the basis of equality may be made. Relational operators other than IS, IE, EQ, and = are not allowed.
- Only one value per relational operator is allowed.
- Data items named in the command must always be search items (as defined in the data base).
- Up to 50 logical connectors (AND, OR) can appear in the same command. Refer to the FIND command for more information about logical connectors.
- No more than 16 values can be used in each FIND CHAIN command.

Example

In the example below, CUSTOMER is searched for an entry containing ACCOUNT equal to 76623455, and one entry is found. Then PRODUCT is searched for an entry containing a STOCK# equal to 6550D22S, and one entry is found. Then SALES is searched for entries with both ACCOUNT equal to 76623455 and STOCK# equal to 6550D22S, but no entries are located. CUSTOMER is searched for entries containing ACCOUNT equal to 54283545 and SALES is searched for entries containing ACCOUNT equal to 54283545. One entry is found for each relation. Note that both STOCK# and ACCOUNT are search items.

>FIND CHAIN CUSTOMER.ACCOUNT, SALES.ACCOUNT IS 76623455 AND&

- >> PRODUCT.STOCK#, SALES.STOCK# IS 6550D22S OR&
- >> CUSTOMER.ACCOUNT, SALES.ACCOUNT IS 54283545
- 4 ENTRIES QUALIFIED
- >R ALL

ACCOUNT = 76623455 LAST-NAME = MCFALL FIRST-NAME = JEFFREY

INITIAL =X

STREET-ADDRESS =6650 MONTEREY ROAD

CITY =CARMEL
STATE =CA
ZIP =93921
CREDIT-RATING =3.20000

STOCK# =6550D22S DESCRIPTION =BASEBALL BAT

ACCOUNT =54283545 LAST-NAME =MAYFIELD FIRST-NAME =WILLIAM

INITIAL =

STREET-ADDRESS =39 41ST AVE.
CITY =PETALUMA

STATE =CA ZIP =10101

CREDIT-RATING =8.50000

ACCOUNT =54283545 STOCK# =4397D13P

QUANTITY =1
PRICE =4590
TAX =276
TOTAL =0
PURCH-DATE =121585
DELIV-DATE =121685

FIND procedure

Executes a FIND procedure stored in the current Proc-file.

Syntax

```
F[IND] procedure name [,character]
For example:
    >FIND ACCTS
Where procedure name = ACCTS
    >F USERS, X
Where procedure name = USERS, and character = X
```

Parameters

procedure name is the name of a FIND command previously stored as a procedure using the CREATE command. The procedure must exist in the current Proc-file specified with the PROC-FILE = command, or in response to the PROC-FILE prompt of the DEFINE or MULTIDB command.

character

is any printable ASCII character. If character is included in the command, the FIND procedure is listed.

Discussion

QUERY searches the current Proc-file and executes the procedure named in the command. If the Proc-file has not been declared, or the procedure does not exist in the Proc-file, or the procedure is incorrect in some way, you are informed by an error message. If <code>character</code> is included in the command, QUERY prints the procedure on the standard list device before executing it.

If null data values appear in the procedure, QUERY prompts you for the necessary values. If the retrieval requires a serial search of a data set, the following message is returned:

```
USING SERIAL READ
```

For more information about storing and using FIND procedures, refer to the CREATE command.

Example

```
>FIND FINDACCT
WHAT IS THE VALUE OF - ACCOUNT
>>54283545
2 ENTRIES QUALIFIED
>R ALL,Z

54283545
MAYFIELD
WILLIAM

37 41ST AVE.
```

```
PETALUMA
CA
10101
8.50000

54283545
4397D13P
1
4590
276
0
121585
122085
```

The FINDACCT procedure contains:

>FORM PRODUCT

```
FIND CHAIN
CUSTOMER.ACCOUNT, SALES
ACCOUNT
IS "" END
```

In this example, QUERY prompts for the value of ACCOUNT. The REPORT ALL command prints the entry data. The first entry is from the CUSTOMER master data set. The second entry is from the SALES detail data set.

FORM

Lists information about data bases currently being accessed.

Syntax

```
FO[RM] [ [ALL
data base name[:] ] [ITEMS
PATHS
SETS
INDEXES

data item name
data set name ] ]

For example:
>FORM
>FO PATHS
```

Where data set name = PRODUCT

>FO ACCOUNT

Where data item name = ACCOUNT

Parameters

used alone will display the data sets, data items, and path information for every open data base to which you have access. If used with additional

FORM parameters, QUERY will display information designated by these parameters for every open data base.

data base name is the name of a data base opened with either MULTIDB, DEFINE, or

DATA-BASE= commands. If not specified, FORM will use the primary data base currently defined by the DEFINE or DATA-BASE= command. data base name may be used to qualify ALL. data base name must be

followed by a colon when qualifying another parameter.

INDEXES displays information about the data items linked to Third Party Indexing

(TPI) software, if any. See the TPI Vendor's documentation for information.

ITEMS lists information about each data item in the data base to which you have

access.

PATHS lists the relationship between data sets in the data base to which you

currently have access.

SETS lists information about each data set in the data base to which you have

access.

data item name is the name of a data item in the data base currently being accessed.

data set name is the name of a data set in the data base currently being accessed.

Discussion

FORM provides information about the currently open data base(s). The information contains only the names of data sets and data items to which you have at least read access. No other data sets and data items are listed. If no data base is currently defined, QUERY issues an error message and prompts you for another command.

If OUTPUT=TERM, the listing is sent to the standard list device for the job or session. If OUTPUT=LP, the listing is sent to the file named QSLIST. Refer to the OUTPUT= command for more information about QSLIST.

Figure 3-1. on page 82 through Figure 3-8. on page 87 illustrate the output resulting from each FORM command option. If you enter FORM name and name refers to both a data set and a data item, the data set information is listed. If a data set or a data item has the name SETS, ITEMS, INDEXES, or PATHS, it is treated as a keyword parameter when used in a FORM command.

Figure 3-1. FORM ALL INDEXES

DATA BASE: TOYDB TUE, NOV 11, 1999,

```
8:13 AM
```

```
DATA BASE LANGUAGE ATTRIBUTE : NATIVE-3000 DATA BASE HAS 3 INDEXED SETS WITH WILDCARD CHARACTER= "\sim"
```

NO TPI INDEXES

DATA BASE: TESTDB TUE, NOV 11, 1999,

8:13 AM

TPI INDEXES:

PATH, B6 DETAIL

ITEM1, X2

SISD, B16 ORDER-DETAILS

SHIPDATE X4
PIER X8

Figure 3-2. FORM ITEMS Output

```
DATA BASE: ORDERS <---- 1 2 ----> TUE, JAN 7, 1986, 11:29 AM
```

DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000 <---- 3

ITEMS:

ACCOUNT < 4	J2 < 5
CITY	X12
CREDIT-RATING	R2
DATE	X6
FIRST-NAME	X10
INITIAL	U2
LAST-NAME	X16
PURCH-DATE	X6
STATE	X2
STOCK#	U8
STREET-ADDRESS	X26
TOTAL	J2
ZIP	X6

Discussion 3-2

- 1. Current data base name.
- 2. Current date and time.
- 3. Language of the data base entries.
- 4. Item name.
- 5. Item type and length.

Figure 3-3. FORM PATHS Output

DATA BASE: ORDERS TUE, MAR 9, 1987, 11:29 AM

DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000

PATH IDENTIFYING INFORMATION

MASTER SET NAME	ASSOCIATED DETAIL SET NAME	SEARCH SET NAME	SORT ITEM NAME
CUSTOMER	SALES	ACCOUNT	PURCH-DATE
DATE-MASTER	SALES	PURCH-DATE	
DETAIL SET NAME	SEARCH ITEM NAME	SORT ITEM NAME	ASSOCIATED MASTER SET NAME
SALES	ACCOUNT ! STOCK#	PURCH-DATE	CUSTOMER
	PURCH-DATE		DATE-MASTER

Discussion 3-3

The FORM PATHS command lists the detail data sets associated with each master data set and the master data sets associated with each detail data set. It also lists the detail set item which is used as a key (search item name) and the detail set item which is used for sorting (if any).

Figure 3-4. FORM SETS Output

DATA BASE: ORDERS TUE, MAR 9, 1987, 11:29 AM

DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000

SETS:	TYPE	ITEM COUNT	CURRENT CAPACITY	ENTRY COUNT	ENTRY LENGTH	BLOCKING FACTOR
CUSTOMER DATE-MASTER SALES	M A D	9 1 4	2003 211 12012	15 18 13	41 3 19	10 22 14
, 1	, 2	3	4	, 5	6	7

Discussion 3-4

- 1. Data set name.
- 2. Data set type (M=Master, A=Automatic, D=Detail).
- 3. Number of items in each data set entry.
- 4. Maximum number of entries each set can contain currently.

- 5. Number of entries currently stored in each data set.
- 6. Number of computer words per entry.
- 7. Maximum number of entries a block can contain.

Figure 3-5. FORM data item name Output

```
DATA BASE: ORDERS

11:29 AM

DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000

ITEM NAME:

ACCOUNT

J2 <---- 1

IS A MEMBER OF THESE SETS:

CUSTOMER

SALES

TUE, MAR 9, 1987,

1987,

1987,

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```

Discussion 3-5

- 1. Data item type.
- 2. Data set names.

Figure 3-6. FORM data set name Output

```
DATA BASE: ORDERS
                                                TUE, MAR 9, 1987, 11:29 AM
DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000
SET NAME:
  CUSTOMER, MANUAL <---- 1
     ITEMS:
        ACCOUNT, <---- 2 J2 3 ----> <<KEY ITEM>>
        LAST-NAME,
                              X16
        FIRST-NAME,
                               X10
        INITIAL,
                               U2
        STREET ADDRESS,
                               X26
        CITY,
                               X12
        STATE,
                               X2
        ZIP,
                               Хб
        CREDIT-RATING,
     CAPACITY: 2003 <---- 4 ENTRIES 15 <---- 5
```

Discussion 3-6

1. CUSTOMER is a manual master data set.

- 2. Data items in the CUSTOMER data set.
- 3. ACCOUNT is a key item linked to a detail data set.
- 4. Maximum number of entries CUSTOMER can contain.
- 5. Number of entries in the data set.

Discussion 3-7 (figure follows)

- 1. ACCOUNT is a key which links the detail data set SALES to the master data set CUSTOMER. The detail search item is also named ACCOUNT.
- 2. DATE is a key item in DATE-MASTER linked to the SALES data set through the search item PURCH-DATE.
- 3. PURCH-DATE is also used for sorting.
- 4. The SALES data sett can containe at most 12012 entries.
- 5. Data set relations.

Figure 3-7. FORM DATA - Key and Search Items

```
DATA BASE: ORDERS
                                                     TUE, MAR 9, 1987, 11:29 AM
DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000
SET NAME:
   CUSTOMER, MANUAL
      ITEMS
         ACCOUNT,
                                     J2
                                                 1E\rightarrow <<KEY ITEM>>
         LAST-NAME,
                                     X16
         FIRST-NAME
                                     X10
         INITIAL
                                     112
         STREET ADDRESS.
                                     X26
         CITY,
                                     X12
         STATE
                                    X2
         ZIP
                                     Хб
         CREDIT-RATING
                                    R2
     CAPACITY: 2003
                                     ENTRIES 15
SET NAME:
   DATE-MASTER, AUTOMATIC
      ITEMS:
                                    Х6
                                                 2 \rightarrow << \text{KEY ITEM}>>
          DATE,
      CAPACITY: 211
                                      ENTRIES: 18
SET NAME:
   SALES, DETAIL
      ITEMS:
                                     J2
         ACCOUNT,
                                                 1E\rightarrow <<SEARCH ITEM>>
         STOCK#,
                                     U8
                                                     <<SEARCH ITEM>>
         TOTAL,
                                     J2
         PURCH-DATE,
                                     Хб
                                            2 & 3E \rightarrow <<SEARCH ITEM, SORT ITEM>>
      CAPACITY: 12012 \leftarrow4
                                     ENTIRES 13
PATH IDENTIFYING INFORMATION \leftarrow 5
```

	ASSOCIATED		
MASTER SET NAME	DETAIL SET NAME	SEARCH SET NAME	SORT ITEM NAME
CUSTOMER	SALES	ACCOUNT	PURCH-DATE
DATE-MASTER	SALES	PURCH-DATE	
			ASSOCIATED
DETAIL SET NAME	SEARCH ITEM NAME	SORT ITEM NAME	MASTER SET NAME
SALES	ACCOUNT ! STOCK#	PURCH-DATE	CUSTOMER
	PURCH-DATE		DATE-MASTER

Figure 3-8. shows the messages when B-trees are utilized by a database and the FORM command is entered. The number of indexed sets, the wildcard character, the status of the BTREEMODE1 flag when OFF, and the individual sets and items that have been indexed will be reported as shown.

Figure 3-8. FORM Example

```
>FORM
                                        MON, MAY 30, 1997, 10:48 AM
DATA BASE: TOYDB
DATA BASE LANGUAGE ATTRIBUTE: NATIVE-3000
DATA BASE HAS 2 INDEXED SETS WITH WILDCARD CHARACTER= "~"
WARNING! DATA BASE BTREEMODE1 IS OFF. WILDCARD DISABLED.
SET NAME:
   CUSTOMERS, MANUAL/INDEXED
      ITEMS:
         CUSTOMER-NO,
                               Хб
                                    <<KEY, INDEX ITEM>>
                               X30
         CUSTOMER-NAME,
      CAPACITY: 50
                               ENTRIES: 8
SET NAME:
   ORDER-MASTER, AUTOMATIC/INDEXED
      ITEMS:
         ORDER-NO,
                             X8
                                    <<KEY, INDEX ITEM>>
         CAPACITY: 503
                                   ENTRIES: 16
SET NAME:
   INVOICES, DETAIL
      ITEMS:
         INVOICE-NO,
                               Хб
         CUSTOMER-NO,
                               Хб
                                    <<SEARCH, INDEX ITEM>>
         ORDER-NO,
                               X8
                                    <<SEARCH, INDEX ITEM>>
                               P12
         AMOUNT,
      CAPACITY: 5016
                            ENTRIES: 5000
   MAXIMUM CAPACITY: 5016 INITIAL CAP.: 38
                                               INCREMENT: 38
```

Dynamic Dataset Capacities

The last line in Figure 3-8. on page 87 shows how QUERY reflects the Dynamic Dataset Capacity Expansion capability. When a dataset has utilized the Dynamic Expansion feature, QUERY will display the CURRENT, MAXIMUM, and INITIAL capacities and the INCREMENT amount.

4 QUERY/iX COMMANDS (cont)

The following characteristics apply to all commands.

- Command names can be spelled out completely or abbreviated. The minimum abbreviation is specified in the syntax under each command. In most cases, any subset of the characters between the full command name and the abbreviation may be used. For example, the syntax of the FORM command specifies FO[RM]. In this case, any of the following may be used: FORM, FOR, or FO. Refer to "Conventions Used in This Manual" for an explanation of the symbols used in the syntax in this manual.
- Commands consist of English keywords and parameters (both required and optional).
- QUERY processes only the first 72 characters of a line (record). Any remaining characters can be used for comments or sequencing information.
- If the command you want to enter is longer than 72 characters, you can continue it on the next line by using an ampersand (&) as the last character on the current line. QUERY combines all lines connected with the & continuation character. Any blanks preceding the & are saved. Therefore, if you break a command name or other parameter with an &, the & should be adjacent to the last significant character with no intervening blanks. If a blank is necessary, it can be included at the beginning of the next line.

Refer to Table 2-1., "Command Categories and Functions," on page 30 for a list of QUERY commands and their functions.

NOTE

During an actual session, passwords are not echoed back to the screen. The examples in this manual are shown in uppercase letters. When using QUERY, you can use either lower or uppercase letters except for passwords which must be entered exactly as defined by the data base administrator.

HELP

Lists information about the function, format, and parameters of QUERY commands.

Syntax

H[ELP] [command name [FU[NCTION]] [FO[RMAT] [PA[RAMETERS]]]]
For example:

QUERY/iX COMMANDS (cont) **HELP**

```
>HELP

>HELP FORM FUNCTION

Where command name = FORM

>H DEFINE

Where command name = DEFINE
```

Parameters

command name consists of any QUERY command name such as DISPLAY or RENAME.

You may use the abbreviation of the command.

FUNCTION indicates that only the function of the command should be printed.

FORMAT indicates that only the format of the command should be printed.

PARAMETERS indicates that only the parameters of the command should be printed.

Discussion

The HELP command provides a convenient on-line reference for QUERY commands. If you enter HELP, you receive a list of the QUERY commands followed by a brief description of the function of each command.

If you enter HELP command name, you receive information about the format, function, and parameters of the command, if any.

If you enter HELP command name followed by one or more of the parameters FUNCTION, FORMAT, or PARAMETERS, QUERY provides only the information you request.

HELP output is listed on the standard list device, unless OUTPUT=LP has been specified. In that case, the output is directed to the device equated to the QSLIST file. (Refer to the OUTPUT command for more information.)

In order to allow you plenty of time to read the command descriptions when using HELP in session mode, QUERY prints the following message after listing several lines.

```
**PRESS ANY KEY TO CONTINUE
```

When you finish reading the current display, press any terminal key and the listing will continue. You can use **CONTROL** Y to end the command description.

Examples

Example 1

You can abbreviate the HELP command and the command you are asking about.

```
>H DATA-BASE

FUNCTION -
SPECIFY THE PRIMARY DATA BASE

FORMAT -
```

```
DATA-BASE= DATA BASE NAME

PARAMETERS -
    DATA BASE NAME - NAME OF

CONTROL Y

< CONTROL Y >

ole 2
```

Example 2

The order of FUNCTION, PARAMETERS, and FORMAT parameters can vary.

```
>HELP OUTPUT PA FO
```

```
PARAMETERS -

TERM - INDICATES THAT OUTPUT SHOULD BE SENT

TO THE DEVICE SPECIFIED AS $STDLIST

LP - INDICATES THAT OUTPUT SHOULD BE SENT

TO THE FORMAL FILE DESIGNATOR 'QSLIST'

FORMAT -

OUTPUT= TERM/LP
```

JOIN

Defines the compound data set used for multiple data set retrieval.

Syntax

```
J[OIN] data item equivalence [,data item equivalence]... [;data set equivalence [,data set equivalence]...] [END]
```

Parameters

data item equivalence has the form:

```
[data base name:] data set name. data item name
[(subscript)] [@] TO [@] [data base name:]

data set name. data item name [(subscript)]
```

data base name is the name of a data base specified in either the DEFINE, DATA-BASE=, or MULTIDB command.

data set name is the name of a data set that is to be included in the compound data set being specified. If data base name is used, the data set must belong to that data base.

data item name is the name of the data item that links the joined data sets together. The data item must belong to the specified data set.

subscript is a number used to indicate which sub-item you want to join. Subscript must be an integer >= 1 and <= the number of sub-items defined for the compound item. QUERY will default to the first sub-item if no subscript is specified.

@ means "preserve all values of" the data set associated with the @ sign. This parameter is explained in detail later in "Using the @ Parameter".

data set equivalence has the form:

```
dummy data set name = data set name
```

dummy data set name is a temporary name for the data set named on the right side of the data set equivalence. A dummy data set cannot be a legal data set name in any open data base.

END

may be used to end a JOIN command.

Discussion

The JOIN command allows the retrieval and reporting of data item values from multiple data sets by creating a logical relation between data sets. The relation is established by equating a data item from one set with a data item from a second data set. These data item equivalences, of which QUERY allows up to 52, define a compound data set.

Once you have defined a compound data set with the JOIN command, you must enter a MULTIFIND or a MULTIFIND ALL command to actually create the compound data set and access the desired items. Refer to the MULTIFIND or MULTIFIND ALL commands in this manual for details on their operation. You can only report from those data sets used in the JOIN command.

A JOIN command will remain in effect until another JOIN command, valid or invalid, is entered. Each subsequent JOIN command also clears the previous select file. For example, suppose you want to make a sales report that shows information from four data sets: the name of the product, the quantity sold of that product, the quantity on hand, and the date of sale. To access all this information, define your data base with a DEFINE, DATA BASE=, or MULTIDB command and enter the JOIN command.

```
>JOIN PRODUCT.STOCK# TO SALES.STOCK#,&
>> SALES.STOCK# TO INVENTORY.STOCK#
>MULTIFIND PRODUCT.DESCRIPTION = NAIL
USING SERIAL READ
2 COMPOUND ENTRIES OUALIFIED
```

In order for the JOIN command to be valid, all data sets used in the JOIN command must be logically connected to one another so that each data set is traceable to every other data set through the data item equivalences. If logical connections cannot be traced between data sets, the following message is returned and the JOIN does not take place.

```
LOGICAL CONNECTIONS ARE INCOMPLETE, COMPOUND DATA SET CANNOT BE GENERATED
```

In the example above, the data set SALES is common to both PRODUCT and INVENTORY, and a data equivalence is formed with the data item STOCK#. However, the data items that link the data sets need not have the same name or be of the same data type.

The MULTIFIND PRODUCT.DESCRIPTION=NAIL command created the compound data set from which retrieved entries can be reported. To produce a sales report for the NAIL product, you can enter the REPORT command with the desired header and detail statements from your terminal or you can use a procedure file. The REPORT command is shown below.

>REPORT SALESPROC, A

```
REPORT
H1, "Report on Sales", 43, SPACE A2
H2, "Stock", 7
H2, "Product", 24
H2, "Quantity", 39
H2, "Quantity", 56
H2, "Date", 70
H3, "No.", 7
H3, "Description", 24
H3, "Sold", 39
H3, "in Stock", 56
H3, "Sold", 70, SPACE A2
D1, PRODUCT.STOCK#, 6
D1, PRODUCT. DESCRIPTION, 24
D1, SALES. QUANTITY, 39
D1, INVENTORY. ONHANDQTY, 56
D1, SALES.PURCH-DATE, 70, E1
E1, "XX/XX/XX"
END
```

Report on Sales

Stock	Product	Quantity	Quantity	Date
No.	Description	Sold	In Stock	Sold
50	NAIL	130	1200	85/01/12
50	NAIL	5	1200	85/01/12

The compound data set was formed by matching entries from the data sets PRODUCT, INVENTORY, and SALES that have equal values for connecting data items named in the data item equivalence. In this example, STOCK# is the only equated data item for all data sets.

If a value for the data item named in the data item equivalence occurs more than once in one of the data sets named in the equivalence, and at least once in the other data set named, this entry will be repeated in the compound data set. Given the following data sets and a data item equivalence using upper-limit and price, the name JOHN SMITH will appear twice in the compound data set.

CLIENT		SELLER	
NAME	UPPER LIMIT \$	NAME	PRICE

JOHN SMITH \$1000 MARY SMITH \$1000 GEORGE BROWN \$1000

>JOIN CLIENT.UPPER-LIMIT TO SELLER.ASKING-PRICE

>MULTIFIND ALL

2 COMPOUND ENTRIES QUALIFIED

>REPORT ALL

SALES: CLIENT

NAME =JOHN SMITH UPPER-LIMIT =\$1000

SALES: SELLER

NAME =MARY SMITH

ASKING-PRICE =\$1000

SALES: CLIENT

NAME =JOHN SMITH

UPPER-LIMIT =\$1000

SALES: SELLER

NAME =GEORGE BROWN

ASKING-PRICE =\$1000

Data Item Types

Equated (joined) data items can be of different types and lengths, with the exception of character types, which may only be equated to other character types. If two items of different lengths are equated, QUERY treats the shorter one as if it were padded with blanks to match the length of the longer data item.

Null Connecting Data Items

The IMAGE subsystem initializes numeric type data items to zero, and character type data items to ASCII null. When data items are equated with a relational operator for retrieval, QUERY compares data item values based on their types. When comparing two numeric type data items, QUERY considers the two items equal when both items have a zero value. If the comparison is between character type data items with the values of ASCII null, QUERY does not consider the relationship equal, and no entries are joined.

Zoned Type Data Items

When joining zoned type data items, the zoned numbers with the sign overpunch are considered equal to the equivalent value without an overpunch. For example, 5A is considered equivalent to 51. When QUERY converts a different data type to zoned, it will pad with leading blanks. Leading nulls are not considered equivalent to leading blanks.

Packed Data Type Items

When QUERY converts a different data type to packed, it uses a COBOL Convention, a positive sign of 1100, a negative sign of 1101, and unsigned 1111. Positive and unsigned numbers are considered equivalent.

Data Set Equivalence

Equating data sets is a way of renaming a data set to enable the information contained in it to be used in more than one way. For example, assume you have the following simple data set EMP-DETAIL containing three data entries, and you want to create a REPORT that prints the employee's name and the employee's manager's name:

EMD-DETATI.

	EMP-DETAIL	
EMP-#	EMP-NAME	MGR-#
1792 1833 3421	G. Smith H. Jones J. President	1833 3421 ****

In this data set, the data item MGR# identifies both an employee and an employee's manager. For example, MGR# 1833 identifies G. Smith's manager (H. Jones) and is at the same time H. Jones employee number.

To create the desired report, the data set EMP-DETAIL must be equated to a dummy data set, and these two data sets connected with a JOIN command, to specify a compound data set from which the report can be generated.

The dummy data set MGR-DETAIL is a temporary name to which the existing data set is equated. Note that this equation must be specified after the data item equivalences.

```
>JOIN EMP-DETAIL.MGR-# TO MGR-DETAIL.EMP-#;&
>> MGR-DETAIL = EMP-DETAIL
>MULTIFIND ALL
USING SERIAL READ
2 COMPOUND ENTRIES QUALIFIED
```

The data set equivalence above is not actually executed until a MULTIFIND or MULTIFIND ALL command is entered to retrieve some or all of the compound entries you have formed.

Two compound entries have been retrieved from which the desired report can be created.

>REPORT ALL

```
EMP: EMP-DETAIL
                  =1792
EMP-#
EMP-NAME
                  =G. SMITH
MGR-#
                  =1833
EMP:MGR-DETAIL
EMP-#
                  =1833
EMP-NAME
                  =H. JONES
MGR-#
                  =3421
EMP: EMP-DETAIL
EMP-#
                  =1833
```

QUERY/iX COMMANDS (cont) JOIN

```
EMP-NAME =H. JONES
MGR-# =3421

EMP:MGR-DETAIL
EMP-# =3421

EMP-NAME =J. PRESIDENT
MGR-# =****
```

Below is another report showing employee and manager names:

```
>REPORT
>>H1,"Employee Name",30
>>H1,"Manager Name",55,SPACE A2
>>D1,EMP-DETAIL.EMP-NAME,27
>>D1,MGR-DETAIL.EMP-NAME,55
>>END
```

Employee Name	Manager Name
G. SMITH	H. JONES
H. JONES	J. PRESIDENT

Using the @ Parameter

The optional @ parameter allows you to preserve all of the data item values in one of the data sets of a data item equivalence. The values in the data set which is next to the @ (on the same side of the TO as the @) will be preserved when data sets are joined even if a corresponding data item value for the equated data items does not exist in the second data set. For example, given the following data sets:

SALES-DETAIL		S	STOCK-DETAIL			
ACCT-#	STOCK-#	QUAN	STOCK-#	DESCR	ON-HAND	
666 222	90 60	350 25	110 60	NUT BOLT	970 1200	

The next JOIN command produces the following compound data set:

>JOIN SALES-DETAIL.STOCK# TO STOCK-DETAIL.STOCK#

<-----(SALES DETAIL)-----> <-----(STOCK-DETAIL)----->
ACCT-# STOCK-# QUAN STOCK-# DESCR ON-HAND

222 60 25 60 BOLT 1200

If you want to keep all of the entries in the SALES-DETAIL data set, use the @ parameter. Placing the @ sign on the SALES-DETAIL side of the TO ensures that all entries for the SALES-DETAIL data set will be included in the resulting compound data set even if there is no corresponding value for STOCK# in the STOCK-DETAIL data set. For example, the JOIN below produces the following compound data set.

>JOIN SALES-DETAIL.STOCK# @ TO STOCK-DETAIL.STOCK#

<(SALES DETAIL)>					
ACCT-#	STOCK-#	QUAN	STOCK-#	DESCR	ON-HAND
666 222	90 60	350 25	* 60	**** BOLT	* 1200

The compound entry STOCK# = 90 is included, but there is no STOCK# = 90 in the STOCK-DETAIL set. The corresponding missing entry from STOCK-DETAIL is represented with asterisks. Missing entries can be retrieved using the MULTIFIND or SUBSET command with the \$MISSING parameter.

Placing the @ sign on the other side of the TO preserves all entries in the data set STOCK-DETAIL, and marks missing entries from the SALES-DETAIL with asterisks. The next JOIN command produces the following compound data set.

>JOIN SALES-DETAIL.STOCK# TO @ STOCK-DETAIL.STOCK#

<-----(SALES-DETAIL)-----> <-----(STOCK-DETAIL)---->

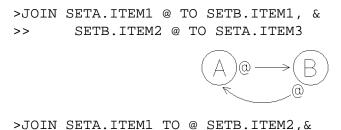
ACCT-# STOCK-# QUAN STOCK-# DESCR ON-HAND

* * * * 110 NUT 970
222 60 25 60 BOLT 1200

Note: When forming compound entries for three or more data sets, once an entry from a data set is considered missing, no further joins can be made with the missing entry, and missing entries will be propagated.

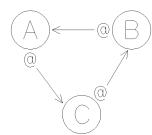
When joining data sets with the @ parameter, the following restrictions apply:

- The @ parameter is not allowed on both sides of the TO.
- The @ parameter is not allowed on a cycle of data sets. A cycle occurs when the data item equivalences, in effect, form a circle. The following are examples of illegal data cycles:



>> SETB.ITEM3 TO @ SETC.ITEM3,&

>> SETC.ITEM2 TO @ SETA.ITEM2



• When joining three or more data sets, the @ parameter must be propagated. Any data item equivalence naming a data set on the opposite side of the TO from the @ parameter must also have an @ sign associated with it, and the @ must be on the same side of the TO as that data set.

Propagating @ Signs

Example 1

In this example, an @ sign is associated with SETA in the equivalence between SETA and SETB. Therefore, the data set on the opposite side of the TO from the @ sign (SETB) must also have an @ sign associated with it. The @ sign associated with SETB requires that @ sign be associated with SETC. The @ sign associated with SETC requires that an @ sign be associated with SETD if SETD was joined to another data set. Since SETD is not connected to another data set, no @ sign is necessary.

```
>JOIN SETA.ITEM1 @ TO SETB.ITEM2,&
>> SETB.ITEM3 @ TO SETC.ITEM4,&
>> SETC.ITEM5 @ TO SETD.ITEM6
```

Example 2

In the next example, the @ sign associated with SETB requires that an @ be associated with SETC. The @ associated with SETC requires that an @ be associated with SETD if SETD was joined to another data set. Since SETD is not connected to another data set, no @ sign is associated with it.

```
>JOIN SETA.ITEM1 TO SETB.ITEM2,&
>> SETB.ITEM2 @ TO SETC.ITEM3,&
>> SETC.ITEM4 @ TO SETD.ITEM5
```

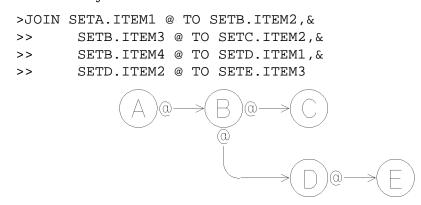
Example 3

In this example, the @ signs associated with SETB require @ signs to be associated with both SETA and SETC when these data sets are connected with other data sets. Only SETC has an additional connection and requires an @ sign.

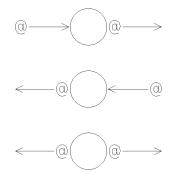
```
>JOIN SETA.ITEM1 TO @ SETB.ITEM2,&
>> SETB.ITEM1 @ TO SETC.ITEM2,&
>> SETC.ITEM1 @ TO SETD.ITEM4
```

Example 4

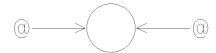
In the equivalence between SETA and SETB, SETA has the @ sign associated with it. Therefore, every time SETB is connected to another data set, an @ must be associated with it. This accounts for the two @ signs associated with SETB. SETD must also have an @ sign because of its connection with SETB. SETC and SETE are not required to have associated @ signs because they have no further connections.



In summary, @ signs may form the following connections:



Note that @ signs may not take the following form:



NOTE

It may be helpful to diagram the connections established by the JOIN command as shown in this section. When the @ parameter is used, a diagram can allow you to easily see where an @ must be propagated. A diagram will also reveal any illegal connections made with the @ parameter.

JOIN procedure

Executes a JOIN procedure stored in the current Proc-file.

Syntax

```
J[OIN] procedure name [,character]
For example:
    >JOIN PROCA
Where procedure name = PROCA
    >J USERS X
Where procedure name = USERS, character = X
```

Parameters

procedure name is the name of a JOIN command previously stored as a procedure using the CREATE command. The procedure must exist in the current Proc-file specified in the PROC-FILE = command or in the response to the

PROC-FILE prompt.

 ${\it character} \quad \text{ is any printable ASCII character. If } \textit{character} \text{ is included in the} \\$

command, the JOIN procedure is listed.

Discussion

QUERY searches the current Proc-file (defined by a DEFINE or PROC-FILE command) and executes the procedure named in the command. If the Proc-file has not been declared, the procedure does not exist in the Proc-file, or the procedure is incorrect in some way, you are informed by an error message. If <code>character</code> is included in the command, QUERY prints the procedure on the standard list device before executing it.

For more information about storing and using JOIN procedures, refer to the CREATE command.

LANGUAGE=

Specifies the user language.

Syntax

```
LA[NGUAGE] = \{langname langnum\}
```

For example:

```
>LANGUAGE=SPANISH
>LA=12
```

Parameters

langname is the name of a supported user language.

langnum is the user language ID number. Each language is associated with a

unique ID number.

Discussion

The user language is different from the data base language. The user language is used for determining collating sequences and language dependent display characteristics. For example, the user language is used when sorting data in a report or when determining the thousands separator and decimal point when displaying numbers.

If no LANGUAGE= command is entered, the default language is NATIVE-3000. This means that QUERY will operate in the same way as before Native Language Support enhancements were made.

Each computer system supports a set of languages. Consult your system manager for a list of the configured languages on your system and the language ID numbers associated with them.

Refer to Appendix D for more information on Native Language Support.

LIST

Prints complete or partial entries from a single data set with automatic formatting and headings.

Syntax

```
L[IST] [data base name:] {data set name data item list} [FOR relation [{AND OR} relation]...] [END]

For example:

>LIST LABOR FOR BADGE# IE "09.18" AND F-NAME IE JOE

Where data set name = LABOR, relation = BADGE# IE "09.18", and relation = F-NAME IE JOE

>LIST BADGE#,F-NAME,L-NAME

Where data item list = BADGE#,F-NAME,L-NAME

>L LABOR
```

Where data set name = LABOR

Parameters

data base name is the name of a data base specified in either the DEFINE, DATA-BASE=, or MULTIDB command.

data set name is the name of a data set in a currently open data base.

data item list is a list of either simple data item names or compound data items with an optional (subscript), separated by commas. All data items must be from the same data set, and can be listed in any order. A data item cannot be qualified with a data set name, but the first data item can be qualified with a data base name.

subscript is a number to indicate which sub-item you want to locate.
Subscript is entered with parenthesis and must be an integer > 1 and <=
to the number of sub-items defined for the compound item. QUERY will
default to the first sub-item if no subscript is specified.</pre>

relation takes the form:

```
[data set name.] data item name [(subscript)]
    relop "value" [, "value"]...
```

data item name is the name of a data item contained in the data set. If you use data set name preceding the FOR, it is not necessary to qualify any data item names with the data set name. If you precede the FOR with a data item list, you can qualify the data item in the first relation with a data set name.

relop is a relational operator as shown in Table 4-1. on page 102.

value is a data item value. It must be the same type and within the same value range as the data item named in the <code>relation</code>. A <code>value</code> need not be enclosed in quotation marks (") unless the value contains special characters. Any <code>value</code> not contained within quotation marks is upshifted. For example, California is converted to CALIFORNIA before it is compared to data item values in the data base. <code>Value</code> must be an exact match for character type data items (type U and X). You may use null values. Refer to "Using Null Values" under the FIND command for more information. See Find command "Retrieval" for use of wild cards.

END must be included in a procedure.

Table 4-1. LIST Command Relational Operators

OPERATOR	MEANING
= IS IE EQ	is equal to (Multiple values may be used with these operators.)
# <> ISNOT INE NE	is not equal to (Multiple values may be used with these operators.)

Table 4-1. LIST Command Relational Operators

OPERATOR	MEANING
< ILT LT	is less than
>= INLT GE	is not less than (is greater than or equal to)
> IGT GT	is greater than
<= INGT LE	is not greater than (is less than or equal to)
IB value1, value2_	is between (and including) value_1_ and value_2_
	Note: The operators <>, <=, and >= cannot have any intervening spaces (embedded blanks).

Discussion

The maximum number of logical connectors (AND, OR) which can be used in the LIST command is 10. Refer to "Logical Connectors" under the FIND command.

The LIST command prints all or a subset of the data item values from a single data set. It is one of the simplest ways to report on your data since you do not need to design a report or specify the format and headings.

LIST always uses a serial read.

Listing Format

The data is printed in columns. The width of the columns (or fields) is determined by the data item type. Table 4-2. on page 103 summarizes field widths. QUERY provides two spaces between the fields.

Data item names are printed as column headings at the top of each page. If the complete data item name is longer than the field width, it is truncated. Headings of character type data items are left-justified and numeric types are right-justified.

If all of the data you request does not fit on one line (in one record), data items at the end of the <code>data item list</code> or the data entry are ignored. The line length varies with the device you are using. It is usually 72 to 80 characters for a terminal and a maximum of 136 characters for a line printer.

Table 4-2. Field Widths of Data Item Types

ITEM TYPE	FIELD SIZE (in characters)
I1	6
12	11
14	Field20
J1	5
Ј2	10

Table 4-2. Field Widths of Data Item Types

ITEM TYPE	FIELD SIZE (in characters)
J4	19
K1	5
К2	10
R2	12
R4	22
Zn	n+1 (maximum = 20)
Pn	n (maximum = 20)
Un	n (maximum = line length) *
Xn	n (maximum = line length) *
	* Absolute maximum = 255

Listing a Subset of the Data

You can list a subset of the data in three ways:

1. Use the data item list form of the commands to specify particular items you want to list. For example:

>LIST F-NAME, L-NAME, SERVICEYRS

lists the values of F-NAME,L-NAME, and SERVICEYRS for each entry in the set. This form is useful if the complete data entry does not fit on one line. You can change the order of the data items and print the last ones in the data entry first or print only the last items.

* Use the FOR parameter to set criteria for selection of entries from the set. For example:

> LIST LABOR FOR SERVICEYRS GE 5

lists the value of all data items in each entry of the LABOR data set containing SERVICEYRS values greater than or equal to 5.

* It is also possible to combine these techniques. For example:

```
>LIST F-NAME,L-NAME FOR SERVICEYRS GE 5
```

lists the full names of each person entered in the set whose years of service (SERVICEYRS) total is greater than or equal to 5. Note that the data item used as selection criteria need not be in the data item list.

Determining the Data Set to be Used

If you use the LIST command form specifying a data set name, there is no ambiguity as to which information will be listed. If you use a data item list, you should consider the

following:

- If the command has a FOR clause, QUERY uses the data item in the first relation to determine the data set to be listed.
- If there is no FOR clause, QUERY uses the last item in the data item list.

In either case, if the data item appears in only one data set, that set (or a subset of it) is listed. If it appears in more than one set and it is qualified, the named data set is listed. Otherwise, QUERY uses the data set list and follows the rule described with the DATA-SET= command.

The Relation of LIST and FIND

The entries selected by the LIST command are not available for any other purpose except the output of this command. The entries selected by the most recent FIND command are unaffected by LIST and are still available for use with UPDATE and REPORT commands.

Examples

Example 1

In the example below, QUERY could not locate the required entry until the value was entered with the correct spacing.

>L CUSTOMER FOR STREET-ADDRESS=" 868 DOYLE ROAD"

>L CUSTOMER FOR STREET-ADDRESS="868 DOYLE ROAD"

ACCOUNT	LAST-NAME	FIRST-NAME	IN	STREET ADDRESS
10034765	SLATER	GENEVA	K	868 DOYLE ROAD

Example 2

In the next example, the data item values for INVENTORY with STOCK# equal to 6650D22S are listed.

>L INVENTORY FOR STOCK#=6650D22S

STOCK#	ONHANDQTY	SUPPLIER	UNIT-COS	LASTSH	BIN
6650D22S	5306	ACME	1427	120385	3
6650D22S	600	HEWLETT-PACKARD	12500	111585	3
6650D22S	3	H & S SURPLUS	0	121585	0
6650D22S	999	H & S SURPLUS	1500	120585	0
6650D22S	13	H & S SURPLUS	1445	121485	3

Example 3

In this example, the data item values for SALES with STOCK# equal to 6650D22S are listed.

>L SALES FOR STOCK#=6650D22S

ACCOUNT	STOCK#	QUANTI	PRICE	TAX	TOTAL	PURCH-
24536173	6650D22S	3	598	20	0	120885

24566356	6650D22S	1	12500	750	0	121585

Example 4

This example lists CUSTOMER entries with ACCOUNT greater than 55555555.

>LIST CUSTOMER FOR ACCOUNT GT 55555555

ACCOUNT	LAST-NAME	FIRST-NAME	IN	STREET-ADDRESS
76623455	MCFALL	JEFFEREY	X	6650 MONTEREY RD
74001813	FIELD	HUBERT	J	4556 GEARY
87654321	JONES	JOHN	P	1 PINE AVE

Example 5

Since all the values of each entry in the previous example do not fit on one line, this example lists by the data item names in order to get the items at the end of each entry.

```
>LIST LAST-NAME, STREET-ADDRESS, CITY, STATE FOR ACCOUNT GT 55555555
ACCOUNT
             IS A MEMBER OF THESE SETS:
CUSTOMER, SALES
WHICH SET DO YOU WISH TO USE?
>>CUSTOMER
LAST-NAME
            STREET-ADDRESS
                                                  ST
                                     CITY
MCFALL 6650 MONTEREY ROAD FIELD 4556 GEARY
                                     CARMEL
                                                  CA
                                     CUPERTINO
                                                  CA
JONES
          1 PINE AVE
                                     CAMPBELL
                                                  CA
```

Example 6

Example 8

This example lists all STOCK# in the data set INVENTORY.

```
>LIST STOCK#

STOCK# IS A MEMBER OF THESE SETS
PRODUCT, SALES, INVENTORY
WHICH SET DO YOU WISH TO USE?
>>INVENTORY

STOCK#

6650D22S
2457A11C
3586T14Y

Example 7
```

Since QUANTITY is in the SALES data set and is part of the first relation, SALES data set STOCK# values are printed. SALES is automatically added to the data set list.

```
>LIST STOCK# FOR QUANTITY IGT 2 AND ACCOUNT ILT 88888888

STOCK#

6650D22S
3586T14Y
5405T14F
7892Z43Y
```

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SALES and INVENTORY are both in the data set list so QUERY must prompt you for the data set.

```
>LIST STOCK#
STOCK# IS A MEMBER OF THESE SETS
SALES,INVENTORY
WHICH SET DO YOU WISH TO USE?
>>INVENTORY

6650D22S
2457A11C
3586T14Y
5405T14F
6650D22S
7892Z43R
```

LISTREDO

Displays one or more commands in the command history buffer.

Syntax

```
LISTR[EDO] [m] [,n] {;ABS
;REL
;UNN}
```

Parameters

m,n

displays a range of commands in the command history buffer. m is the starting number (least recent) and n is the ending number (most recent). If m is equal to n, only the specified command is displayed. m and n can either be absolute (positive) numbers or relative (negative) numbers; however, both must be either relative or absolute. The use of these parameters is discussed further in the table below.

START	END	RESULT	
(omitted)	(omitted)	All commands in history buffer are displayed.	
m	, n	Command m through command n are displayed.	
m	(omitted)	Command m through the last command are displayed.	
(omitted)	, n	The first command through command n are displayed.	

ABS

displays the absolute command numbers. ABS is the default. Absolute numbers are positive numbers beginning with the first (least recent) command in the command history buffer. For example, 1 is the first

command in the command history buffer.

REL displays the relative command numbers. Relative numbers are negative

numbers beginning with the last (most recent) command in the command history buffer. For example, -1 is the last command in the command

history buffer.

UNN suppresses command numbering.

Discussion

The LISTREDO commands displays the commands from least recent to most recent. Up to 20 commands can be displayed. The LISTREDO command is added to the command history buffer.

Example

In this example, the first LISTREDO command is issued when the command history buffer contains two commands. However, when the buffer is displayed, three commands are listed since the LISTREDO command is added to the buffer. The next LISTREDO command lists all the commands in the commands history buffer with relative numbers. Finally, the third LISTREDO command lists the third most recent command through the most recent command with relative numbers.

```
>LISTREDO

1) DEFINE
2) FIND FINDX
3) LISTREDO
>LISTREDO ;REL
-4) DEFINE
-3) FIND FINDX
-2) LISTREDO
-1) LISTREDO ;REL
>LISTREDO -3 ;REL
-3) LISTREDO
-2) LISTREDO ;REL
-1) LISTREDO ;REL
```

MODE=

Changes the mode of access to the primary data base.

Syntax

```
Where mode\ number = 3
```

Parameter

mode number is an integer from 1 to 8 representing the access mode you want to use.

Discussion

You can use this command to change your mode of access to the primary data base. If the MODE= command is entered, QUERY first closes the current primary data base before attempting to open the data base with the new access mode.

Example

```
text
 >MODE=6 ' '
 >AD INVENTORY''
 ILLEGAL ACCESS''
 >MODE=3''
 >AD INVENTORY''
 STOCK#
                 =>>6650D22S
 ONHANDOTY
                =>>11
                =>>H & S SURPLUS
 SUPPLIER
 UNIT-COST
               =>>1395
 LASTSHIPDATE
                =>>121585
 BINNUM
                 =>>3
 STOCK#
                 =>>//
```

In the example above, mode 6 is specified. Since mode 6 does not allow write access to the primary data base, the user must change to a mode which allows such access. Then QUERY allows the addition of an INVENTORY entry.

MULTIDB

Opens additional data bases and modifies their environment specifications.

Syntax

```
MULTID[B] [data base name]
```

Parameter

data base name is the name of an IMAGE data base.

Discussion

MULTIDB enables you to open two or more data bases for simultaneous access, and can

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also be used to modify the environment of those data bases already opened with a MULTIDB command.

MULTIDB can specify an additional data base only after a primary data base has been defined with the DEFINE or DATA-BASE= command. Up to 10 data bases can be opened at one time, including the data base opened with the DEFINE or DATA-BASE= command.

Assume you have defined data base FIRST with the DEFINE command and want to access data base SECOND. You would enter:

```
>MULTIDB

DATA-BASE = >>SECOND

PASSWORD = >>CLERK
```

MODE = >> 6

DATA-SETS = >>RETURN

DATA-BASE = >>//

The DATA-BASE, PASSWORD, MODE, and DATA-SETS parameters have the same meaning as in the DEFINE command. To clear the data sets list for a specific data base, enter two asterisks (**) after the DATA-SETS prompt. MULTIDB will continue to prompt you for these specifications until a carriage return or two slashes (//) is entered at the DATA-BASE= prompt. Entering a carriage return has no effect on the current environment specifications.

If you are signed on as the creator and enter a semicolon in place of the data base password, you will be given read and write class access to all data items and data sets in the specified data base. This is true even if there are no passwords specified for the data base.

If you enter an invalid password, you will be assigned a user class of zero which allows you read and/or write access to some or all of the data sets and data items in the specified data base. When this happens, the following message is printed:

```
PASSWORD DOES NOT MATCH ANY DEFINED FOR SPECIFIED DATA BASE; USER CLASS ZERO (0) WAS ASSIGNED
```

If there are no data sets and/or data items which you can access, the following message will be returned:

```
BAD PASSWORD
```

If you are not sure that you will have access to the data items that you need, you can change the password with the MULTIDB command.

You must qualify the first data item name in the command with the appropriate data base name. If you are accessing a data base:

- other than the one opened with a DEFINE or DATA-BASE= command.
- with a command other than JOIN, MULTIFIND, SUBSET on a compound select file, or REPORT on a compound data set select file.
- · with a command for which a data base name can be specified.

Only the first item need be qualified. If the item name is not qualified, QUERY assumes the data base to be the one opened with the DEFINE or DATA-BASE= command. If the data base is in another group and/or account, then the group and/or account name must be

specified. The JOIN, MULTIFIND, SUBSET, and REPORT commands will prompt for a data base name if there is any ambiguity. The DBLIST= command may be used to specify which data base(s) to use.

The MULTIDB command can be used to open more data bases or to modify the environment specifications of a data base previously opened with MULTIDB. For example, if you wanted to open a third data base (THIRD) and modify the MODE of data base SECOND, you would enter:

Example

```
>MULTIDB

DATA-BASE = SECOND

DATA-BASE = >>RETURN

PASSWORD = *******

PASSWORD = >>RETURN

MODE = 1

MODE = >>2

DATA-SETS = SALES, INVENTORY

DATA-SETS = >>RETURN

DATA-BASE = >>THIRD

PASSWORD = >>MGR

MODE = >>6

DATA-BASE = >>CUSTOMER

DATA-BASE = >>//
```

MULTIFIND

Retrieves compound entries from a compound data set specified by the most recent JOIN command.

Syntax

Parameters

is an integer specifying the maximum number of qualifying entries you want to retrieve. i must be >= 0. If you specify a negative number, QUERY ignores your input. When the #LIMIT = parameter is specified, only the first i qualifying entries are placed in the select file. If fewer than i qualifying entries exist, then all entries that qualify are put in the select

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file.

item identifier takes the form:

```
[data base name:] [data set name.
dummy data set name.] data item name
[(subscript)]
```

data base name is the name of a data base specified in either the DEFINE, DATA-BASE=, or MULTIDB command.

data set name is the name of a data set named in the most recent JOIN command.

dummy data set name is a temporary data set name established in the most recent JOIN command.

data item name is the name of a data item belonging to one of the data sets named in the most recent JOIN command. For matching, the data item must be type X or U.

subscript is a number to indicate which sub-item you want to locate.
Subscript is entered with parentheses, and must be an integer >= 1 and
<= the number of sub-items defined for the compound item. QUERY will
default to the first sub-item if no subscript is specified.</pre>

MATCHING

allows you to retrieve data based on the comparison of data items with a specified "pattern".

NO MATCHING

allows you to retrieve data based on all data records NOT MATCHING the pattern provided.

The NO may be followed by additional characters such that all of the following examples are accepted:

```
FIND PRODUCTS.NAME NO MATCH "ABC?*"
FIND PRODUCTS.NAME NOT MATCHING "ABC?*"
FIND PRODUCTS.NAME NONE M "ABC?*"
```

"pattern"

must be enclosed in quotation marks. Refer to the FIND command for further specifications.

relation

takes the form:

```
[data base name:] [data set name. | dummy data set
name.] data item name
  [(subscript)] relop {"value"
$MISSING} [, {"value" | $MISSING}]...
```

data item name can be any data type. Refer to previous definition.

relop

is a relational operator as shown in Table 3-1. on page 67.

value

is the data item value. It must be the same type and within the same value range as the data item named in the relation. Value need not be enclosed in quotation marks unless the value contains special characters. A value not contained in quotation marks is upshifted. For example,

California is converted to CALIFORNIA before it is compared to data item values in the data base. *Value* must be an exact match for character type data items (type U or X). You can use null *values*. Refer to "Using Null Values" under the FIND command.

\$MISSING is used to retrieve a missing data item value from a compound data set.

\$MISSING is discussed in detail later.

END must be included in a procedure.

Discussion

The MULTIFIND command retrieves data entries from compound data sets according to the selection criteria you give. This command can only be used to retrieve data entries that belong to a compound data set resulting from a JOIN command.

When a MULTIFIND command is entered, whether valid or invalid, the internal select file is cleared.

The MULTIFIND command does not lock the data sets named in the JOIN command for the duration of the formation of the compound data set, but only locks while reading data set entries. If you want locking to span the formation of the compound data set, use the SETLOCKS and RELEASE commands.

Note that entering a REPORT ALL command will show you the order in which the data sets were joined. This may not be the same order that you entered them in the JOIN command, as QUERY optimizes the actual joining of the data sets.

Up to 50 logical connectors (AND, OR) can be used in a MULTIFIND command. Refer to "Logical Connectors" under the FIND command.

Example

Suppose you have three data sets, SALES-DETAIL, STOCK-DETAIL, and MANUF-DETAIL, and you want to produce a report that shows the quantity of sales of a product, the quantity on hand, and manufacturing information about this product. To access information from all three data sets, a compound data set must be defined with the JOIN command.

```
>JOIN SALES-DETAIL.STOCK# TO STOCK-DETAIL.STOCK#,&
>> STOCK-DETAIL.STOCK# TO MANUF-DETAIL.STOCK#
```

The JOIN above combines the three data sets into one compound data set using the common data item STOCK#. Until a MULTIFIND or MULTIFIND ALL command is performed, the compound data set is only defined, but not created. If you could look at the compound data set that would result from the above JOIN command, it would appear as follows:

<(SA	LES-DETAI	[L)>	<(S7	OCK-DET	AIL)>	<manue< th=""><th>F-DETAIL</th><th>)></th></manue<>	F-DETAIL)>
ACCT#	STOCK#	QUAN	STOCK#	DESCR	ON-HAND	STOCK#	LABOR	MACHINE
111	50	100	50	NAIL	1000	50	5	1
111	60	20	60	BOLT	1200	60	10	5
222	50	5	50	NAIL	1000	50	5	1

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222	60	25	60	BOLT	1200	60	10	5
222	70	95	70	WASHER	325	70	15	6
333	50	45	50	NAIL	1000	50	5	1

Performing the following MULTIFIND creates the compound data set from which the entry below is retrieved.

>MULTIFIND QUAN > 80 AND ON-HAND > 500

ACCT# STOCK#	OUAN	CTTO CTZ#					
	2	STOCK#	DESCR	ON-HAND	STOCK#	LABOR	MACHINE
111 50	100	50	NAIL	1000	50	5	1

Using the \$MISSING Parameter

The MULTIFIND command can contain the optional \$MISSING parameter, which allows you to retrieve a missing (non-compound) entry from a compound data set. Missing entries result when the JOIN command contains the optional @ parameter. For more information on missing entries, refer to the JOIN command.

A missing entry is retrieved from a compound data set by comparing a data item with the value SMISSING in a relation. This parameter allows the relation to be evaluated as true if, for a particular compound entry, the non-compound entry that the data item belongs to is missing. Note that a relation with \$MISSING will be evaluated as false if, for a particular compound entry, the non-compound entry for the data set to which the data item belongs is not missing, but the value of the data item is null.

Example

The following JOIN command produces the compound data set below.

>JOIN SALES-DETAIL.STOCK# @ TO STOCK-DETAIL.STOCK#

		, 			,
ACCT#	STOCK#	QUAN	STOCK#	DESCR	ON-HAND
111 111	50 60	100 20	50 60	NAIL BOLT	1000 1200
222	50	5	50	NAIL	1000
222 222	60 70	25 95	60 70	BOLT WASHER	1200 325
333 444	50 80	45 92	50 **	NAIL ***	1000

<-----(SALES-DETAIL)-----> <-----(STOCK-DETAIL)----->

The following MULTIFIND command does not retrieve any entries from the join.

```
>MULTIFIND ACCT# = 444 AND ON-HAND >0
```

The MULTIFIND command with the \$MISSING parameter retrieves the following entry.

```
>MULTIFIND ACCT# = 444 AND ON-HAND > 0 OR&
```

ACCT#	STOCK#	QUAN	STOCK#	DESCR	ON-HAND
444	80	92	**	****	****

ACCT# = 444 AND ON-HAND = \$MISSING

Methods of Retrieval

>>

QUERY retrieves data from compound data sets with either a Keyed, Serial, or Sort/Merge method, or a combination of these. QUERY notifies you with an appropriate message on your terminal screen. A Keyed retrieval occurs when master or detail data set search items can be used to locate entries. A Serial retrieval occurs when the formation and searching of the compound data set requires serial scanning without benefit of search items. A Sort/Merge retrieval occurs if the compound data set requires sorting and merging of two or more data sets. Refer to the Find command "Methods of Retrieval" for wildcard usage and for B-tree access.

Because the Sort/Merge method of searching and retrieval may take considerable time, it is generally advisable to avoid it when accessing multiple data sets. You can abort a search by entering a CONTROL Y. QUERY will print the number of qualifying entries and ask if you want to continue searching. A "NO" reply will store the retrieved entries in an internal select file and discontinue the search. Search time can be limited with the #LIMIT = parameter.

Sort/Merge retrieval will not be used if all data items named in the data item equivalences are search items, and no @ signs are used. It is advisable to maximize the number of data item equivalences with the above properties. Refer to the JOIN command for information on using the @ sign in joining data sets.

MULTIFIND ALL

Retrieves all compound entries from a compound data set specified by the most recent JOIN command.

Syntax

Parameters

is an integer specifying the maximum number of qualifying entries you want to retrieve. i must be >= 0. If you specify a negative number, QUERY

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ignores your input. When the #LIMIT = parameter is specified, only the first i qualifying entries are placed in the select file. If fewer than i qualifying entries exist, then all entries that qualify are put in the select file.

data base name is the name of a data base specified in either the DEFINE,
DATA-BASE=, or MULTIDB command, and named in the most recent
JOIN command.

data set name is the name of a data set used in the most recent JOIN command. If

data base name is specified, the data set must belong to that data base.

dummy data set name is a temporary data set name established in the most recent JOIN command.

data item name is a data item belonging to one of the data sets named on the most recent JOIN command. If data set name is specified, the data item must belong to that data set.

Discussion

The MULTIFIND ALL command retrieves all data entries from a specified compound data set resulting from a JOIN command.

```
>JOIN SALES-DETAIL.STOCK# TO&
>> INVENTORY-DETAIL.STOCK#
```

If you could look at the compound data set resulting from the above JOIN command, it would appear like this:

<(SALES-DETA	IL)	-> <(INVE	NTORY-DET	AIL)	>
ACCT#	STOCK#	QUAN	STOCK#	DESCR	ON-HAND	
111 111	50 60	100	50 60	NAIL BOLT	1000 1200	

Example

Performing a MULTIFIND ALL on the data set SALES creates the compound data set from which the following compound entries are retrieved:

```
>MULTIFIND ALL SALES-DETAIL.STOCK#
USING SERIAL READ
2 COMPOUND ENTRIES QUALIFIED
>REPORT ALL
TOOLS: SALES-DETAIL
ACCT#
               =111
STOCK#
               =50
QUAN
               =100
TOOLS: INVENTORY-DETAIL
             =50
STOCK#
DESCR
               =NAIL
```

ON-HANI)	=1000
TOOLS: ACCT# STOCK# QUAN	SALES-DET	AIL =111 =60 =20
TOOLS: STOCK# DESCR ON-HANT		T-DETAIL =60 =BOLT =1200
OIN-LIMINI	,	-1200

Note that a REPORT ALL will show you the order that the data sets were joined together. This may not be in the order that you specified them in the JOIN command as QUERY optimizes the actual joining of the data sets.

MULTIFIND procedure

Executes a MULTIFIND procedure stored in the current Proc-file.

Syntax

```
MU[LTIFIND] procedure name [,character]
For example:
    >MULTIFIND SALESREP
Where procedure name = SALESREP
    >MU USERS, X
Where procedure name = USERS, and character = X
```

Parameters

procedure name is the name of a MULTIFIND command previously stored as a procedure using the CREATE command. The procedure must exist in the current Proc-file defined by the PROC-FILE = or DEFINE command.

character is any printable ASCII character. If character is included in the command, then the MULTIFIND procedure is printed on the standard list device before it is executed.

Discussion

QUERY searches the current Proc-file and executes the procedure named in the command. If the Proc-file has not been declared, the procedure does not exist in the Proc-file, or the procedure is incorrect in some way, you are informed by an error message. For more information on storing and using procedures, refer to the CREATE command.

If null data values appear in the procedure, QUERY prompts you for the necessary values.

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In job mode, you must anticipate the prompts and supply the necessary values on separate lines in the job file. Refer to "Using Null Values" under the FIND command for further discussion.

The MULTIFIND procedure uses either SERIAL READ or SORT/MERGE to retrieve data. QUERY will print a message to inform you of the method used. Refer to the MULTIFIND command for more information on methods of retrieval.

OUTPUT=

Selects the output device for the FORM, HELP, DISPLAY, LIST, REPORT, and VERSION commands.

Syntax

```
O[UTPUT] = {TERM LP}
```

For example:

>OUTPUT=LP

>O=TERM

Options

TERM indicates that output is to be displayed on the device specified as

\$STDLIST. (\$STDLIST is normally a terminal in session mode and a line

printer in job mode.)

LP indicates that output is to be sent to the file designated as QSLIST.

QSLIST is equated to the MPE device class LP (line printer) unless you

use an MPE:FILE command to specify otherwise.

Discussion

The default output device for the commands listed above is \$STDLIST unless you use this command to change it. You can also use this command to change the output device back to \$STDLIST at any time after setting it to QSLIST.

If you want to change the device associated with QSLIST while operating QUERY in session mode, you can use the BREAK key or terminate QUERY to enter the MPE :FILE command, or you can enter the :FILE command before running QUERY.

If you are operating in job mode, you can place a :FILE command in your job preceding the :RUN QUERY command.

All error messages and QUERY prompts are always sent through the \$STDLIST device, regardless of whether OUTPUT=TERM or OUTPUT=LP.

Using the MPE FILE Command

If you want to associate the QSLIST file with a device other than the line printer, you must use the MPE :FILE command and then set OUTPUT=LP. For example:

```
:FILE QSLIST; DEV=device type
```

Device type is a name referring to a class of devices or a specific device. The different device classes and names are set up by the system manager at the time the MPE operating system is configured. You must ask the system manager which name to use for the device you want to associate with QSLIST.

QUERY will not output a record longer than 255 bytes (characters) even though the maximum record length for the device may exceed this limit.

The following :FILE command is used to send the output to a magnetic tape. In this case, TAPE is the name of the class of devices known as magnetic tapes.

```
:FILE OSLIST; DEV=TAPE
```

To send output to a disc file, follow the instructions below.

• If QSLIST is not a permanent file, you can specify the following file command:

```
:FILE OSLIST; DEV=DISC
```

QUERY will build the new file as an ASCII file with variable length records of 136 bytes. The first byte contains carriage control for the file. If you want to override these defaults you must specify what you want in the file equation. For example, the following will create an ASCII file named QSLIST with carriage control and fixed length records of 80 bytes.

```
:FILE QSLIST; DEV=DISC; REC=-80,, F, ASCII; CCTL
```

• If QSLIST is already a permanent file or you want to send the output to a file with a different name, you can specify the following: FILE command. fname is the name of the file you want to create:

```
:FILE QSLIST=fname, NEW; DEV=DISC
```

If you use the NEW option in a :FILE command and the file already exists, QUERY prints the following message:

```
QSLIST ALREADY EXISTS, PURGE OLD FILE?
```

If you respond with "Y", QUERY overwrites the existing file. If you respond with "N", a file system error message is returned and OUTPUT is reset to TERM.

If you want QUERY to append to an existing file, you must use the APPEND option, as shown below.

```
:FILE QSLIST=fname,OLD;DEV=DISC;ACC=APPEND
```

Refer to the *MPE Commands Reference Manual* for information on using the FILE command.

Examples

Example 1

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In this example, QUERY is running in session mode. QSLIST is equated to a terminal initially. When the output device to QSLIST is changed to LP, the INVENTORY data set is listed on the line printer. When the output device is set to the terminal again, the INVENTORY data set is listed on the terminal.

- >OUTPUT=LP >LIST INVENTORY >O=TERM >LIST INVENTORY
- STOCK# ONHANDOTY SUPPLIER UNIT-COS LASTSH BIN ACME WIDGET
 ACME WIDGET 6650D22S 5306 1427 120385 3 11001345 2457A11C 5031 120185 1 144 3586T14Y 249 2 CARDINAL MILLS 112085

Example 2

The next example illustrates the method for sending output to a tape device. In this case, a procedure from the Proc-file is listed first on the terminal and then on a tape. The BREAK key is used to return to MPE. QSLIST is equated to a magnetic tape device. QUERY execution is resumed and the output device is changed to QSLIST. The procedure is written to the QSLIST device and the output device is set to the terminal again.

>DISPLAY FNAMES PROCEDURE: FNAMES 001 FIND LAST-NAME="" END >BREAK :FILE QSLIST; DEV=TAPE :RESUME READ pending RETURN >OUTPUT=LP >DISPLAY FNAMES >OUTPUT=TERM

Example 3

In this example, one entry is retrieved with the FIND command, and is displayed with the REPORT ALL command. Next, the **BREAK** key is used to temporarily return to the operating system. The FILE command redirects QSLIST to a disc file named SAVER which QUERY creates. QUERY execution is resumed. Finally, the OUTPUT=LP and REPORT ALL commands are used to write data to the SAVER file.

```
>FIND CUSTOMER.LAST-NAME IS CORCORAN END
USING SERIAL READ
1 ENTRIES QUALIFIED
>REPORT ALL

ACCOUNT =54283540
LAST-NAME =CORCORAN
FIRST-NAME =CLIFFORD
INITIAL =C
```

STREET-ADDRESS =6105 VALLEY GREEN DR.

CITY =CARMEL
STATE =CA
ZIP =93921
CREDIT-RATING = 7.10000

>BREAK

:FILE QSLIST=SAVER, NEW; DEV=DISC

: RESUME

READ pending

RETURN

- >OUTPUT=LP
- >REPORT ALL

>

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5 QUERY/iX COMMANDS (cont)

The following characteristics apply to all commands.

- Command names can be spelled out completely or abbreviated. The minimum
 abbreviation is specified in the syntax under each command. In most cases, any subset
 of the characters between the full command name and the abbreviation may be used.
 For example, the syntax of the FORM command specifies FO[RM]. In this case, any of
 the following may be used: FORM, FOR, or FO. Refer to "Conventions Used in This
 Manual" for an explanation of the symbols used in the syntax in this manual.
- Commands consist of English keywords and parameters (both required and optional).
- QUERY processes only the first 72 characters of a line (record). Any remaining characters can be used for comments or sequencing information.
- If the command you want to enter is longer than 72 characters, you can continue it on the next line by using an ampersand (&) as the last character on the current line. QUERY combines all lines connected with the & continuation character. Any blanks preceding the & are saved. Therefore, if you break a command name or other parameter with an &, the & should be adjacent to the last significant character with no intervening blanks. If a blank is necessary, it can be included at the beginning of the next line.

Refer to Table 2-1., "Command Categories and Functions," on page 30 for a list of QUERY commands and their functions.

NOTE

During an actual session, passwords are not echoed back to the screen. The examples in this manual are shown in uppercase letters. When using QUERY, you can use either lower or uppercase letters except for passwords which must be entered exactly as defined by the data base administrator.

PASSWORD=

Changes your password for the primary data base.

Syntax

PA[SSWORD] = [password]

Parameters

password

is the word you have been given by the data base administrator to use when accessing the data base. You must enter this word exactly as it was created. A distinction is made between passwords entered in lowercase or entered in uppercase.

Discussion

You can change your password, thus changing the group of data to which you have access. QUERY first closes the current data base before attempting to open the data base with the new password.

If you are signed on as the creator and enter a semicolon in place of the data base password, you will be given read and write access to all data items and data sets in the specified data base. This is true even if there are no passwords specified for the data base.

To take advantage of the non-echoing feature of QUERY, enter the PASSWORD= command without the password parameter and press **RETURN**. QUERY will prompt you for the password and, when entered, it will not be echoed back.

If you enter an invalid password, you are assigned a user class zero that allows you read and/or write access to some or all of the data sets or data items in the specified data base. When this happens, the following message is returned.

```
PASSWORD DOES NOT MATCH ANY DEFINED FOR THE SPECIFIED DATA BASE; USER CLASS ZERO (0) WAS ASSIGNED
```

If there are no data sets and/or data items which you can access, the following message is returned.

```
BAD PASSWORD
```

If you are not sure that you will have access to the data items you need, you can change the password with the DEFINE, DATA-BASE=, or PASSWORD= command.

```
>PA=CLERK
>AD INVENTORY
ILLEGAL ACCESS
>PA=DO-ALL
>AD INVENTORY
STOCK# =>>
```

In the example above, the CLERK password is specified. The request to add an entry to the INVENTORY data set is rejected since CLERK does not allow write access to it. When the password is changed to DO-ALL, QUERY allows the user to add to the INVENTORY data set.

PROC-FILE =

Specifies the name of the current Proc-file.

Syntax

Parameters

filename

is the name of an MPE ASCII file. The file may reside in any group or account, as long as you are allowed read and lock access to it through the MPE file security. If you do not have read and lock access a file system error 93, (FS-93) security violation, will occur. To specify a file that is not local to your group and account, you must use a fully-qualified file name in the form: file.group.account. For example, SPEC.PUB.SYS is a file named SPEC in the PUB group in the SYS account.

n

is the number of records in the file. The file can be from 5 to 400 records in length depending upon the number and length of procedures to be stored. (The default value is 126.) Each procedure is stored on a record boundary, and occupies one or more records. If n is specified for an existing file, it is ignored.

Discussion

Procedures are stored in the Proc-file. Before using any of the QUERY procedure commands, you must specify the name of the Proc-file. This definition stays in effect until changed with the PROC-FILE = or DEFINE command or until execution terminates.

If the file name does not exist, QUERY issues a message and opens and saves a disc file of size n with the specified file name using a file code of 1070. Once a Proc-file has been declared, QUERY always uses that file when executing any of the commands listed in the following table. If you have not specified the Proc-file before entering one of these commands, QUERY prints an error message.

The following table shows the commands which are used to modify procedures and those which are used to execute procedures. All of these commands operate on the current

Proc-file.

MODIFICATION	EXECUTION
ALTER	FIND procedure
CREATE	JOIN procedure
DESTROY	MULTIFIND procedure
DISPLAY	REPORT procedure
RENAME	SUBSET procedure
	UPDATE procedure

Examples

Example 1

In the following example DISPLAY LIST is used to list the procedures in the current Proc-file. MANPROC contains five procedures.

```
>PROC-FILE =MANPROC

>DISPLAY LIST

FIND1 FIND2 UPD1 REP4 REP5
```

Example 2

You can create a Proc-file with the PROC-FILE = command. If you do not specify the number of records QUERY creates a file with 126 records.

```
>PROC-FILE =PROCX
FILE DOES NOT EXIST, BEING CREATED
```

REDO

Edits and executes a command in the command history buffer.

Syntax

-n

```
RED[O] [m -n string]
```

Parameters

displays the command that has this absolute number. Absolute numbers are positive numbers beginning with the first (least recent) command in the command history buffer. For example, 1 is the first command in the buffer. (This is the number displayed by the LISTREDO command with the ABS option or with the default of absolute numbering.)

displays the command that has this relative number. Relative numbers are negative numbers beginning with the last (most recent) command in the

command history buffer. For example, -1 is the last command in the buffer.
(This is the number displayed by the LISTREDO command with the REL
option.) −n must be from -1 to -20.

string

displays the most recent command that begins with the specified string. The string can only contain alphanumeric characters. It cannot contain blanks or special characters such as ;, () = .

Discussion

When the REDO command is issued, you are placed into an "edit mode" to modify the specified command. The subcommands discussed next can then be used to change the displayed command. You type the subcommands on the line below the line you are currently editing. You can type the subcommands in either upper or lowercase characters. Any characters other than the subcommands are interpreted as replacement characters.

The REDO command is not recorded in the command history buffer. In addition, the REDO command cannot be used in a command file.

The command history buffer contains the last 20 commands issued during the current QUERY session. You can use the LISTREDO command to display the contents of the command history buffer with the number of each command.

Parameters

B or S	breaks the current line by moving the character above the B (or S) and all subsequent characters on the line to the next line. The second half of the line becomes the current line.
D	deletes the character above the D. You can delete multiple characters by typing a D below the first character to be deleted and another D below the last character to be deleted. You can also type D's consecutively under each character to be deleted. The D subcommand can be followed by the I subcommand.
Н	lists all the valid editing subcommands, then redisplays the line you are currently editing.
I	inserts one or more characters preceding the character above the I. Type I followed by the characters to be inserted.
L	displays the complete command in its current state, then redisplays the line you are currently editing.
R	replaces one or more characters beginning with the character above the R. Type R followed by the replacement characters.
U	undoes any changes to the current command and executes the original command. Type U anywhere under the current line.
X	executes the edited version of the command. You can type X at any time.
+[n]	displays the n th line forward in the current command for editing. By default, n is 1. Therefore, + and +1 have the same effect.
-[n]	displays the n th line backward in the current command for editing. By

default, *n* is 1. Therefore, - and -1 have the same effect.

RETURN

displays the next line for editing. If the current line is the last line, the edited command is executed.

The ampersand (&) continuation character is not used to continue a command that is being edited.

Examples

Example 1

In the example below, the LISTREDO command is first used to display the number of the command to be edited. The REDO command is issued with the number previously displayed by the LISTREDO command. Next, the subcommands are used to edit and execute the command.

```
>LISTREDO -3

47) DEFINE

48) LIST LAST-NAME, STREET-ADDRESS, CITY, STATE FOR CUSTOMER.LAST-NAME

IB A,N AND STATE <> "NEW YORK" OR ACCOUNT GT 5555555

49) LISTREDO

>REDO 48

LIST LAST-NAME, STREET-ADDRESS, CITY, STATE FOR CUSTOMER.LAST-NAME

D
D

LIST LAST-NAME, STREET-ADDRESS, CITY FOR CUSTOMER.LAST-NAME

RETURN

IB A,N AND STATE <> "NEW YORK" OR ACCOUNT GT 55555555

R66666666

IB A,N AND STATE <> "NEW YORK" OR ACCOUNT GT 66666666

X

edited LIST command is executed
```

Example 2

In the next example, the string parameter is used to specify the command to be edited. First, five commands in the buffer are displayed with the LISTREDO command. When the REDO command is executed, the most recent command that begins with FIND is displayed.

```
>LISTREDO ,5

1) DEFINE
2) FIND ALL CUSTOMER.ACCOUNT
3) MULTIDB
4) FIND PROCF5
5) LISTREDO ,5
>REDO FIND
FIND PROCF5
12
FIND PROCF25
RETURN

.
.
.
edited FIND command is executed
```

RELEASE

Removes all locks set by SETLOCKS command.

Syntax

REL[EASE]

Discussion

The RELEASE command unlocks the data set(s) that were locked by the SETLOCKS command. If the command is entered while the SETLOCKS command is not in effect, you will receive the following message:

```
SETLOCKS COMMAND WAS NOT IN EFFECT
```

When data set locks are released, LOCKOPTION=OFF (overridden by the SETLOCKS command) will take effect with the same value it had prior to the SETLOCKS command.

RENAME

Changes the name of a procedure in the current Proc-file.

Syntax

```
REN[AME] old procedure name, new procedure name
```

For example:

```
>RENAME UPCUST, UPACCT
```

Where old procedure name=UPCUST and new procedure name=UPACCT

Parameters

old procedure name is the name currently associated with the procedure.

new procedure name is the name you want to use for the procedure in the future. Refer to the CREATE command for naming rules.

Discussion

Both procedure names must follow the rules defined in the CREATE command description. An error message is printed if old procedure name does not refer to an existing procedure in the current Proc-file.

```
>PROC-FILE =PROCACCT 
>DISPLAY LIST
```

FINDACCT	FINDSALE	UPCUST	REPACCT	REPSALE
>RENAME UPCU >DISPLAY LIS				
FTNDACCT	FINDSALE	IJPACCT	REPACCT	REPSALE
L TINDACCI	L TINDOALE	UPACCI	KEPACC1	KEPSALE

REPORT

Lists data item values of entries located by a retrieval command in the format you specify.

Syntax

Parameter

report statements consist of a sequence of header, detail, sort, group, total, register, edit, and output control statements, as outlined in Table 5-1. on page 131.

These statements are explained in detail later in this section. Statements can be entered on separate lines or on one line separated by semicolons.

Discussion

If you enter REPORT without following it with report statements, QUERY will prompt you for the statements until you enter an END at the prompt.

If the first report statement is in error, the REPORT command terminates.

The REPORT command is an extension of a retrieval command in that it prints a report of the data entries located by the last FIND, MULTIFIND, or SUBSET command.

REPORT output can be directed to any desired output device through the MPE :FILE command and the QUERY OUTPUT= command. Refer to the OUTPUT= command for further discussion.

You can specify your own user defined procedure(s) to enable your report to perform

specialized tasks not provided by QUERY. This is an advanced capability used by programmers. Refer to Appendix F for further discussion.

Table 5-1. REPORT Statements

STATEMENT	FUNCTION
Header	Prints title, column headings, page numbers, time of day, and the date at the top of each report page.
Detail	Prints data item or register values or a character string in the column position specified.
Sort	Sorts data based on the value of a specified data item.
Group	Prints a data item value or character string whenever the value of an appropriate "sort item" changes.
Total	Prints count, average, or totals for logical groups or entire report.
Edit	Describes edit masks used to punctuate Group, Detail, or Total fields.
Register	Specifies an operation to be executed in Register n.
Output control	Specifies the report output parameters.

REPORT Statements

Statements can also contain additional parameters which perform such tasks as skipping to the top of the next report page, spacing between report lines, and indicating edit masks to be used to insert punctuation such as decimal points, dollar signs, etc., into values printed in the report. These options are described in Table 5-2., "REPORT Statement Parameters," on page 131.

Table 5-2. REPORT Statement Parameters

PARAMETER	FUNCTION	APPLICABLE STATEMENTS
print position	determines the rightmost print position (column number) for the <code>print element</code> . For character data, this is the rightmost character; for numeric data, it is the position of the least significant digit.	Header, Detail, Group, Total
SPACE A[number]	space number lines after printing the report line. If number is omitted, one line is spaced.	Header, Detail, Group, Total
SPACE B[number]	space number lines before printing the report line. If number is omitted, one line is spaced.	Header, Detail, Group, Total
number	is the number of lines to be spaced (from 1 to 5).	
SKIP {A B}	skips to the top of the next report page after printing the report line (SKIP A) or before printing the report line (SKIP B).	Detail, Group, Total

Table 5-2. REPORT Statement Parameters

PARAMETER	FUNCTION	APPLICABLE STATEMENTS
E{number Z}	indicates that either an edit mask defined in the identically numbered edit statement (Enumber) is used to punctuate a value or, if you use the letter Z, that leading zeros are to be suppressed. In the latter case, no edit statement is required.	Detail, Group, Total

Print Position

The column position specified is the rightmost character to be output on the report for the specific report item

When OUT=TERM, QUERY truncates items that are longer than 80 characters, then QUERY positions the data in the report line. When OUT=LP, QUERY truncates items that are longer than 256 characters, then QUERY positions the data in the report line. If the print position for the data does not allow the remainder of the data to be printed, then the data is truncated again, only from the LEFT this time

Because the maximum length for TERM is different than the maximum length for LP, a data item value (that fits the case above) will print differently in a report to TERM and to LP. For example, given the report line: D1,X250,10 (where X250 is a data item of type X with a length of 250)

- 1. If OUTPUT=TERM, first QUERY truncates the LAST 170 characters (because the default length for TERM is 80), then QUERY truncates the FIRST 70 characters (because the print position only allows 10 characters to be printed).
- 2. If OUTPUT=LP, QUERY does not truncate the LAST characters but does truncate the FIRST 240 characters as the print position only allows 10 characters to be printed.

Skipping and Spacing

When paging is in effect, the following rules govern skipping and spacing:

- 1. If a SKIP B and a SPACE B are both associated with the same output line, the SKIP B is processed before the SPACE B.
- 2. If there are not enough lines remaining on the current page to satisfy a SPACE B, a page is ejected and then the spacing is effected.
- 3. If a SKIP A and a SPACE A are both associated with the same output line, the SPACE A is ignored.
- 4. If there are not enough lines remaining on the current page to satisfy a SPACE A, it is treated as a SKIP A.
- 5. A SKIP A on the last line of the report will not be executed.
- 6. SPACE A and SPACE B are allowed on the same REPORT statement. The SPACE B is done first, then the SPACE A.

Designing a Report

Report formats vary according to their use. However, many reports assume the general format depicted in Figure 5-1. on page 133. The TITLE and HEADERS describe the report and are printed at the top of each page along with the page number. HEADERS are usually used to describe the report columns.

The report body consists of DETAIL lines, GROUP TITLES, and TOTALS along with other descriptive labels. Normally, each detail line displays information from a single data entry, although information can appear on more than one line per entry. A DETAIL field can be edited to include commas, decimal points, dollar signs, and other punctuation characters.

DETAIL lines can be sorted and grouped according to the values of data items in the entry. For example, a sales report may list sales results by country, region, sales office, and finally by individual salesperson within each office. A GROUP TITLE can be printed whenever a "sort field" changes value. For example, when the country changes, the name of the country could be displayed as a GROUP TITLE. The title can be a series of characters or a data item value.

SUBTOTALS can be printed for logical groups (for example, for each sales office) and GRANDTOTALS for the entire report. These totals add, average, or count the DETAIL fields in each column of the report. Like DETAIL and GROUP fields, TOTAL fields can be edited with punctuation characters.

Figure 5-1. General Report Format

	TITLE OF REPORT		PAGE NO.
	HEADER	HEADER	HEADER
GROUP TITLE	DETAIL DETAIL DETAIL	DETAIL DETAIL DETAIL	DETAIL DETAIL DETAIL
	SUBTOTAL	SUBTOTAL	SUBTOTAL
GROUP TITLE	DETAIL DETAIL DETAIL	DETAIL DETAIL DETAIL	DETAIL DETAIL DETAIL
	SUBTOTAL	SUBTOTAL	SUBTOTAL
	GRANDTOTAL	GRANDTOTAL	GRANDTOTAL

Through the following sections on REPORT Statements, a report is created by adding one statement type at a time and showing how the added statements change the report. Figure 5-2. contains the final version of the report.

Figure 5-2. Sample Report

AS OF: 01/07/86 BOBO'S MERCANTILE ON HAND INVENTORY		PAGE 1			
BIN#	SUPPLIER	STOCK	SHIP DATE	INVENTORY AMOUNT	
	H & S SURPLUS IN TOTAL	7391Z22F 5405T14F 6650D22S	8/13/85 9/11/85 12/05/85	\$5,012.50 \$12,129.60 \$14,985.00 \$32,127.10 *	
:	ACME WIDGET BAY PAPER CO. CARDINAL MILLS	2457A11C 7391Z22F 5405T14F	12/01/85 12/01/85 11/28/85	\$553,477,666.95 \$4,704.00 \$1,396.00	
	JAKE'S JUNK BIN TOTAL	3739A14F	12/15/85	\$1,189.32 \$553,485,956.27	*
2	ACME WIDGET CARDINAL MILLS BIN TOTAL	4397D13P 3586T14Y		\$55,080.00 \$358.56 \$55,438.56	*
3	ACME WIDGET H & S SURPLUS BIN TOTAL	6650D22S 6650D22S 6650D22S	12/14/85	\$75,716.62 \$187.85 \$153.45 \$75,057.92	*
	TOTAL INVENTORY			\$553,248,578.85	**

REPORT - HEADER STATEMENTS

Header statements are used to print report titles and column headings at the top of each report page.

Syntax

```
Hheader number,print element,print position[,SPACE A[number]]
[,SPACE B[number]]
[,E{number
        Z}]
```

For example:

```
H2,F-NAME, 20, SPACE A5
```

Where header number = 2, print element = F-NAME, print position = 20, and number of spaces = 5

Parameters

header number is an integer from 1 to 9. Up to nine lines of header information can be printed in addition to blank lines created by spacing before and after non-blank lines. Header information with the same header number is printed on the same line. The lowest-numbered header statement is printed first, the next-highest numbered statement is printed next. Header statements do not have to be consecutively numbered.

print element (1) is the name of a simple item or a compound item with an optional subscript parameter. The value of the specified data item is printed. The data item can be qualified with the data base and data set to which it belongs. The form is:

dummy data set name is a temporary data set name used in multiple data set access (refer to the JOIN command).

subscript is a number to indicate which sub-item you want to access.
subscript is entered with parenthesis and must be an integer > 1 and <=
the number of sub-items defined for the compound item. QUERY will
default to the first sub-item if no subscript is specified.</pre>

- (2) is characters enclosed in quotation marks. The characters are stripped of the surrounding quotation marks and printed.
- (3) is PAGENO, DATE, or TIME.

PAGENO consecutively numbers each page of the report.

DATE prints the date in the form: MM/DD/YY. The date is eight characters in length for all languages except Canadian-French which uses a ten character CCYY-MM-DD format.

TIME prints the time in the form: HH:MM:SS.

Refer to Table 5-2. on page 131 at the beginning of the REPORT command for descriptions of the other parameters.

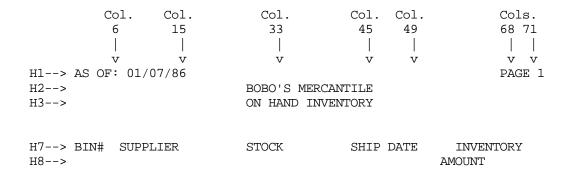
Discussion

A header can contain up to 9 lines of information and any number of blank lines as long as it does not exceed the page size as defined by the output control statement LINES=. (Refer to the description at the beginning of this section.) A report consisting of only header statements will not generate any output.

Negative data item values of type P, Z, I, J, and K are output with a special character in the rightmost position, unless you use the NOPUNCH output control statement. This type of output is called overpunch. Refer to the REPORT ALL command for more information on overpunch.

```
>F ALL INVENTORY.STOCK#
USING SERIAL READ
13 ENTRIES QUALIFIED
>REPORT
>>H1, "AS OF: ", 6
>>H1,DATE,15
>>H1, PAGENO, 71
>>H1,"PAGE",69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7,"BIN#",4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H7, "INVENTORY", 68
>>H8, "AMOUNT", 68
```

In the example above, entries are located first. Then report statements are entered describing the report headings. Characters in quotation marks are printed as they appear in the statement. DATE and PAGENO are generated and printed by QUERY. The following is an example of the specified report. The column and heading markers, in the example below, do not appear in an actual report.



REPORT - DETAIL STATEMENTS

Detail statements usually specify a data item name whose value changes with each data entry reported, although a fixed series of characters can be specified as well. The statement specifies the print position, top-of-form, line spacing, and applicable edit masks.

Syntax

Where print element = R3, print position = 15, number of spaces = 2

Parameters

detail number is an integer from 1 to 99. If the number is omitted, the print element is printed on a group line when any control break occurs. (Refer to the discussion of both group and sort statements.) The lowest numbered statement is printed first and others follow in numeric sequence. Detail statements with the same number are printed on the same line. Information from a single data entry can therefore be printed on up to one hundred separate lines.

print element (1) is a simple data item name or a compound data item name with an optional subscript parameter. When a data item is specified, its value is printed for each entry reported. A data item can be qualified with the data base and data set to which it belongs. The form is:

dummy data set name is a temporary data set name used in multiple data set access. (Refer to the JOIN command).

subscript is a number that indicates which sub-item you want to access.
Subscript must be an integer >= 1 and <= the number of sub-items
defined for the compound item. QUERY will default to the first sub-item if
no subscript is specified.</pre>

(2) is the contents of a register (Rn). If a register is specified, the data in the register is printed. You must enter both the letter and the *number*. Refer to REPORT Register Statement for more information.

(3) is a series of characters enclosed in quotation marks.

The characters are printed without the surrounding quotation marks, and are printed once for each entry reported.

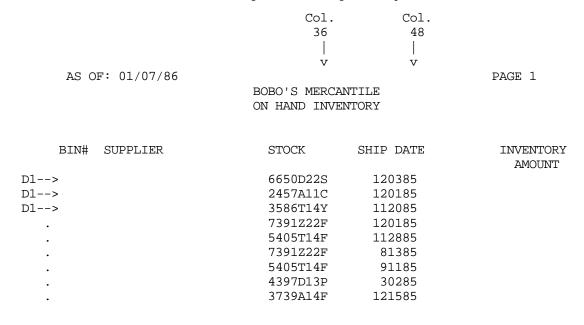
Refer to Table 5-2., "REPORT Statement Parameters," on page 131 at the beginning of the REPORT command for descriptions of the other parameters.

Discussion

Negative data item values of type P, Z, I, J, and K are output with a special character in the rightmost position, unless you use the NOPUNCH output control statement. This type of output is called overpunch. Refer to the REPORT ALL command for more information on overpunch.

```
>REPORT
>>H1, "AS OF: ", 6
>>H1,DATE,15
>>H1, PAGENO, 71
>>H1, "PAGE", 69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7, "BIN#", 4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H7, "INVENTORY", 68
>>H8, "AMOUNT", 68
>>D1,STOCK#,36
>>D1,LASTSHIPDATE,48
>>END
```

If the same report shown in the header statement example has detail statements added, the result follows. The first detail statement prints the value of STOCK# ending in column 36. The next statement prints LASTSHIPDATE value on the same detail line ending in column 48. Note that detail lines are printed once per entry.



•	6650D22S	120585
	6650D22S	121485
D1>	6650D22S	121585

REPORT - EDIT STATEMENTS

The edit statement is used for formatting data item values printed in a report. The statement performs such functions as suppressing leading zeros in numeric values, inserting characters such as dollar signs, dashes, commas, and decimal points. It also masks characters to eliminate them from the printed output. Edit statements can appear anywhere in the report.

Syntax

```
Enumber, "edit mask"
For example:
    E3, "$$$999CR"
Where number = 3, and edit mask = "$$$999CR"
```

Parameters

number	is an integer from 0 to 9 identifying the edit statement. A report can have at most ten edit statements, each with a unique number.
"edit mask"	consists of from 1 to 20 characters (if the mask is to edit numeric data item values) or from 1 to the maximum length of the data item, not to exceed the maximum record length of the output device (if the mask is to edit alphanumeric data item values.) In either case, the characters must be surrounded by quotation marks. The length of the edit mask determines the length of the output field that is printed.

Alphanumeric Edit Masks

Alphanumeric edit masks consist of X's (used as place holders) and any other ASCII alphanumeric printing characters (used as insertion characters). QUERY examines the data item value specified in the detail, group, or total statement and the edit mask specified in the referenced edit statement, starting with the leftmost character of each.

If the character in the edit mask is X, a character from the data item value is printed in the corresponding position of the output field. If the character in the edit mask is any character other than an X, the edit mask character is printed in the corresponding position of the output field. For example, if the value ABCD is edited with the mask "X-X-X-X", the result is printed as A-B-C-D.

If there are fewer X's in the edit mask than there are in the data item value, the rightmost characters of the data item value that do not correspond to an X in the mask are omitted. For example, if the value ABCD is edited with the mask "XX", the result is printed as AB.

If there are more X's in the edit mask than there are characters in the data item value, QUERY prints asterisks in place of the unused X's in the edit mask. All insertion

characters in the mask are printed in the output field. For example, if the value ABCD is edited with the mask "XXXX-X", the result is printed as ABCD-*.

Here are two more examples of alphanumeric edit masks:

DATA ITEM VALUE	EDIT MASK	PRINTED RESULT
A34B	"X//X-X-X-X"	A//3-4-B-*
ABCD	" X"	A

Numeric Edit Masks

A numeric edit mask consists of the placement holders (9,Z,*,\$), the sign characters (CR,-), and any other numeric ASCII printing characters used as insertion characters. Each of the place holders and sign characters serves a special purpose in editing data item values. Characters and their usage are specified in Table 5-3. on page 140.

The numeric edit mask edits decimal integer values consisting of up to 20 characters (not counting the sign characters) in the combinations outlined in Table 5-4. on page 141.

If the number of significant digits of the data item value is greater than the number of place holders (9,Z,*,\$) in the edit mask, the output field is filled with asterisks. For example, if the value 12345 is edited with the mask "999CR" the result is *****.

Only one decimal point can appear in any edit mask.

If a minus sign appears in the edit mask in any position other than the rightmost character of the mask, the minus is treated as an insertion character. For example, if the value 12345 is edited with the mask 999-99, the result is 123-45.

Figure 5-3. shows the results of printing numeric data item values using numeric edit masks.

Table 5-3. Numeric Edit Mask Characters

CHARACTER	EXPLANATION
9	Each 9 in the edit mask is replaced with a decimal digit from the data item value in the corresponding position of the output field.
Z	Z is a zero suppression place holder. A Z in the edit mask is replaced with a decimal digit from the data item value in the corresponding position of the output field. If the data item value digit under consideration is a zero appearing to the left of the leftmost significant digit, QUERY inserts a blank in the output field, and all other zeros to the left of the significant digit are replaced by a blank in the output field.
*	* is an asterisk place holder. An * in the edit mask acts just like a Z with the exception that leading zeros in the data item value are replaced with asterisks in the output field.
\$	\$ is the dollar sign place holder. A \$ in the edit mask acts just like a Z, except that the first zero in the data item value to the left of the leftmost significant digit is replaced with the dollar sign in the output field. All zeros to the left of the first leading zero are replaced with blanks in the output field.

Table 5-3. Numeric Edit Mask Characters

CHARACTER	EXPLANATION
CR	CR is a sign character, and always appears in the two rightmost positions of the edit mask. If the data item value is negative, QUERY prints the two characters (CR) in the first two rightmost positions of the output field. If the data item value is positive, QUERY prints two blank characters in place of the CR. No characters from the data item value are ever placed in the first two rightmost positions of the output field.
-	- is a sign character and acts the same as the CR characters. If the data item value is negative, QUERY prints the minus sign (-) in the rightmost position of the output field. If the data item value is positive, QUERY prints a blank in place of the minus. No character from the data item value is ever placed in the rightmost position of the output field.
Insertion characters	Insertion characters consist of any ASCII printing characters not previously mentioned. Insertion characters are printed in the output field in the same position they appear in the edit mask. Any insertion character appearing in the edit mask to the left of the leftmost significant digit of the data item value is replaced with blanks or an asterisk, depending upon which zero suppression character is specified in the edit mask. Only one decimal point can appear in an edit mask.

Table 5-4. Numeric Edit Mask Combinations

COMBINATIONS	EXAMPLE
9's only	"99" "999999" "9999"
Z's only	"ZZ" "ZZZZZZZZZZ"
Asterisks only	"****" "******
Dollar signs only	"\$\$\$\$" "\$\$\$\$\$\$\$\$\$\$\$
Sign characters preceded by 9's	"9999CR" "999999-"
Sign characters preceded by 9's which are preceded by Z's, asterisks, or dollar signs	"ZZ99999-" "*****999999CR" "\$\$\$999CR"
9's preceded by Z's, asterisks, or dollar signs	"ZZZZ9999" "***9999999" "\$\$\$999999"

Table 5-4. Numeric Edit Mask Combinations

COMBINATIONS	EXAMPLE
Any of the above combinations including insertion characters such as commas, one decimal point, slashes, etc. located anywhere in the edit mask, except to the right of sign characters.	"\$\$999,999.99-" "999-9999" "99/99/99" "\$\$9999.99CR"

Figure 5-3. Sample Output Using Numeric Edit Masks

DATA ITEM VALUE	EDIT MASK	PRINTED RESULT
0059	"\$\$\$,999"	\$059
001024	"ZZZ,ZZZ"	1,024
-0010555	"\$\$,\$\$\$.99CR"	\$105.55CR
00010555	"\$\$,\$\$\$.99CR"	\$105.55
-0010555	"\$\$,\$\$\$.99-"	\$105.55-
15039250	"\$,\$\$\$,\$\$\$.99CR"	\$150,392.50
00049	" * * * * "	***49
044240474	"999-99-9999"	044-24-0474
-2145	"\$,\$\$\$.99"	\$21.45

Real Numbers

Real values can be printed in either fixed-point (xx.xxx) or floating-point (xx.xxxExx) form. The default is that R2 values less than .1 or greater than 10 to the sixth (10^6) and R4 values less than .1 or greater than 10 to the sixteenth (10^{16}) are printed in floating point (scientific notation). All other R2 and R4 values are printed in fixed-point notation. To override the default and specify that fixed point form always be used for real number values, you can use edit masks.

These edit masks work the same way as for other data types except that the placement of the decimal point determines where the number will be placed in the field. Note that fixed R2 values occupy up to eight characters and floating-point R2 values occupy up to 12 characters. R4 values occupy up to 18 and 22 characters for fixed and floating-point respectively.

REAL VALUE	TYPE	DEFAULT REPORT OUTPUT
0	R2	0.00000
8399607	R2	.839961E+07
123456	R2	123456.
.0034567	R2	.345670E-02

1

REAL VALUE	ТҮРЕ	EDIT MASK	REPORT OUTPUT WITH EDIT MASK
0	R2	"ZZZZZ9" "ZZZZZZZ" "999999"	0
8399607	R2		8399610 *
123456	R2		123456
.0034567	R2		.0034567

 $^{^{\}ast}\text{Rounding difference:}$ For this number to come out as 8399607 it must be R4 precision.

Example

```
>REPORT
>>H1, "AS OF: ", 6
>>H1,DATE,15
>>H1, PAGENO, 71
>>H1, "PAGE", 69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7, "BIN#",4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H7, "INVENTORY", 68
>>H8, "AMOUNT", 68
>>D1,STOCK#,36
>>D1,LASTSHIPDATE,48,E2
>><user|E2,"XX/XX/XX"
>>END''
```

In the example above, LASTSHIPDATE is altered with edit mask E2. Edit mask E2 is defined as "XX/XX/XX". Now the report looks like this:

AS OF: 01/07/86	BOBO'S MERO	CANTILE /ENTORY	PAGE
BIN# SUPPLIER	STOCK 6650D22S 2457A11C 3586T14Y 7391Z22F 5405T14F 7391Z22F 5405T14F 4397D13P 3739A14F 6650D22S	SHIP DATE 12/03/85 12/01/85 11/20/85 12/01/85 11/28/85 8/13/85 9/11/85 3/02/85 12/15/85 12/05/85	INVENTORY AMOUNT

6650D22S 12/14/85 6650D22S 12/15/85

REPORT - SORT STATEMENTS

The sort statement specifies data items whose values are used to sort data entries when they are printed in the report. It also defines control break levels for use by group and total statements in the report.

Syntax

```
S[level], data item name [, {ASC | DES}]
For example:
 S3, BADGE#, ASC
Where level = 3 and data item name = BADGE#
S,L-NAME
Where data item name = L-NAME
```

Parameters

1eve1

is an integer from 1 to 10. A sort statement with <code>level</code> greater than 1 must be accompanied by sort statements containing all lower level numbers. That is, if S3 appears in the report, S2 and S1 must also appear in it. You need not specify a level. In this case, the sort statement sorts but does not define a control break.

data item name is the name of a simple data item or a compound data item with an optional subscript parameter, that is contained in data entries selected by the last retrieval command. If you used a FIND CHAIN to retrieve entries, use a master data item in the sort statement. It can also be qualified with the data base and data set to which it belongs. The form is:

```
[data base name:]
                   [data set name.
                   dummy data set name] data item name
[(subscript)]
```

dummy data set name is a temporary data set name used in multiple data set access. (Refer to the JOIN command).

subscript is a number that indicates which sub-item you want to access. Subscript is entered in parenthesis and must be an integer >= 1, and <= the number of sub-items defined for the compound item. QUERY will default to the first sub-item if no subscript is specified.

indicates that the data item values are to be ordered in ascending order. If you do not specify ASC or DES, the default order is ASC.

DES indicates that the data item values are to be ordered in descending order.

The following sort statement sorts the entries into the order specified by the value of

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ASC

L-NAME.

S1,L-NAME

DATA ENTRIES AFTER FIND

	L-NAME	F-NAME	AGE
	WHITE	ROB	26
	BROWN	JACK	32
	GREEN	ROB	49
	WHITE	LARRY	81
	BROWN	CHRIS	17
	GREEN	SAM	28
	GREEN	BILL	45
	BROWN	DAN	39
	WHITE	WILL	22
DATA	ENTRIES	AFTER SORT	EXECUTED
DATA	ENTRIES L-NAME	AFTER SORT F-NAME	EXECUTED AGE
DATA			
DATA			
DATA	L-NAME	F-NAME	AGE
DATA	L-NAME BROWN	F-NAME JACK	AGE 32
DATA	L-NAME BROWN BROWN	F-NAME JACK CHRIS	AGE 32 17
DATA	L-NAME BROWN BROWN BROWN	F-NAME JACK CHRIS DAN	AGE 32 17 39
DATA	L-NAME BROWN BROWN BROWN GREEN	F-NAME JACK CHRIS DAN ROB	AGE 32 17 39 49
DATA	L-NAME BROWN BROWN BROWN GREEN GREEN	F-NAME JACK CHRIS DAN ROB SAM	AGE 32 17 39 49 28
DATA	L-NAME BROWN BROWN BROWN GREEN GREEN GREEN	F-NAME JACK CHRIS DAN ROB SAM BILL	AGE 32 17 39 49 28 45
DATA	L-NAME BROWN BROWN BROWN GREEN GREEN GREEN WHITE	F-NAME JACK CHRIS DAN ROB SAM BILL ROB	AGE 32 17 39 49 28 45 26

The higher-numbered sort statement identifies the major (or first) sort field, while the lower-numbered sort statement identifies the minor sort field. The minor sort arranges entries in the order specified, keeping all major sort items with identical values together, in other words, it sorts within subsets of the entire set of entries.

S1,F-NAME S2,L-NAME

If the statements above appear in a report, the result would be as follows.

	L-NAME			F-NAME	AGE
<i>level 2 (major)></i>	BROWN	level 1	(minor)>	CHRIS	17
Control break	BROWN	control	breaks	DAN	39
	BROWN			JACK	32
level 2 (major)>	GREEN			BILL	45
control break	GREEN			ROB	49
	GREEN			SAM	28
level 2 (major)>	WHITE			LARRY	81
control break	WHITE			ROB	26
	WHITE			WILL	22

Control Breaks

A control break occurs during the printing of a report whenever the value of a current

entry for a data item defined in a numbered sort statement is different from the value of the last entry. When the first entry is printed, a control break occurs since the data item value changes from null (no value) to the first value. Totals are not printed when the first control break occurs.

In the previous examples, a control break occurs when the value of L-NAME becomes BROWN, when it changes to GREEN, and again when it changes to WHITE. This is known as a level 2 control break because the data item named L-NAME appears in a sort statement labeled S2. The level 1 control break is associated with the data item named F-NAME and sort statement labeled S1.

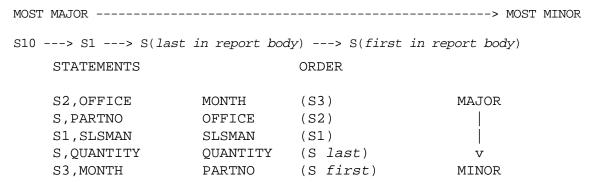
A control break occurs for all lower levels whenever a higher level control break occurs. For example, when a control break occurs for level 2 (L-NAME), a control break also occurs for level 1 (F-NAME).

A group or total statement prints only when a control break occurs that is at the same level as the group or total statement. This means that a total statement labeled T1 prints only when a level 1 control break occurs, or a group statement labeled G2 prints only when a level 2 control break occurs. Consult the descriptions of group and total statements later in this section for an explanation of their functions.

Sort statements with no <code>level</code> (i.e., no number) are used to sort entries but do not define control breaks for use by group or total statements.

Major to Minor Sort Fields

Numbered and unnumbered sort statements can appear in the same REPORT command. The order in which unnumbered sort statements appear in the <code>report body</code> is significant. The first unnumbered statement defines the most minor sort field, while the last unnumbered statement defines the most major sort field. QUERY defines sort fields in the following order from most major to most minor:



Maximum Number of Sort Items

The number of data items you can use to sort is limited in two ways. The maximum number of sort statements allowed in a single report is 66. You can have up to 66 sort statements provided that the combined length of the data items in all of the 66 statements is not greater than 2378 words.

Example

```
>REPORT
>>H1, "AS OF: ", 6
>>H1,DATE,15
>>H1, PAGENO, 71
>>H1, "PAGE", 69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7,"BIN#",4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H8, "AMOUNT", 68
>>D1,STOCK#,36
>>D1,LASTSHIPDATE,48,E2
>>E2, "XX/XX/XX"
>>S2,BINNUM
>>S1,SUPPLIER
>>S,LASTSHIPDATE
>>END
```

In the example above, BINNUM is defined as a sort level 2, SUPPLIER as sort level 1, and LASTSHIPDATE as a sort without a control break. As shown in the new report, the detail entries are now sorted by BINNUM, SUPPLIER, and LASTSHIPDATE. The values for BINNUM and SUPPLIER will be printed in group statements which are described next.

AS OF: 01/07/86	BOBO'S MEROON HAND IN		PAGE 1
BIN# SUPPLIER	STOCK	SHIP DATE	INVENTORY AMOUNT
	7391Z22F	8/13/85	
	5405T14F	9/11/85	
	6650D22S	12/05/85	
	2457A11C	12/01/85	
	7391Z22F	12/01/85	
	5405T14F	11/28/85	
	3739A14F	12/15/85	
	4397D13P	3/02/85	
	3586T14Y	11/20/85	
	6650D22S	12/03/85	
	6650D22S	12/14/85	
	6650D22S	12/15/85	

REPORT - GROUP STATEMENTS

A group statement prints the value of a data item, the value in a register (Rn), or a series of characters whenever a control break occurs.

Syntax

```
Glevel,print element,print position [,SPACE A[number]]
```

Parameters

level is an integer from 1 to 10 corresponding to the *level* of a sort statement.

print element (1) is the name of a simple data item or a compound data item with an optional (subscript) parameter. Data items can be qualified with the data base and data set to which they belong. The form is:

```
[data base name:] [data set name. | dummy data set
name.] data item name
[(subscript)]
```

dummy data set name is a temporary data set name used in multiple data set access. (Refer to JOIN command.)

subscript is a number indicating which sub-item to access. Subscript is entered in parenthesis and must be an integer > 1 and <= the number of sub-items defined for the compound item. QUERY will default to the first sub-item if no subscript is specified.

- (2) is the contents of a register (Rn).
- (3) is a series of characters enclosed in quotation marks. You must specify the quotation marks, but QUERY will strip them when it prints the characters.

Refer to Table 5-2., "REPORT Statement Parameters," on page 131 at the beginning of the REPORT command for descriptions of the other parameters.

Discussion

Each control break occurs as a result of a sort statement labeled from 1 to 10. When the control break occurs, the group statement with the same number as the sort statement prints the information you specify. (Refer to "Control Breaks" under REPORT Sort Statements for more information.) Whenever a control break occurs, all group statements with a number equal to or less than the level of the sort statement causing the break will print a value and/or series of characters. All group statements print on the same line. Since a control break always occurs at the very beginning of the report, all group

statements print their contents before any detail statements are executed.

If the REPORT command contains group statements but no sort statements, an error message is printed.

Negative data item values of type P, Z, I, J, and K are output with a special character in the rightmost position, unless you use the NOPUNCH output control statement. This type of output is called overpunch. Refer to the REPORT ALL command for more information on overpunch.

Example 5-1.

```
>REPORT
>>H1, "AS OF: ", 6
>>H1, DATE, 15
>>H1, PAGENO, 71
>>H1, "PAGE", 69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7, "BIN#", 4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H7, "INVENTORY", 68
>>H8, "AMOUNT", 68
>>D1,STOCK#,36
>>D1, LASTSHIPDATE, 48
>>E2, "XX/XX/XX"
>>S2,BINNUM
>>S1,SUPPLIER
>>S,LASTSHIPDATE
>>G2,BINNUM,3,SPACE B
>>G1,SUPPLIER,20
>>END
```

In this example, BINNUM will be printed when a control break occurs for sort level 2, and SUPPLIER when a sort level 1 control break occurs.

In the report below, notice that the two items mentioned in the detail statements do not print on the same line as the group statements. This is because the detail statements are numbered. Unnumbered detail statements print on the same line as a group statement whenever a control break occurs.

AS OF	: 01/07/86	BOBO'S MERC ON HAND INV		PAGE 1
BIN#	SUPPLIER	STOCK	SHIP DATE	INVENTORY AMOUNT
0	H & S SURPLUS			
		7391Z22F	8/13/85	
		5405T14F	9/11/85	
		6650D22S	12/05/85	
1	ACME WIDGET	< <i>level</i> 2457A11C	1 1 and level 2 12/01/85	control break

	BAY PAPER CO.	< level 1 control break 7391Z22F 12/01/85
	CARDINAL MILLS	< level 1 control break 5405T14F 11/28/85
	JAKE'S JUNK	< level 1 control break 3739A14F 12/15/85
2	ACME WIDGET	<pre>< level 1 and level 2 control break 4397D13P 3/02/85</pre>
	CARDINAL MILLS	3586T14Y 11/20/85
3	ACME WIDGET	66500000 10/03/05
	H & S SURPLUS	6650D22S 12/03/85
		6650D22S 12/14/85 6650D22S 12/15/85

REPORT - TOTAL STATEMENTS

The total statement prints a data item value, the value in a register (Rn), a series of characters, or the total, average, or count of a group of data items whenever a control break occurs.

Syntax

```
Tlevel, print element, print position [,SPACE A[number]] [,SPACE
B[number] ]
   [,SKIP{A
          B] [,E{number
                   Z}] [{,ADD
                          , AVERAGE
                          ,COUNT   [,NOREPEAT] ]
Or the special form:
   Tlevel, Rn
For example:
   T4, WAGES, 60, SKIP A, E2, ADD
Where level = 4, print element = WAGES, print position = 60, and edit
number = 2
   T1, "TOTAL WAGES=", 40, SPACE B5
Where level = 1, print element = "TOTAL WAGES=", print position = 40, and
number of spaces = 5
   T3,R2
Where level = 3 and n = 2
```

Parameters

level

is the letter F or an integer from 1 to 10 corresponding to the <code>level</code> of a sort statement. The letter F indicates the information is to be printed only at the end of the report after the last detail line and it relates to the entire report, not just a subgroup.

print element (1) is the name of a simple data item or a compound data item with an optional subscript parameter. Data items can be qualified with the data base and data set which they belong. The form is:

```
[data base name:] [data set name.

dummy data set name.] data item name
[(subscript)]
```

dummy data set name is a temporary data set name used in multiple data set access (Refer to the JOIN command).

subscript is a number indicating which sub-item to access. Subscript is entered in parenthesis and must be an integer >= 1, and <= the number of sub-items defined for the compound item. QUERY will default to the compound item. QUERY will default to the first sub-item if no subscript is specified.

- (2) is the contents of a register (Rn).
- (3) is a number enclosed in quotation marks (a numeric literal). You must specify the quotation marks, but QUERY will strip them when it prints the characters.

ADD

prints the control group total of the values for the data item specified as print element. The print element must be the name of a numeric type data item.

AVERAGE

prints the control group average value for the data item specified as the print element. The print element must be the name of a numeric type data item.

COUNT

prints a count of the number of values for that control group. The print element must be the name of a data item.

NOREPEAT

can only be used if the REPORT command follows a MULTIFIND command. The NOREPEAT option allows the total statement to be executed for a compound entry only if the simple entry has not been previously encountered in the statement. By default, the total statement is executed for all compound entries. The number of registers which use the NOREPEAT option, plus the number of sort levels for which the TOTAL statement uses NOREPEAT, must be less than or equal to 10. Refer to the JOIN command for information about compound data sets. A more detailed explanation of this option appears later in this section.

Rn

is the register to be cleared.

Refer to Table 5-2., "REPORT Statement Parameters," on page 131 at the beginning of the REPORT command for descriptions of the other parameters.

Discussion

If the total statement is labeled TF, the ADD, AVERAGE, and COUNT options apply to all occurrences of the data item in the report.

Negative data item values of type P, Z, I, J, and K are output with a special character in the rightmost position, unless you use the NOPUNCH output control statement. This type of output is called overpunch. Refer to the REPORT ALL command for more information on overpunch.

If you use the special form of the command, specifying only a register without a print element, the register is cleared (reset to zero) when a control break occurs.

A control break results from a sort statement labeled from 1 to 10. When a control break occurs, the total statement corresponding to the sort level causing the break prints the information you specify. Total statements not labeled TF require corresponding sort statements. (Refer to the description of the sort statement for more information on control breaks.)

To perform more than one operation (total, average, count) on the same data item, you must specify a total statement for each operation. The information is printed on the same line if you use the same level for each statement. No more than five (5) data items can be used as print elements in total statements.

Example 5-2.

```
>REPORT
>>H1, "AS OF: ", 6
>>H1, DATE, 15
>>H1, PAGENO, 71
>>H1, "PAGE", 69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7, "BIN#", 4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H7, "INVENTORY", 68
>>H8, "AMOUNT", 68
>>D1,STOCK#,36
>>D1,LASTSHIPDATE,48,E2
>>E2,"XX/XX/XX"
>>S2,BINNUM
>>S1,SUPPLIER
>>S, LASTSHIPDATE
>>G2,BINNUM,3,SPACE B
>>G1,SUPPLIER,20
>>T2," *",70
>>T2, "BIN TOTAL", 14, SPACE B, SPACE A
>>TF, "TOTAL INVENTORY", 20, SPACE B3
>>TF," **",71
>>END
```

The total statements which have been added merely print character literals. The totals are computed with register statements which are described next. More total statements are added to the example in REPORT Register Statements.

In this example, the first total statement prints an asterisk in column 70 and the next one prints a character literal when a level 2 control break occurs. When the final totals are printed, the last two total statements print the specified characters. The resulting report appears as follows.

AS OF: 01/07/86	BOBO'S MERC ON HAND INV		PAGE 1
BIN# SUPPLIER	STOCK	SHIP DATE	INVENTORY AMOUNT
0 H & S SURPLUS	7391Z22F 5405T14F 6650D22S	9/11/85	
BIN TOTAL	< level 2	control break	*
1 ACME WIDGET BAY PAPER CO. CARDINAL MILLS JAKE'S JUNK	2457A11C 7391Z22F 5405T14F	12/01/85 12/01/85 11/28/85	
BIN TOTAL	3739A14F	12/15/85	*
2 ACME WIDGET CARDINAL MILLS	4397D13P 3586T14Y		
BIN TOTAL			*
3 ACME WIDGET H & S SURPLUS	6650D22S 6650D22S 6650D22S	12/14/85	
BIN TOTAL			*
TOTAL INVENTORY			**

The NOREPEAT Option

The NOREPEAT option is only applicable on compound data sets created by a

MULTIFIND command. In a compound data set, a particular value can occur more than once. This is because each value of the data item on the left side of the TO (of the JOIN command) is being paired with each occurrence of that value of the data item on the right side of the TO.

If the JOIN and MULTIFIND commands are as follows, each STOCK# value in STOCK-DETAIL will be paired with each occurrence of that same STOCK# value in SALES-DETAIL.

```
>JOIN STOCK-DETAIL.STOCK# TO SALES-DETAIL.STOCK# >MU ALL
```

For example, given the following values in the data sets STOCK-DETAIL and SALES-DETAIL:

STOCK# DESCR ON-HAND ACCT# STOCK# QUAN 110 NUT 970 666 90 350 60 BOLT 1200 222 60 25 50 NAIL 1000 999 60 500 50 NAIL 900 555 60 75	S	TOCK-DETA	IL		SALES-DETAI	L
60 BOLT 1200 222 60 25 50 NAIL 1000 999 60 500 50 NAIL 900 555 60 75	STOCK#	DESCR	ON-HAND	ACCT#	STOCK#	QUAN
111 50 100	60 50	BOLT NAIL	1200 1000	222 999 555	60 60 60	25 500 75

the following compound data set entries are created:

< (S	TOCK-DETA	.IL)	>< (SALES	-DETAIL)	>
STOCK#	DESCR	ON-HAND	ACCT#	STOCK#	QUAN
60	BOLT	1200	222	60	25
60	BOLT	1200	999	60	500
60	BOLT	1200	555	60	75
50	NAIL	1000	333	50	45
50	NAIL	1000	111	50	100
50	NAIL	900	333	50	45
50	NAIL	900	111	50	100

The one occurrence of STOCK# 60 in STOCK-DETAIL is paired with each occurrence of STOCK# 60 in SALES-DETAIL resulting in 3 entries in the compound data set. You can see by the ACCT# that each of these entries is separate and unique.

Now suppose you wanted to produce a report from this retrieval in which you wanted to count the number of STOCK# in the entries retrieved. The report might look like:

```
>REPORT
>>H1,"DIFFERENT STOCK# COUNT:",30
>>TF,STOCK-DETAIL.STOCK#,50,COUNT
>>END
```

This report would produce the following:

```
DIFFERENT STOCK# COUNT: 7
```

This count is incorrect if you wanted a count of the unique STOCK# entries. If you wanted to know the number of selected entries from STOCK-DET you need to use the NOREPEAT option on the TF statement. This tells QUERY to count only the first occurrence of each retrieved entry from STOCK-DETAIL. The report and its output are shown below:

```
>REPORT
>>H1,"DIFFERENT STOCK# COUNT:",30
>>TF,STOCK-DETAIL.STOCK#,50,COUNT,NOREPEAT
>>END
DIFFERENT STOCK# COUNT: 3
```

If you wanted a count of the unique stock# entries, you must structure the access such that the item being counted is unique in its source dataset.

REPORT - REGISTER STATEMENTS

A register statement specifies an operation to be executed in one of 30 QUERY registers. The register statements are executed sequentially as they appear in the REPORT command, once for each data entry in the report (that is, once for each entry selected by the last retrieval command).

Syntax

Parameters

number is an integer from 0 to 29 which identifies the register you want to use.

data element (1) is the name of a simple data item or a compound data item with an optional subscript parameter. Data items may be qualified with the data base and data set which they belong. The form is:

```
[data base name:] [data set name. dummy data set name.] data item name
```

[(subscript)]

dummy data set name is a temporary data set name used in multiple data set access. (Refer to the JOIN command.)

subscript is a number indicating which sub-item to access. Subscript is entered in parenthesis and must be an integer >= 1, and <= the number of sub-items defined for the compound item. QUERY will default to the first sub-item if no subscript is specified.

(2) is the contents of a register (Rn).

(3) is a number enclosed in quotation marks (a numeric literal). You must specify the quotation marks, but QUERY will strip them and use the number in the operation.

LOAD replaces the current contents of the register with the data element.

ADD adds the data element to the contents of the register.

SUBTRACT subtracts the data element from the contents of the register.

MULTIPLY multiplies the contents of the register by the data element.

DIVIDE divides the contents of the register by the data element.

NOREPEAT can only be used if the REPORT command follows a MULTIFIND

command. When NOREPEAT is used, the <code>data element</code> must be a data item name. The NOREPEAT option allows the total statement to be executed for a compound entry only if the simple entry has not been previously encountered in the statement. By default, the register statement is executed for all compound entries. The number of registers which use the NOREPEAT option, plus the number of sort levels for which the TOTAL statement uses NOREPEAT, must be less than or equal to 10. Refer to the JOIN command for information about compound data sets. For a more detailed explanation of this option refer to the section on REPORT Total Statements.

Discussion

After each operation is executed, the result is placed in the register specified at the beginning of the statement. For example, assume R2 contains 3 and R4 contains 2. After the statement below is executed:

R2, MULTIPLY, R4

R2 will contain 6.

Using QUERY Registers

The register statements in a REPORT command describe a fixed sequence of operations to be performed each time a new data entry is processed for the report. If you are familiar with programming techniques, you can consider the $R_{\it D}$ statements as a program "loop" which is executed once for each entry in the report.

Rn statement execution affects only the 30 QUERY registers. No output results from the statements, although you can print the content of any register by using other REPORT command statements (with the exception of sort and header statements).

All register operations except LOAD are cumulative. When each Rn statement is executed, the current contents of the register are operated on by the data element and the result is stored in the register again.

Initializing Registers

Each register is initialized to zero when the REPORT command begins execution. You can reset the register to zero in three ways:

1. Load a zero into the register. For example:

```
R3,L,"0"
```

2. Use a total statement to reset the register to zero when a control break occurs. For example, the following statement sets Register 3 to zero when a control break occurs as a result of sort level 2.

```
T2,R3
```

3. Use an arithmetic operation that results in zero. For example:

```
R4, SUBTRACT, QUANTITY (where QUANTITY is equal to the contents of R4)
```

If you divide the contents of a register by zero, the result is zero. Results of integer division are truncated.

Register and Data Types

Only numeric type data can be used in register operations. The following IMAGE data item types are allowed:

- whole numbers or integers (I1, I2, I4, J1, J2, J4, K1, K2, Zn, and Pn)
- real numbers (R2, E2)
- extended precision real numbers (R4, E4).

The maximum length of P and Z data types that a register statement can handle is 20.

You can mix data types in a register operation. For example, you can add an integer to a real number. QUERY determines the data type of the register content by assigning an order of precedence to the data types, as follows:

```
R2 ,E2 (Real type data)

R2 ,E2 (Real type data)

LOWEST I1,I2,I4,J1,J2,J4,K1,K2,Zn,Pn

(Integers and packed decimal numbers)
```

The new register content always has a data type which is the higher of the two operand types: the old register content or the <code>data</code>

element. For example, if Register 2 is loaded with an integer and then multiplied by a real

type data item, the content of R2 will be type real.

```
R2,L,"3"
R2,M,PERCENT (where the value of PERCENT is 25.6)
```

All registers start with a default type of packed decimal. When you issue the REPORT command, QUERY cycles through all register statements (before executing the command) and assigns each register the highest type that the register will hold during the report. This ensures the correct typing of a register, in case its type changes during the report. For example:

```
R1,LOAD,DECITEM Register 1 is type packed decimal R2,LOAD,REALITEM Register 2 is type real (R2) R1,ADD,R2 Register 1 becomes type real (R2)
```

Because Register 1 is added with Register 2 later in the report, it is typed as real, instead of the initial default of packed decimal. When the first LOAD into Register 1 is performed, DECITEM will be converted into a real and loaded into Register 1. If Register 1 is printed with a detail statement, it will be displayed as a R2 data type.

You can convert a register to type R4 either by loading it (or by performing an arithmetic operation on it) with a data item of type R4. You can also convert a register to R4 by loading it with a real numeric literal that has more than 6 digits. Zeros preceding the decimal point or the most significant digit will be ignored, except in the case of all zeros. For example, all of the following convert Register 1 into an R4 data type:

```
R1,ADD,"000000.0" (produces 0.0)
R1,LOAD,"0.000000" (produces 0.0)
R1,MUL,"1.000000" (produces 1.0)
R1,ADD,"500.0000" (produces 500.0)
R1,LOAD,".0000100" (produces .00001)
```

The following will not perform the conversion since leading zeros will not affect the output.

```
R1,LOAD, "000005.0" (produces an R2 data type)
R1,LOAD, "000000.5" (produces an R2 data type)
```

However, the following will perform the conversion.

```
R1,LOAD, "5.000000" (produces an R4 data type)
R1,LOAD, ".5000000" (produces an R4 data type)
```

The largest integer (including all IMAGE integer data types) which a register can contain is 19 digits.

Real and extended precision numbers have the same limits in registers as IMAGE R2 and R4 data items. R2 can have 6 to 7 significant digits and R4 can have 16 to 17 significant digits. If a register calculation results in overflow, a message is printed on the \$STDLIST device.

When mixing data types in arithmetic register computations, you should think about the order of precedence and its effect on the calculations. For example, if you operate on a real register number with an integer having 12 significant digits, the result will have 6 to 7 significant digits.

Numeric Literals

To use a constant number in a register operation, you enter the number surrounded by quotation marks (for example, "325", ".0013", "-3E-6"). This type of number is called a numeric literal.

Integer numeric literals can have at most 19 digits. The length of real numeric literals is limited only by the line length (or input record length). Limits for real numeric literal values and significant digits are the R2 limits. Numeric literals can contain the following characters within the quotation marks.

- the digits 0 through 9 (integer and real)
- the plus (+) and minus (-) signs (integer and real)
- the letter E, upper or lower case (real only)
- the decimal point (real only).

Embedded blanks in numeric literals are not accepted in register statements.

```
>REPORT
>>H1, "AS OF: ", 6
>>H1, DATE, 15
>>H1, PAGENO, 71
>>H1, "PAGE", 69
>>H2, "BOBO'S MERCANTILE", 45
>>H3, "ON HAND INVENTORY", 45, SPACE A2
>>H7,"BIN#",4
>>H7, "SUPPLIER", 14
>>H7, "STOCK", 33
>>H7, "SHIP DATE", 49
>>H7, "INVENTORY", 68
>>H8, "AMOUNT", 68
>>D1,STOCK#,36
>>D1, LASTSHIPDATE, 48
>>D1,R12,68,E1
>>E2, "XX/XX/XX"
>>E1,"$$$,$$$,$$$,$$$.99"
>>S2,BINNUM
>>S1,SUPPLIER
>>S,LASTSHIPDATE
>>R12,LOAD,ONHANDQTY
>>R12,MULT,UNIT-COST
>>R8,ADD,R12
>>T2,R8,68,SPACE B,E1
>>G2,BINNUM,3,SPACE B
>>G1,SUPPLIER,20
>>T2," *",70
>>T2,R8
>>T2, "BIN TOTAL", 14, SPACE B, SPACE A
>>TF, "TOTAL INVENTORY", 20, SPACE B3
>>TF," **",71
>>TF,R9,68,SKIP A,E1
>>R9,ADD,R12
>>END
```

In the example above, a detail statement is added to print the content of Register 12 and

edit with E1. Three register statements are added to load the value of ONHANDQTY into R12, multiply by UNIT-COST, and add the result to the contents of R8.

Three more total statements are added to print the content of Register 8 at each level 2 control break, to clear Register 8, and to print the content of Register 9 on the final total line. The last register statement adds R12 to R9 each time the data of another entry is printed in the report.

In this example, all register statements are executed every time a new entry is processed by the REPORT command.

AS OF	F: 01/07/86	BOBO'S MER ON HAND IN		PAGE 1	
BIN#	SUPPLIER	STOCK	SHIP DATE	INVENTORY AMOUNT	
0	H & S SURPLUS	7391Z22F 5405T14F 6650D22S	8/13/85 9/11/85	\$5,012.50 \$12,129.60 \$14,985.00	
	BIN TOTAL			\$32,127.10	*
		accumulat	ed R12 values R8 se	in R8 t to 0	
1	ACME WIDGET	2457A11C	12/01/85	\$553,477,666.95	
	BAY PAPER CO.	7391Z22F	12/01/85	\$4,704.00	
	CARDINAL MILLS	5405T14F	11/28/85	\$1,396.00	
	JAKE'S JUNK	3739A14F	12/15/85	\$1,189.32	
	BIN TOTAL			\$553,485,956.27	*
2	ACME WIDGET	4397D13P	3/02/85	\$55,080.00	
	CARDINAL MILLS	3586T14Y	11/20/85	\$358.56	
	BIN TOTAL			\$55,438.56	*
3	ACME WIDGET H & S SURPLUS	6650D22S	12/03/85	\$75,716.62	
	II & D DONFILOD	6650D22S 6650D22S	12/17/85 12/15/85	\$187.85 \$153.45	
	BIN TOTAL			\$76,057.92	*
	TOTAL INVENTORY	accumulated	l R12 values	->\$553,248,579.85	**

REPORT - OUTPUT CONTROL STATEMENTS

Output control statements can be included in a REPORT command to alter the standard parameters for report output. There are five output control statements.

FORM	PURPOSE
LINES=integer	Specifies the number of lines per report page. integer can be between 10 and 32,767. If integer is 0, the page size is infinite.
NOPAGE	Suppresses page advancing at the beginning of each page (no margins are provided at the top and bottom of each page). All SKIP options are ignored, and all SPACE options are performed unconditionally.
[OUT=]LP	Sends the report output to the QSLIST device. Applies only to the current report. Refer to the OUTPUT= command for more information on QSLIST.
PAUSE	Causes the report output to pause after each page completes. Press RETURN to continue. PAUSE adds an extra line as RETURN is pressed. PAUSE is ignored in job mode or if output is sent to QSLIST.
UNIFYDETAIL	Causes page eject when a particular block of detail statements would split between two pages. A block is all the detail statements for each entry or compound entry.
NOPUNCH	causes negative values of type P, Z, I, J, and K to be printed without the overpunch characters. This statement only affects the output of header, detail, group, and total statements. This statement has no effect when used in the REPORT ALL command. Refer to the REPORT ALL command for a discussion of overpunch characters.

The standard parameters for report output are:

- 60 lines per page.
- Page advancing at the beginning of each report page. On the terminal, the page advancing appears as 6 line feeds.
- Output printed on the \$STDLIST device (the terminal in session mode and line printer in job mode).
- No pauses while the report is being printed.

If you are using the REPORT ALL command, these statements must precede the keyword ALL.

Example

In the following example, entries are located with the FIND command. The REPORT ALL command prints entries without output control statements. The report is terminated with **CONTROL** Y. When the NOPAGE output control statement is used, QUERY does not skip lines for a top of page margin.

>F ALL LAST-NAME

REPORT

```
USING SERIAL READ

13 ENTRIES QUALIFIED
>REPORT ALL

ACCOUNT =54283540
LAST-NAME =CORCORAN
FIRST-NAME =CLIFFORD
INIT
CONTROL Y
< CONTROL Y >

>REPORT NOPAGE;ALL
ACCOUNT =5428340
LAST-NAME =CORCORAN
FIRST-NAME =CORCORAN
FIRST-NAME =CLIFFORD
INITIAL =C
. . . .
```

In the example below, QUERY pauses after 10 lines and RETURN must be pressed to continue the listing:

```
>REPORT
>>D1,LAST-NAME,20,SPACE A2
>>PAUSE
>>LINES=10
>>END
```

In the next example, the UNIFYDETAIL statement causes an entire block of detail lines to be printed together on one page.

```
>REPORT
>>UNIFYDETAIL
>>D1,ITEM1,5
>>D2,ITEM2,5
>>D3,ITEM3,15
>>S1,ITEM1
>>G1,"GROUP TITLE",11
>>END
```

6 QUERY/iX COMMANDS (cont)

The following characteristics apply to all commands.

- Command names can be spelled out completely or abbreviated. The minimum
 abbreviation is specified in the syntax under each command. In most cases, any subset
 of the characters between the full command name and the abbreviation may be used.
 For example, the syntax of the FORM command specifies FO[RM]. In this case, any of
 the following may be used: FORM, FOR, or FO. Refer to "Conventions Used in This
 Manual" for an explanation of the symbols used in the syntax in this manual.
- Commands consist of English keywords and parameters (both required and optional).
- QUERY processes only the first 72 characters of a line (record). Any remaining characters can be used for comments or sequencing information.
- If the command you want to enter is longer than 72 characters, you can continue it on the next line by using an ampersand (&) as the last character on the current line. QUERY combines all lines connected with the & continuation character. Any blanks preceding the & are saved. Therefore, if you break a command name or other parameter with an &, the & should be adjacent to the last significant character with no intervening blanks. If a blank is necessary, it can be included at the beginning of the next line.

Refer to Table 2-1., "Command Categories and Functions," on page 30 for a list of QUERY commands and their functions.

NOTE

During an actual session, passwords are not echoed back to the screen. The examples in this manual are shown in uppercase letters. When using QUERY, you can use either lower or uppercase letters except for passwords which must be entered exactly as defined by the data base administrator.

REPORT ALL

Prints data item values of entries located by the last retrieval command without formatting.

Syntax

R[EPORT] [output control statement;] ALL [,character][,-]

For example:

>REPORT ALL,X

Where character = X

Parameters

output control statements alter the standard output parameters. (Refer to the section on Output Control Statements under the REPORT command.)

character is any printable ASCII character, except a minus sign (-). When

character is used, the data item names are omitted from the report. In addition, negative values of type P or Z and positive values of type Z are

printed with an overpunch character.

is a minus sign. When a minus sign is used, the data item names are printed with the data item values. In addition, QUERY edits negative values of type P or Z and positive values of type P to include the value sign.

If the minus sign () not is used positive values of type P or Z and positive

If the minus sign (-) not is used, negative values of type P or Z and positive values of type Z are printed with an overpunch character. Refer to the next

page for more information on overpunch.

Discussion

The REPORT command prints a report of the data entries located by the last FIND, MULTIFIND, or SUBSET command.

REPORT output can be directed to any desired output device through the MPE :FILE command and the QUERY OUTPUT= command. Refer to the OUTPUT= command for more information.

If you are using REPORT ALL on an item type of U or X with a length greater than 50 characters, QUERY prints the data item value in multiples of 50 characters.

If you are using the REPORT ALL command in session mode and output is defined as LP, QUERY leaves 2 blank lines at the end of the page (page default is 60 lines). Extra lines can be eliminated by using the NOPAGE output control statement.

For multiple data set access (refer to the JOIN and MULTIFIND commands), REPORT ALL prints the data base name and data set name for each data set entry contained in a compound entry.

The following table summarizes the REPORT ALL options:

Table 6-1. REPORT ALL Options

COMMAND	OVERPUNCH USED	DATA ITEM NAMES PRINTED
REPORT ALL	Y	Y
REPORT ALL, X	Y	N
REPORT ALL, -	N	Y

Overpunch Characters

If the minus option is not used, QUERY prints negative values of type P or Z and positive values of type Z with a special character in the rightmost digit substituting for the minus or plus sign. This special character is called an overpunch character and varies according to the rightmost digit in the value. Table 6-2., "Overpunch Characters," on page 165 shows the overpunch characters. For example, the number -104 is represented as 10M in QUERY.

Table 6-2. Overpunch Characters

RIGHTMOST DIGIT IN VALUE	POSITIVE REPRESENTATION	NEGATIVE REPRESENTATION
0	{	}
	(may vary with terminal)	(may vary with terminal)
1	A	J
2	В	K
3	С	L
4	D	М
5	E	N
6	F	0
7	G	P
8	Н	Q
9	I	R

Table 6-3., "Output of P and Z Type Values," on page 165 shows the representation of P and Z type values which depends on how you entered the value and which REPORT ALL option, if any, you used. In this table, P4 and Z4 data types are shown. The output may vary for other lengths.

Table 6-3. Output of P and Z Type Values

COMMAND AND DATA TYPE	VALUE INPUT AS: +55	VALUE INPUT AS: 55	VALUE INPUT AS: -55
REPORT ALL			
P4 TYPE	ITEMNAME = 0055	ITEMNAME = 0055	ITEMNAME = 005N
Z4 TYPE	ITEMNAME = 005E	ITEMNAME = 0055	ITEMNAME = 005N
REPORT ALL, X			
P4 TYPE	0055	0055	005N
Z4 TYPE	005E	0055	005N
REPORT ALL, -			

Table 6-3. Output of P and Z Type Values

>FIND ALL LAST-NAME

COMMAND AND	VALUE INPUT AS:	VALUE INPUT AS:	VALUE INPUT AS: -55
DATA TYPE	+55	55	
P4 AND Z4 TYPES	ITEMNAME = 55	ITEMNAME = 55	ITEMNAME = -55

Examples

Example 1

```
USING SERIAL READ
13 ENTRIES QUALIFIED
>REPORT ALL
               =54283540
ACCOUNT
LAST-NAME
               =CORCORAN
FIRST-NAME
              =CLIFFORD
INITIAL
               =C
STREET-ADDRESS =6105 VALLEY GREEN DR.
CITY
              =CARMEL
STATE
               =CA
               =93921
ZIP
```

As shown in the example above, once entries have been found, REPORT ALL prints the value for each item to which you have access.

Example 2

>REPORT ALL,X

```
54283540
CORCORAN
CLIFFORD
C
6105 VALLEY GREEN DR.
CARMEL
CA
93921
7.10000
54283545
MAYFIELD
WILLIAM
```

```
CONTROL Y
< CONTROL Y >
```

When REPORT ALL is used with a character, the data values are printed without the data item names and data set names. You can terminate the report at any time by entering **CONTROL** Y.

REPORT procedure

Executes a REPORT command stored as a procedure in the current Proc-file.

Syntax

Parameters

 $\begin{array}{c} \textit{output control statements} \ \ Refer \ to \ the \ section \ on \ Output \ Control \ Statements \ in \ the \\ REPORT \ command. \end{array}$

procedure name is the name of a REPORT command stored as a procedure in the current Proc-file.

character is any printable ASCII character. If character is included in this command, the REPORT procedure is listed before it is executed.

Discussion

QUERY searches the current Proc-file and executes the REPORT command stored under the *procedure name*. The data entries used are those located by the previous retrieval command. If the procedure does not exist in the current Proc-file, or if the Proc-file has not been declared, QUERY prints an error message.

Before the procedure is executed, QUERY checks it for proper syntax. If any statement (except the first one) is incorrect, QUERY issues an error message and prompts you with >>. At this point, you can enter one or more statements to replace the statement causing the error. The statements must be on one line and separated by semicolons. If any of these substitute statements is in error, QUERY issues another error message and prompts you again. Once satisfactory statements have been entered, QUERY executes the procedure using the newly entered statements in place of the statements in error. If the first report statement is in error, the REPORT command terminates.

The corrected statements are not permanent. Once the procedure has executed, the entered statements are lost. The procedure remains unchanged in the Proc-file. To permanently change the procedure, you must use the ALTER command.

Figure 6-1., for example, shows a REPORT procedure named SHIPMNTS. The third line contains a sort statement with a comma missing.

Figure 6-1. REPORT Procedure Named SHIPMNTS

```
PROCEDURE: REP4

001 REPORT

002 H1, "MONTHLY SHIPMENTS", 25, SPACE A2

003 S1 STOCK, STOCK#

004 G1, STOCK#, 15

005 D1, LASTSHIPDATE, 25

006 END
```

When the procedure is executed. QUERY prints the offending sort statement and prompts for a correction. Once you enter a correct statement or series of statements, execution of the procedure continues. For example you might respond with:

```
>REPORT REP4
003 S1 STOCK#
EXPECTED A ","
>>S1,STOCK#;S,LASTSHIPDATE
```

Not only has the sort statement been temporarily fixed, but another sort statement has been added as well. Once the procedure has executed, the corrections and additions are lost.

When using REPORT procedures, you can leave out END. When the procedure is executed, QUERY will prompt you for the missing END. You can then enter special sort or output control statements to vary the report and its output parameters. The added statements are lost once the procedure is executed.

SAVE

Creates an MPE file containing data from the IMAGE data entries referenced in the current select file.

Syntax

```
SA[VE] filename [/lockword]
```

Parameters

filename is the MPE filename by which the saved select file is known.

lockword

is the lockword that will be associated with the saved select file.

Discussion

The SAVE command creates a new MPE file containing the IMAGE data entries selected by the most recent retrieval command. This select file is saved as a self-describing (SD) file which means that its user label contains information about its contents in a standard format. Refer to Appendix E for further discussion on self-describing files.

If a file with the specified name already exists, the select file is not saved and the command terminates. If you terminate the command with a **CONTROL** Y, the existing file is not overwritten and the select file is not saved.

QUERY's internal select file consists only of record numbers. However, when you use the SAVE command, the data, from the entries that qualified when the retrieval command was executed, is copied into the file. This file can then be used by other applications. The select file and the data in the database remain unchanged by the SAVE command.

Saving Multiple Data Set Select Files

The combined length of the non-compound data entries forming a compound data entry cannot exceed 2378 words. The maximum number of data items that can be contained in a compound data entry is 510. To save a multiple data set select file, the previous JOIN command cannot contain any @ signs.

A data item name can belong to only one data set named in the JOIN command unless both of the following are true:

- The data set and data item are both named in a data item equivalence for all the data sets named in the JOIN command that contain that data item.
- The data item is not a compound item.

SETLOCKS

Prevents automatic unlocking of a data set.

Syntax

SET[LOCKS]

Discussion

The SETLOCKS command prevents the automatic unlocking of a data set after a retrieval, update, or REPORT command has been executed. Normally, QUERY locks a data set while these commands are executing, but not in the interim between commands. By issuing the SETLOCKS command, you can lock the data set during the time between commands. This ensures that retrieval information does not change before it is reported. Locking remains

in effect until a RELEASE command is issued.

QUERY decides what data sets to lock based on the retrieval or updating command you use.

```
>SETLOCKS
>PROC=PROCA
>FIND SALES.STOCK#>20
USING SERIAL READ
6 ENTRIES QUALIFIED
WARNING:LOCKS ARE BEING HELD
>REPORT ALL
```

In the example above, locking takes place when the FIND command is entered and will remain in effect until a RELEASE command is entered. After a SETLOCKS command has been issued, QUERY provides a warning prompt following every command. If you enter a SETLOCKS command a second time you will receive the following message:

```
SETLOCKS COMMAND ALREADY IN EFFECT
```

Locks incurred by any QUERY command following a SETLOCKS command will remain in effect until a RELEASE or EXIT command is entered, or until QUERY is aborted in either job or session mode. The SETLOCKS command overrides LOCKOPTION=OFF until the RELEASE command is issued, at which point LOCKOPTION will take effect again with the same value it had prior to the SETLOCKS command.

NOTE

The SETLOCKS command may impact other users of the data base(s). Locks should be released as soon as possible. Particular care should be taken when retrieving from multiple data sets or multiple data bases. Locking only takes place in modes 1, 2, and 5.

SHOW

Displays the current state of an aspect of the QUERY environment.

Syntax

Parameters

DBLIST	shows the contents of the data base list. (Refer to the DBLIST= command).
INDEX	shows if a Third Party Indexing (TPI) package has been attached to the

data base. If a data base name is not provided, the primary data base will

be used.

JOIN shows the most recent valid JOIN command, if any.

LOCKOPTION shows the current state of LOCKOPTION which can be reset with the

ASSIGN command.

LANGUAGE is the user language. (Refer to the LANGUAGE= command and Appendix

D for more information.)

data base name is the name of a data base opened with a MULTIDB command. If a

name is not specified, QUERY will use the primary data base defined by

the DEFINE or DATA-BASE= command.

Example

```
>SHOW INDEX TOYDB
    TNDEXTNG=NONE
>SHOW INDEX MYDB
    INDEXING= SUPERDEX (xxxxxxx) Version: 4.1.4x.2
>SHOW INDEX TESTOB
    INDEXING= OMNIDEX Version: 3.05.65
>SHOW LANGUAGE
    LANGUAGE = NATIVE - 3000
>DBLIST=TOYDB, TESTDB
>SHOW DBLIST
    TOYDB, TESTDB
>SHOW LOCKOPTION
   LOCKOPTION=ON
   >ASSIGN LOCKOPTION=OFF
   >SHOW LOCKOPTION
   LOCKOPTION=OFF
```

SUBSET

Retrieves entries from a select file.

Syntax

```
item identifer [NO] M[ATCHING]"pattern"}] ... [END]
```

Parameters

i

is an integer specifying the maximum number of qualifying entries you want to retrieve. When the #LIMIT parameter is specified, only the first i qualifying entries are placed in the select file. If fewer than i entries exist, then all entries that qualify are put in the select file.

item identifier takes the form:

```
[data base name:] [data set name.

dummy data set name.] data item name
[(subscript)]
```

data base name is the name of a data base specified in either the DEFINE, DATA-BASE=, or MULTIDB command.

data set name is the name of a data set in the current data base.

dummy data set name is a temporary data set name used in multiple data set access (refer to the JOIN command).

data item name is the name of a data item contained in the data base. If a data set name is used, the data item must belong to the specified data set. To use the MATCHING option, the data item must be type X or U.

subscript is a number indicating which sub-item to access. Subscript must be an integer >= 1 and <= the number of sub-items defined for the compound item. QUERY will default to the first sub-item if no subscript is specified.

NO MATCHING

allows you to retrieve data based on all data records NOT MATCHING the pattern provided.

The NO may be followed by additional characters such that all of the following examples are accepted:

```
FIND PRODUCTS.NAME NO MATCH "ABC?*"
FIND PRODUCTS.NAME NOT MATCHING "ABC?*"
FIND PRODUCTS.NAME NONE M "ABC?*"
```

MATCHING

allows you to retrieve data based on the comparison of data items with a specified "pattern". Refer to the FIND command for a detailed description of MATCHING.

"pattern"

pattern must be enclosed in quotation marks. Refer to the FIND command for further specifications.

relation takes the form:

data item name can be of any data type.

relop is a relational operator as shown in Table 6-2., "Overpunch Characters," on page 165.

value is the data item value. It must be the same type and within the same value range as the data item named in the <code>relation</code>. Value need not be enclosed in quotation marks unless the value contains special characters. A <code>value</code> which is not contained in quotation marks is upshifted. For example, California is converted to CALIFORNIA before it is compared to data item values in the data base. <code>Value</code> must be an exact match for character type data items (type U and X). You can use null values. Refer to "Using Null Values" under the FIND command.

\$MISSING is used to retrieve a missing (non-compound) entry from a compound data set. Refer to the MULTIFIND command for more information.

END must be included in a procedure.

Discussion

This command provides a specialized kind of retrieval by selecting subsets of previously retrieved entries. It operates in a similar manner to the FIND command except that it searches only entries already in the select file established by the most recent retrieval command.

All data items named in the SUBSET command must belong to the data set(s) accessed in the most recent FIND or MULTIFIND command.

Up to 50 logical connectors (AND,OR) can be used in a SUBSET command. Refer to "Logical Connectors" under the FIND command.

When the SUBSET command is entered, the current select file is saved as a temporary file which can be restored and made accessible through the use of the UNDO command. (Note: the SAVE command saves the current select file as a permanent file.) The temporary select file is then examined for the subset of entries you request. Those entries that qualify are placed in the new current select file. If you use the UNDO command, you will no longer have access to those entries retrieved by the most recent SUBSET command.

Table 6-4. Retrieval Command Relational Operators

OPERATOR	MEANING
= IS IE EQ	is equal to (Multiple values may be used with these operators.)
# <> ISNOT INE NE	is not equal to (Multiple values may be used with these operators.)
< ILT LT	is less than
>= INLT GE	is not less than (is greater than or equal to)
> IGT GT	is greater than
<= INGT LE	is not greater than (is less than or equal to)

Table 6-4. Retrieval Command Relational Operators

OPERATOR	MEANING
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	is between (and including) value ₁ and value ₂
	Note: The operators <>, <=, and >= cannot have any intervening spaces (embedded blanks).

Example

```
>FIND PERIODICAL.JOURNAL="LIFE SCIENCES"
>SUBSET PERIODICAL.YEAR=85
>SAVE MFILE
```

In the example above, the SUBSET command only searches those entries that qualified from the FIND command. The SAVE command saves entries from the current select file as a permanent file named MFILE.

SUBSET procedure

Executes a SUBSET procedure stored in the current Proc-file.

Syntax

```
SUB[SET] procedure name [,character]
For example:
    >SUBSET ACCT
Where procedure name = ACCT
    >SUB USERS,X
Where procedure name = USERS, character = X
```

Parameters

procedure name is the name of a SUBSET command previously stored as a procedure using the CREATE command. The procedure must exist in the current Proc-file, specified with the PROC-FILE = command or in response to the PROC-FILE prompt in the DEFINE command.

*character** is any printable ASCII character. If character is included in the

command, the SUBSET procedure is printed on the standard list device before executing.

Discussion

QUERY searches the current Proc-file and executes the procedure named in the command. If the Proc-file has not been declared, or the procedure does not exist in the Proc-file, or the procedure is incorrect in some way, you are informed by an error message.

If null data values appear in the procedure, QUERY prompts you for the necessary values. Refer to the FIND command for further discussion of null data values. For more information about storing and using SUBSET procedures, refer to the CREATE command.

TRANSBEGIN

Marks the beginning of a logical logging transaction.

Syntax

```
T[RANSBEGIN] [data base name:] ["text"]
```

Parameters

data base name is the name of a currently open data base. If no data base name is specified, the transactions are logged against the data base opened with the DEFINE or DATA-BASE= command.

"text" is an optional character string to be written to the log file. It can contain any information that you might want to include about the transaction.

Discussion

This command allows you to designate the beginning of a logical logging transaction from the QUERY subsystem in a similar manner to the IMAGE DBBEGIN intrinsic.

A transaction is defined as a sequence of one or more modifications which changes a data base from one consistent state to another. Logging allows you to keep a record of transactions in the event of a system failure. Marking the transaction with a TRANSBEGIN and TRANSEND, allows you to restore your data base to a consistent state by suppressing those transactions that failed to complete. For further information on transaction logging, refer to the *TurboIMAGE/XL Database Management System Reference Manual*.

Logging must have already been enabled from the IMAGE subsystem for the TRANSBEGIN command to work. Consult your data base administrator about enabling the logging facility. If logging has not been enabled, you will receive the following message:

```
LOGGING NOT ENABLED FOR THIS USER
```

If you enter the TRANSBEGIN command twice without entering an intervening TRANSEND command, the following message is printed:

A TRANSACTION IS IN PROGRESS

TRANSEND MUST BE CALLED BEFORE ANOTHER TRANSBEGIN

Entering EXIT while transaction logging is in effect will not abort the logging process. Note, however, that when logging completes, QUERY performs an implicit TRANSEND, your data base is closed, and the subsystem is exited.

TRANSEND

Marks the end of a logical logging transaction.

Syntax

```
TRANSE[ND] [data base name:] ["text"]
```

Parameters

data base name is the name of a currently open data base. If no data base name is specified, the transactions are logged against the data base opened with the DEFINE or DATA-BASE= command.

"text"

is an optional character string to be written to the log file. It can contain any information that you might want to include about the transaction.

Discussion

This command allows you to designate the end of a logging transaction from the QUERY subsystem in a similar manner to the IMAGE DBEND intrinsic.

A transaction is defined as a sequence of one or more modifications which changes a data base from one consistent state to another. Logging allows you to keep a record of transactions in the event of a system failure. Marking the transactions with a TRANSBEGIN and TRANSEND, enables you to restore your data base to a consistent state by suppressing those transactions that failed to complete. For further information on transaction logging, refer to the *IMAGE Reference Manual*.

Logging must be enabled, and a TRANSBEGIN entered before a TRANSEND command is accepted. If you enter a TRANSEND without having entered a prior TRANSBEGIN command, the following message is returned:

NO TRANSACTIONS IN PROGRESS

TRANSMEMO

Allows a message to be written to the log file.

Syntax

```
TRANSM[EMO] [data base name:] ["text"]
```

Parameters

data base name is the name of a currently open data base. If no data base name is specified, the message is logged against the data base opened with the DEFINE or DATA-BASE= command.

"text" is a character string to be written to the log file.

Discussion

This command allows you to write a message to the log file that adds additional information, or that identifies transactions in the event of a system failure and subsequent recovery. A message can be added at any time, but can be no more than 512 characters.

UNDO

Restores the previous select file.

Syntax

UN[DO]

Discussion

The UNDO command clears the last SUBSET retrieval and returns you to the previous level of data retrieval. Each group of retrieved entries is stored in a temporary internal file known as a select file. Entering the UNDO command removes the last group of retrieved entries (select file) and restores the previous group of retrieved entries as the current select file. The restored select file can be the result of a previous SUBSET, FIND, or MULTIFIND command, but UNDO must follow a SUBSET command. After each SUBSET retrieval, QUERY prints the number of qualified entries retrieved.

Examples

In this example, the previous 60 entries are in the current select file again.

```
Example 2

>FIND ALL PERIODICAL.JOURNAL
    USING SERIAL READ
    60 ENTRIES QUALIFIED

--> >SUBSET PERIODICAL.JOURNAL = CALIFORNIA
    30 ENTRIES QUALIFIED
    | >SUBSET PERIODICAL.YEAR = 85
    10 ENTRIES QUALIFIED
    --- >UNDO
```

In example 2, the previous 30 entries are in the current select file again.

UPDATE ADD

Adds data entries to a manual master or detail data set.

Syntax

```
{U[PDATE] ADD,
    AD[D]} [data base name:] data set name
For example:
    >UPDATE ADD, LABOR
Where data set name = LABOR
    >AD PAYROLL
Where data set name = PAYROLL
```

Parameters

data base name is the name of a data base specified in either the DEFINE, DATA BASE=, or MULTIDB command.

data set name is the name of a data set in the data base. The data set must be either a manual master or detail. You must have write access as determined by the password you enter in response to the PASSWORD= prompt or through the PASSWORD= command.

Discussion

When you use the UPDATE ADD command, QUERY prompts you for data item values by printing the names of the data items. You type the desired value following the data item name. QUERY will continue to prompt you for data item values until you terminate the

command.

In a procedure, you must use the UPDATE ADD form of the command. UPDATE can be abbreviated. ADD cannot be abbreviated when it is used with the UPDATE keyword.

You must have specified mode 1, 3, or 4 to use this command.

Example

```
>AD PRODUCT
STOCK# =>>12345678
DESCRIPTION =>>"ANTIMACASSAR"

STOCK# =>>RETURN
STOCK# =>>54231234
DESCRIPTION =>><RETURN

STOCK# =>>//
>
```

In the example above, the STOCK# is a search item. A value must be provided. Since DESCRIPTION is not a search item, it can be left blank by pressing the **RETURN** key. However, if you try to use **RETURN** for a search item, QUERY will prompt you again for the value. The command is terminated with two slashes.

If you are in session mode and enter a value that is too large or that contains invalid characters, QUERY issues an error message and reprompts with the same data item name.

If illegal data is encountered while QUERY is running in a job or from an XEQ file, QUERY will issue an error message and stop adding data. In job mode, QUERY will also terminate.

The UPDATE ADD command will prompt you for each sub-item (each occurrence of a compound data item). If you want to terminate the prompting for sub-items, enter two asterisks (**). QUERY will then prompt you for the next item.

```
>UPDATE ADD, SALES

SALESPERSON =>>JONES

MONTHLY-SALES(1)=>>450

MONTHLY-SALES(2)=>>700

MONTHLY-SALES(3)=>>**

REGION =>>MIDWEST

SALESPERSON =>>//
```

Using Quotation Marks

Values can be entered with, or without quotation marks. When you enter U or X type values without quotation marks, leading blanks are ignored and the value is left-justified in the data item field. Blanks or any other special characters are entered in the data field

only if the value is entered with quotation marks. For example, if F-NAME is a U type data item, then:

```
F-NAME >> SALLY
```

is entered in an 8-character field as: SALLY with no leading blanks

```
F-NAME >>" SALLY"
```

is entered an 8-character field with 2 leading blanks before SALLY.

A U type data item is automatically upshifted if it is entered in lowercase. You can override the upshifting by enclosing the entry in quotation marks. In the next two examples, F-NAME is a U type data value.

```
F-NAME >>sally
```

is entered as:

SALLY

F-NAME >>"sally"

is entered as:

sally

If quotation marks are to be included as part of the value to be entered, they must be entered twice to avoid being confused with delimiters. For example, the value:

```
ROBERT "BOB" BRUN
must be entered as:
```

```
"ROBERT ""BOB"" BRUN"
```

Numeric type values (all types except U and X) are always right-justified whether entered with or without quotation marks. Numbers entered in X type data items are always left-justified.

Null Values

Only search and sort items must have values supplied. If you do not want to enter a value for other items, you can enter a null value. In session mode press RETURN without any preceding characters. In job mode, supply a blank line to indicate a null value. Numeric data items which do not contain a value are set to zero, character items are set to blanks.

Real Number Values

Real number values can be entered as either fixed or floating point numbers. An example of a fixed point number is:

```
23.45
```

An example of a floating point number is:

```
2.345E+01
```

The signed integer following the E stands for a power of 10 to be multiplied by the number

to the left of the E. Both examples above stand for the same number.

Detail Data Sets

If a detail data set is linked to one or more <code>manual</code> master data sets, you must know the content of the master set before you can add entries to the detail data set. Each detail entry is associated with a master entry through the same search item. The detail search item and the master search item must have the same value, and the value must exist in a master entry before it can be added to a detail data entry. If you enter a search item value that does not exist in the master data set linked to the detail set through that search item, QUERY prints the following error message:

```
MISSING SEARCH KEY VALUE FOR data item name IN MASTER data set name

=======|ENTRY CANNOT BE ADDED|========
```

Terminating UPDATE ADD

Once you have supplied values (null or otherwise) for all the data items in the entry, QUERY begins prompting you for another entry. To continue adding entries, merely enter an appropriate value at the prompt. To terminate UPDATE ADD command, either enter two slashes (//) followed by RETURN or enter CONTROL Y.

The command can be terminated at any time. However, if you want to save the values you have entered for the current entry, do not use the **CONTROL** Y or two slashes before you have been prompted for the last value of the current entry. Normally you will terminate the command in response to the first data item prompt in an entry.

Example

In the example below, the user tries to add an account to the SALES detail data set, but the account is not already in the CUSTOMER master data set. QUERY prints an error message and reprompts for data item values. The command is terminated with two slashes. Next, the account is added to the CUSTOMER master data set. The original entry can then be added to the SALES detail data set. Note that dates are automatically added to the DATE-MASTER automatic master data set.

```
>ADD SALES
ACCOUNT
                =>>86110047
                =>>14519990
STOCK#
QUANTITY
                =>>6
PRICE
                =>>2000
TAX
                =>>RETURN
TOTAL
                =>>RETURN
PURCH-DATE
                =>>121585
                =>>121685
DELIV-DATE
MISSING SEARCH KEY VALUE FOR ACCOUNT IN MASTER CUSTOMER
====== | ENTRY CANNOT BE ADDED | =======
```

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QUERY/iX COMMANDS (cont) UPDATE DELETE

ACCOUNT =>>//

>ADD CUSTOMER

ACCOUNT =>>86110047 LAST-NAME =>>CELERY FIRST-NAME =>>ALLISON

INITIAL =>>B.

STREET-ADDRESS =>>18 ASCOTT AVE.

CITY =>>CARMEL
STATE =>>CA
ZIP =>>93921
CREDIT-RATING =>>1.2

ACCOUNT =>>//

>ADD SALES

=>>86110047 ACCOUNT# STOCK# =>>141990 QUANTITY =>>6 PRICE =>>2000 =>>RETURN TAX=>>RETURN TOTAL =>>121585 PURCH-DATE =>>121685 DELIV-DATE

ACCOUNT =>>//

UPDATE DELETE

Deletes data entries from a data set.

Syntax

{U[PDATE] DELETE
 DEL[ETE]}

Discussion

This command is an extension of a retrieval command in that it deletes those entries selected by the previous retrieval command. All of the entries must reside in the same data set. UPDATE DELETE may only be used following the FIND or FIND ALL command or SUBSET command following a FIND or FIND ALL command. Entering FIND CHAIN or MULTIFIND (selecting entries from more than one data set) and then UPDATE DELETE is not allowed.

To delete entries from a data set, you must have write access to the data set, as determined by the password you enter in response to the PASSWORD= prompt or through the PASSWORD= command.

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When you enter an UPDATE DELETE command, QUERY prints the message:

```
DELETE ALL RETRIEVED ENTRIES (YES OR NO)?
```

This message is reminder that all the entries selected by the last retrieval command will be deleted by the command. If you respond YES, QUERY deletes the entries. If you respond NO, the command is ignored and you are prompted for another command. In job mode, the entries are deleted without confirmation.

In a procedure, you must use the UPDATE DELETE form of the command. UPDATE may be abbreviated. DELETE may not be abbreviated when using it with the UPDATE keyword.

You must have specified a mode of 1, 3, or 4 in order to use this command.

Master Data Entries

QUERY disallows any attempt to delete the master entry if its search item value still exists in the search items of the appropriately linked detail data sets. However, QUERY will continue to delete as many entries as it can. When all possible entries have been deleted, QUERY will issue a message indicating how many master entries with associated details were encountered, and how many entries were able to be successfully deleted.

```
>F CUSTOMER.ACCOUNT IS 07954001

1 ENTRIES QUALIFIED

>U DELETE

DELETE ALL RETRIEVED ENTRIES (YES OR NO)?

>>YES

1 ENTRIES NOT DELETED BECAUSE CORRESPONDING DETAIL DATA ENTRIES EXIST

0 OF 1 QUALIFYING ENTRIES DELETED

>FIND SALES.ACCOUNT IS 07954001

1 ENTRIES QUALIFIED

>DELETE ALL RETRIEVED ENTRIES (YES OR NO) ?

>>YES
```

In this example, there is a detail data entry in SALES with an ACCOUNT value of 07954001, so QUERY will not delete the entry from the CUSTOMER master data set.

Next, an entry with an ACCOUNT equal to 07954001 is deleted from the SALES detail data set. Now the ACCOUNT equal to 07954001 in the CUSTOMER master data set can be deleted.

UPDATE REPLACE

Modifies the value of data items.

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Syntax

```
{U[PDATE] REPLACE,
    REPL[ACE],} data item name [(subscript)] = "value";

[data item name [(subscript)] = "value";] ... END
For example:
    >UPDATE REPLACE,DATE="741010";END
Where data item name = DATE and value = "741010""
```

Parameters

data item name is the name of a simple data item, or the name of a compound data item with an optional <code>subscript</code> parameter, contained in the entries selected by the last FIND command.

by the last FIND command.

"value" is the new value for the data item surrounded by quotation marks. It must

be the proper size and type for the named item. Quotation marks are required. QUERY prints an error message if values of improper size or

type are entered.

subscript is the number indicating which sub-item you want to replace. Subscript

is entered with parenthesis and must be an integer> 1 and <= the number of sub-items defined for the compound item. QUERY will default to the

first sub-item if no subscript is specified.

Discussion

UPDATE REPLACE is an extension of the retrieval commands in that it operates on data entries selected by the previous retrieval command. All of the data entries selected must be from the same set. UPDATE REPLACE can only be used following a FIND or FIND ALL command or a SUBSET command following a FIND or FIND ALL command. Entering a FIND CHAIN or MULTIFIND command (which selects entries from a detail set and one or more master data sets) followed by an UPDATE REPLACE command is not allowed.

You must have specified a mode of 1, 2, 3, or 4 to use this command.

The UPDATE REPLACE command consists of a series of data item name/data item value pairs separated by semicolons. When the command is entered, QUERY replaces the value of each data item named in the command with the new value enclosed in quotation marks. The names of data items appearing in the command must belong to the data entries selected by the last retrieval command.

In a procedure, you must use the UPDATE REPLACE form of the command. UPDATE can be abbreviated. REPLACE cannot be abbreviated when used with the UPDATE keyword.

If an IMAGE error occurs during the replacement of data entries, QUERY issues the following message to indicate how many entries were successfully updated before the error occurred:

X OF Y ENTRIES REPLACED

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X is the number of entries that were successfully updated, and Y is number of retrieved entries.

Session Mode

When you enter an UPDATE REPLACE command from a terminal, QUERY checks each line of the command as it is entered. If an error occurs, the line is ignored, an error message is sent, and you are prompted for another line. QUERY continues to prompt for lines until you enter END. END is required.

The replacement statements (data item name/data item value pairs) can be entered on one line:

```
>UPDATE REPLACE, DATE="851010"; HOURS="4"; END
or on several lines:

>UPDATE REPLACE,

>>DATE="851010";

>>HOURS="4";

>>END
```

Job Mode

If you are entering the command in job mode, the replacement statements can appear in one record or several consecutive records. If an error occurs, either illegal data or an IMAGE error, QUERY will terminate.

Null Values

You can store an UPDATE REPLACE command as a procedure with null values for the data items. You do this by entering a pair of quotation marks with no intervening characters data item name= (for example, DATE="").

When such a procedure is executed using the UPDATE procedure name command, QUERY prompts you for a value by printing the message:

```
WHAT IS THE VALUE OF data item name >>
```

Where data item name is the name of the data item associated with the null value in the UPDATE REPLACE command. The desired value must be entered without quotation marks. All characters entered (including blanks, quotation marks, and other characters) are significant. The maximum number of characters which can be entered as a value is 72. Lowercase characters are upshifted unless the data item is type X.

Examples

```
Example 1

>F CUSTOMER.FIRST-NAME=GENEVA

USING SERIAL READ
```

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```
1 ENTRIES QUALIFIED
>REPL,STREET-ADDRESS="868 DOYLE ROAD";
>END
>LIST CUSTOMER FOR FIRST NAME=GENEVA

ACCOUNT LAST-NAME FIRST-NAME IN STREET-ADDRESS

10034764 SLATER GENEVA 868 DOYLE ROAD
```

In example 1, the CUSTOMER entry with FIRST-NAME of GENEVA is located. The street address is changed. The LIST command is used to check the results.

Example 2

```
>AD SALES
               =>>67795400
ACCOUNT
STOCK#
               =>>1169331
QUANTITY
                =>>6
PRICE
                =>>1800
TAX
                =>>RETURN
TOTAL
                =>>RETURN
PURCH-DATE =>>121585
DELIV-DATE =>>121685
ACCOUNT
               =>>//
>F SALES.ACCOUNT IS 67795400
1 ENTRIES QUALIFIED
>UPDATE REPLACE,
»TAX="25";
»TOTAL="1825";
»END
```

The UPDATE REPLACE command can also be used to fill in blank values. In the second example, no values are entered for TAX and TOTAL when the entry is added. The UPDATE REPLACE command is then used to add these values, after the entry has been located with the FIND command.

Example 3

```
>FIND PRODUCT.STOCK# IGT 70000000
USING SERIAL READ
3 ENTRIES QUALIFIED
>UPDATE REPLACE,
»DESCRIPTION="OBSOLETE";
»END
>REPORT ALL
STOCK# =7931Z22F
DESCRIPTION =OBSOLETE
STOCK#
               =78787878
DESCRIPTION
                =OBSOLETE
                =98989898
STOCK#
DESCRIPTION
                =OBSOLETE
```

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In example 3, REPORT ALL is used to verify the replacements. The entries are still available from the last FIND. Each PRODUCT data set entry with a STOCK# greater than 70000000 is changed so that the description is OBSOLETE.

UPDATE procedure

Executes an UPDATE command stored as a procedure in the current Proc-file.

Syntax

```
U[PDATE] procedure name [,character]
For example:
    >UPDATE UPDNAMES
Where procedure name = UPDNAMES
    >U CHANGE, %
Where procedure name = CHANGE and character = %
```

Parameters

```
procedure name is the name of an UPDATE ADD, UPDATE REPLACE, or UPDATE DELETE command procedure in the current Proc-file.

character is any printable ASCII character.
```

Discussion

You can use the CREATE command to store any of the three forms of the UPDATE command. Once the procedure is stored in the Proc-file, you use this form of the UPDATE command to execute it. Refer to the CREATE command for information on creating a procedure.

When you execute the UPDATE procedure, QUERY first checks each line of the procedure. If an error occurs, a message is sent and the incorrect statement in the line is ignored. All other correct statements in the procedure are executed. If the <code>character</code> is included in the command, the procedure is listed before the execution begins.

Example

```
>>F LAST-NAME IS MAYFIELD
USING SERIAL READ
1 ENTRIES QUALIFIED
>PROC-FILE =PROCX
>UPDATE CHANGE
WHAT IS THE VALUE OF THE CITY
»PETALUMA
```

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```
WHAT IS THE VALUE OF THE STREET-ADDRESS **37 41ST AVE.
WHAT IS THE VALUE OF THE CREDIT RATING **8 5
```

In this example, the FIND command is used to locate the entry to be updated. The procedure named CHANGE (located in Proc-file PROCX) contains the following:

```
U REPLACE,
CITY="";
STREET-ADDRESS="";
CREDIT-RATING="";
END
```

When using null values, QUERY prompts for values when the procedure is executed.

VERSION

Displays the current version of QUERY and IMAGE procedures and utilities.

Syntax

V[ERSION]

Discussion

This command will print the current version, update, and fix level information for QUERY and all IMAGE procedures and program files on the standard list device. If OUTPUT=LP has been specified previously, the information is also printed on the QSLIST device. (Refer to the OUTPUT= command for a description of QSLIST.)

>VERSION

```
C.00.08
          OUERY
TurboIMAGE Overall VUF:
   HP30391C.07.14 TurboIMAGE/XL
TurboIMAGE Procedures:
   DBOPEN C.07.10
   DBINFO
             C.07.03
   DBCLOSE
             C.06.15
   DBFIND
             C.07.14
   DBGET
             C.07.14
   DBUPDATE C.07.06
             C.07.07
   DBPUT
   DBDELETE
             C.07.03
   DBLOCK
              C.06.11
```

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```
DBUNLOCK C.06.11
   BIMAGE C.06.11
   DBCONTROL C.07.03
   DBBEGIN
             C.06.05
   DBMEMO
             C.06.05
             C.06.05
   DBEND
   DBXBEGIN C.06.09
   DBXEND
             C.07.11
   DBXUNDO
             C.07.11
TurboIMAGE Program Files:
   DBSCHEMA.PUB.SYS
                     C.07.13
   DBSTORE.PUB.SYS
                     C.06.16
   DBRESTOR.PUB.SYS C.03.02
   DBUNLOAD.PUB.SYS C.06.22
                     C.06.22
   DBLOAD.PUB.SYS
   DBUTIL.PUB.SYS
                     C.07.10
   DBDUMP.PUB.SYS
                     C.02.00
   DBRECOV.PUB.SYS C.07.10
TurboIMAGE Reference Manual:
   Edition 6 June 1997
                           30391C.07.03
Third-party Indexing Product:
                       Version: 3.04.50
   Omnidex
   SUPERDEX (190261) Version: 4.1.48
```

XEQ

Executes QUERY commands from a file instead of the standard input device.

Syntax

```
X[EQ] filename [,NODATA]
For example:
    XEQ CFILE,NODATA
Where filename = FILE and option = ,NODATA
```

Parameters

is the name of an ASCII file containing commands and parameters.

NODATA if specified, QUERY prompts for null data values and any command parameters when the XEQ file is executed.

Discussion

When the XEQ command is entered, QUERY reads the specified file and executes the commands until an end-of-file or another XEQ command is encountered. Any command input is also read from filename unless NODATA is specified. When an end-of-file is

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reached, control returns to the original command input device (in session mode, the terminal, or in job mode, the job input device).

Only the first 72 characters of each record are read. You can continue a command on the next record by entering an ampersand (&) as the last non-blank character in the current record.

If an error occurs while opening the data base in session mode, QUERY will close the XEQ file and prompt for another command. In job mode, QUERY closes the XEQ file and the job is terminated.

An XEQ command within another XEQ file will close the first file and open the new one. The initial file is never reopened. QUERY performs an end-of-file on the first file and control transfers to the new file.

The NODATA option specifies that the XEQ file only contains commands and does not contain any data needed by the command. QUERY will prompt you for the data.

Control Y

When you enter **CONTROL** Y during the execution of an XEQ file, QUERY will terminate the command currently executing, close the XEQ file and prompt for another command.

If a FIND, MULTIFIND, or SUBSET command is executing when **CONTROL** Y is entered, QUERY will print the following message.

```
x ENTRIES HAVE QUALIFIED, DO YOU WANT TO CONTINUE SEARCHING?
```

If you respond YES, QUERY will complete the search and execute the rest of the commands in the XEQ file. If you respond NO, QUERY will terminate the retrieval command, close the XEQ file, and prompt for another command.

If you enter **CONTROL** Y in response to a value prompt, as in the case of null values and the NODATA option, QUERY will terminate the command, close the XEQ file, and prompt for another command. In some cases, a retrieval command with null values will create an execution loop where the only way to terminate the command is with **CONTROL** Y.

The following is an example of an XEQ file which will create an execution loop. The XEQ file is named FINDACCT and contains:

```
FIND ACCT#=""
REPORT ALL
XEQ FINDACCT, NODATA
```

Examples

```
Example 1
```

In this example, an XEQ file called FISET is used to define a particular QUERY session environment. The FISET file contains these records:

```
DEFINE
ORDERS
CLERK
5
CUSTOMER, SALES
```

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```
PROCX
TERM
```

QUERY executes the DEFINE command and uses the other records as data in response to the DEFINE command prompts. If the NODATA option had been specified, QUERY would prompt you for each DEFINE prompt.

```
>XEQ FISET
DEFINE
DATA-BASE = ORDERS
PASSWORD = CLERK
MODE = 5
DATA-SETS = CUSTOMER, SALES
PROC-FILE = PROCX
OUTPUT = TERM
OUTPUT = TERM
END OF XEQ FILE
```

Example 2

This example shows how an XEQ file, PRXFIL, can be used to store and execute a pre-planned find-and-report sequence. It also shows the use of null data values and how the FIND CHAIN command can be used to access two data sets. Here, the information from CUSTOMER and SALES is used to prepare a bill.

```
>XEQ PRXFIL,NODATA

FIND CHAIN CUSTOMER.ACCOUNT,SALES.ACCOUNT="" END
WHAT IS THE VALUE OF - ACCOUNT
>>2
2 ENTRIES QUALIFIED
REPORT BILL
...
```

Figure 6-2. Billing Report From an XEQ File

```
BOBO'S MERCANTILE

ACCOUNT #: 2 BILLING DATE: 06/19/85

HARLEY W LOND
1362 16TH AVE
SAN FRANCISCO, CA 94122

PURCHASE DATE

PURCHASE DATE

85/05/05

$418.22
```

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TOTAL DUE \$418.22

The XEQ file PRXFIL contains:

```
FIND CHAIN CUSTOMER.ACCOUNT, SALES.ACCOUNT="" END REPORT BILL
```

Since you want to be prompted for a value when the FIND CHAIN command containing a null data value is called, you use the NODATA option in the XEQ command. Note that if REPORT were called directly from the file, XEQ NODATA would prompt you for report statements instead of reading them from the file. Therefore, the REPORT command is stored as a procedure, BILL, in the current Proc-file, and is initiated from PRXFIL after the FIND CHAIN command.

The procedure BILL contains:

```
REPORT
H1, "BOBO'S MERCANTILE", 43, SPACE A4
H2, "ACCOUNT #:", 10
H2, ACCOUNT, 14
H2, "BILLING DATE: ", 60, SPACE A2
H2, DATE, 70
H3, FIRST-NAME, 14
H3, INITIAL, 20
H3, LAST-NAME, 31
H4, STREET-ADDRESS, 31
H5, CITY, 20
H5, STATE, 25
H5, ZIP, 31, SPACE A2
H7, "PURCHASE-DATE", 13
H7, "PURCHASE, "70, SPACE B3
H8, "TOTAL", 70, SPACE A2
D, PURCH-DATE, 8, E1
E1, "XX/XX/XX"
R4, LOAD, OUANTITY
R4, MULT, PRICE
R4,ADD,TAX
D,R4,70,E2
E2,"$$$,$$$.99"
R0,ADD,R4
TF, "TOTAL DUE", 9, SPACE B2, SKIP A
TF,R0,70,E2
S, PURCH-DATE
END
```

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A QUERY/V MESSAGES

The messages in this appendix are listed alphabetically. Messages that begin with a number are listed alphabetically, with the other messages, by the first word after the number. For example, the message: $x \; \texttt{ENTRIES} \; \texttt{QUALIFIED}$ is listed with the messages beginning with the letter E.

MESSAGE	MEANING	ACTION
A DUMMY DATA SET CAN BE EQUIVALENCED TO ONLY ONE DATA SET	The same dummy data set can only be used in one data set equivalence.	Correct the command and re-enter it.
A FILE WITH THE GIVEN NAME ALREADY EXISTS	There is already a file with the same name in the specified group and account.	Either use a different file name or purge the existing file with that name.
A PARENTHESIS OR BRACKET IS NOT PAIRED IN PATTERN	A left or right parenthesis or bracket is missing.	Correct the command and re-enter it.
A SPECIFIED OPTION NOT ALLOWED FOR USER PROCEDURES	Only the SPACE and SKIP options can be used with user procedures.	Correct the command and re-enter it.
A TRANSACTION IS IN PROGRESS; TRANSEND MUST BE CALLED BEFORE ANOTHER TRANSBEGIN	TRANSBEGIN was entered twice without any intervening TRANSEND. Another transaction cannot be started until the preceding transaction has ended.	Enter TRANSEND if you want to end the current transaction.
ADD OPTION ALREADY SPECIFIED	The ADD option has been entered twice for the same total statement.	Re-enter the statement with a single ADD option.
ADD OPTION NOT ALLOWED IN STATEMENT	A statement other than Total contains an ADD option.	Re-enter the statement without the ADD option.
ALL DATA SET NAMES ARE VALID NAMES, DATA SET EQUIVALENCES WERE IGNORED	The specified dummy data set name is an existing data set in one or more open data bases.	Re-enter the command with a valid dummy data set name.
ALPHA EDIT MASK EXCEEDS MAXIMUM SIZE	The number of characters in an alphanumeric edit mask exceeds the length of the output device record.	Correct the edit mask length by changing the Edit Statement.

MESSAGE	MEANING	ACTION
ARITHMETIC OVERFLOW [ON Rn]	The sum of data item values being totaled (using a Total statement ADD option) exceeds 20 digits. A register arithmetic operation caused an underflow/overflow condition on the specified register number n .	The REPORT command terminates. Re-enter the command or alter the report procedure and execute it again.
ATTEMPTED DELETION OF CHAIN HEAD	Attempted to delete a master search item value that still exists as a search value in one or more details.	Delete the detail entries, then delete the master entry.
ATTEMPTED MODIFICATION OF A SEARCH OR SORT KEY	The UPDATE REPLACE command has attempted to change the value of a data item defined as a search or sort item.	Delete the entire entry and add it again with a new value for the search or sort item.
ATTEMPTED MODIFICATION OF A READ-ONLY ITEM	The UPDATE REPLACE command has attempted to modify a data item to which you have only read but not write access.	You cannot modify the item unless you supply the appropriate password with the PASSWORD= command.
AUTOMATIC MASTER	The UPDATE ADD command has attempted to add an entry to an automatic master data set.	None.
	It is not necessary to explicitly enter values for an automatic master. IMAGE will do that for you.	
AVERAGE OPTION ALREADY SPECIFIED	The AVERAGE option has been entered twice for the same Total Statement.	Re-enter the statement with a single AVERAGE option.
AVERAGE OPTION NOT ALLOWED IN STATEMENT	A statement other than Total contains an AVERAGE option.	Re-enter the statement without AVERAGE.
BAD DATA BASE REFERENCE	This is an internal QUERY problem.	Contact your HP support representative.
BAD DATA BASE NUMBER	This is an internal QUERY problem.	Contact your HP support representative.
BAD DATA SET OR DATA ITEM REFERENCE	This is an internal QUERY problem.	Contact your HP support representative.
BAD ITEM REFERENCE OR BAD LIST (SUB-SYSTEM ERROR)	This is an internal QUERY problem.	Contact your HP support representative.
BAD MODE	This is an internal QUERY problem.	Contact your HP support representative.

MESSAGE	MEANING	ACTION
BAD PASSWORD	Password not defined for data base. You cannot access any data items or data sets.	Re-enter the password.
BEGINNING OF CHAIN	This is an internal QUERY problem.	Contact your HP support representative.
BEGINNING-OF-FILE	This is an internal QUERY problem.	Contact your HP support representative.
BROKEN CHAIN POINTERS	You have read only access and are sharing the data base with a user who is making structural changes to it.	Re-enter the command.
BUFFER OVERFLOW	The total length of all data items to be modified in the data set exceeds 2378 words and has overflowed the buffer used to hold them. If UPDATE REPLACE, the command terminates.	Use the FORM command to see the exact length of the data items and re-enter the values.
CAN ONLY REPORT FROM DATA BASE USED IN FIND OR SUBSET COMMAND	A data base other than the one specified in the FIND or SUBSET command was specified in your report.	Correct the data base name and re-enter the command.
CAN ONLY RETRIEVE FROM ONE DATA BASE AT A TIME FOLLOWING A FIND COMMAND	A SUBSET on a single data set select file may only refer to one data base.	Correct the data base name and re-enter the command.
CAN ONLY SPECIFY A DATA BASE NAME FOR THE FIRST DATA ITEM OR DATA SET NAMED IN THE COMMAND	The LIST command has qualified a data item other than the first data item with a data base name.	Correct the data base name and re-enter the command.
CANNOT COMPLETE JOIN - MAXIMUM NUMBER OF TEMPORARY FILES IS EXCEEDED	QUERY uses a maximum of 244 temporary files, each 4096 records long. In the process of joining the data sets, this limit has been reached.	Use stricter selection criteria in the MULTIFIND command.
CANNOT DELETE ENTIRE COMMAND	You cannot completely delete a command from the command history buffer.	Use the R subcommand if you want to change the entire command.
CANNOT FIND SEARCH STRING IN COMMAND HISTORY BUFFER	The string in the REDO command does not exist in the command history buffer.	Re-enter the command with a valid string.

MESSAGE	MEANING	ACTION
CANNOT USE SUBSET COMMAND AFTER A FIND CHAIN COMMAND	The SUBSET command cannot be used on a FIND CHAIN select file.	Use JOIN, MULTIFIND, and SUBSET to access the same data.
CHARACTER STRING NOT FOUND IN COMMAND HISTORY BUFFER	The string specified in the REDO command was not found in the command history buffer.	Correct string in REDO command or use command number.
CHARACTER TYPE DATA ITEMS MAY ONLY BE EQUATED WITH CHARACTER TYPE DATA ITEMS	If one data item named in a data item equivalence is of character data type, the other data item named in the equivalence must also be of character type.	Use the FORM command to check the type of data items.
COMBINED LENGTH OF DATA ENTRIES FORMING A COMPOUND ENTRY CANNOT EXCEED 2378 WORDS	The select file may not be saved since the length of the compound data entry is too large.	None
COMMAND STOPPED AT LIMIT, AS SPECIFIED	Command has retrieved the number of entries specified with #LIMIT parameter.	None
COMMAND TABLE OVERFLOW	LIST: Contains more than 10 logical relationships.	Re-enter the command with fewer logical
	REPORT: Contains more than 400 statements.	relationships.Re-enter report with fewer statements.
	RETRIEVAL: Contains more than 50 logical relationships.	Re-enter command with fewer logical relationships.
x COMPOUND ENTRIES QUALIFIED	\boldsymbol{x} is the number of compound entries retrieved by MULTIFIND or SUBSET.	None
CONSTANT LITERAL TABLE	LIST: Number of data item values	Re-enter the command.
OVERFLOW	appearing in the entire LIST command has exceeded the capacity of the table used to hold them.	Revise the report and re-enter the command. The maximum number of characters for all literals
	REPORT: Number of literal character strings appearing in all the header, detail, group, and total statements have exceeded the capacity of the table used to hold them.	combined is about 16000 bytes minus twice the number of literals in the report.
CONTROL BREAK INCONSISTENCY	The level numbers of total or group statements do not match properly with the sort statement level numbers.	Revise the report and re-enter the command.
<control y=""></control>	You have entered CONTROL Y.	

MESSAGE	MEANING	ACTION
COUNT OPTION ALREADY SPECIFIED	The COUNT option has been entered twice for the same total statement.	Re-enter the statement with a single COUNT option.
COUNT OPTION NOT ALLOWED IN STATEMENT	Statement other than total contains a COUNT option.	Re-enter the statement without COUNT.
DATA BASE data base name HAS BEEN CLOSED, COMMAND CANNOT BE CONTINUED	The data base that your command refers to has been closed.	Either enter another command that does not access that data base, or use a DEFINE, DATA BASE=, or MULTIDB command to open that data base.
DATA BASE BUSY, DO YOU WISH TO WAIT (YES OR NO)?	The data base was opened with access modes 1 and 5 and other users are currently accessing the data base.	Reply NO to ignore current command. Reply YES to be placed in a wait queue until all other users in the queue have accessed the data base.
DATA BASE CANNOT BE OPENED BECAUSE IT IS DAMAGED	Some of the data in the specified data base is not accurate because the data base has been damaged.	Notify your data base administrator.
DATA BASE CANNOT BE OPENED (CHECK data base name OR SECURITY)	The data base name is invalid, or the account or group specified does not exist, or you do not have access to that data because of MPE security.	Re-enter the command with a valid data base name or change your password with the PASSWORD= command.
DATA BASE CANNOT BE OPENED (DBOPEN DID NOT SUCCEED)	The data base cannot be opened because an error occurred.	If this message persists, notify your data base administrator.
DATA BASE IN USE	The data base is currently being accessed and cannot be opened with an exclusive access mode.	Change the mode or try later.
DATA BASE IS LOCKED BY ANOTHER PROCESS	The data base cannot be accessed because another user has the data base, data sets or entries locked.	Try accessing data base at a later time.
DATA BASE NOT DECLARED	The command has been entered prior to declaring the data base(s).	Use DEFINE, DATA-BASE=, or MULTIDB to declare the data base(s).
DATA BASE OPEN EXCLUSIVELY	The data base is currently being accessed by another user with exclusive access mode.	Wait until the other user closes the data base and try again.
DATA BASE OPEN IN CONFLICTING MODE	The data base is currently being accessed in an access mode which is incompatible with the one specified.	Try another mode or try again later. (Refer to Section 1 for compatible modes.)

MESSAGE	MEANING	ACTION
DATA BASE REQUIRES CREATION	The data base root file exists, but files containing data sets do not.	Run the IMAGE program DBUTIL in CREATE mode to create the data base.
DATA ITEM DOES NOT BELONG TO SPECIFIED DATA SET	The data item does not belong to the data set named in the command.	Re-enter the command with the correct data set name.
DATA ITEM LIST TOO LONG	Internal QUERY error.	Contact your HP support representative.
DATA ITEM NOT RETRIEVED data item name	The command references a data item that was not previously selected by a retrieval command.	Retrieve entries that contain the data item and re-enter the command.
DATA ITEM USED IN MATCH MUST BE TYPE "U" OR "X"	The data item specified for a pattern match must be of character type.	Use the FORM command to check the type of data items.
DATA ITEM VALUE TOO LONG	The data item value entered exceeds 500 characters or the maximum allowable length for the data item type defined.	Use the FORM command to verify the length of the data item and re-enter with a smaller value.
DATA OF TYPE K CANNOT BE A NEGATIVE VALUE	Data items of type K must be positive.	Re-enter a positive value. See Table 1-1., "Data Item Types and Values," on page 16 for the legal value range for type K.
DATA SET BUSY - TRY AGAIN	The data set is being accessed by other users.	Try again later.
DATA SET FULL	No more entries can be added to the data set.	Consult with your data base administrator.
DATA SET NOT WRITEABLE	The command attempted to modify a data item in a data set which you are only allowed to read but not write.	You must supply an appropriate password or enter a different command.
DBB CONTROL BLOCK FULL	Internal IMAGE problem.	Refer to the <i>IMAGE Reference Manual</i> for an explanation of the problem.
DBINFO MODE 901 FAILED. CHECK DATA BASE LANGUAGE ATTRIBUTE AND IMAGE VERSION.	The version of IMAGE on your system does not have NLS features.	Refer to the <i>IMAGE Reference Manual</i> for an explanation of this problem.

MESSAGE	MEANING	ACTION
DBG CONTROL BLOCK FULL	Internal IMAGE problem.	This is a warning. The user may want to update IMAGE to a version that supports NLS.
DBU CONTROL BLOCK FULL	The IMAGE user control block is full.	Close and reopen the data base you are accessing either by exiting and re-entering QUERY or by using the CLOSE command. If the problem persists, refer to the <i>IMAGE Reference Manual</i> for an explanation of the problem.
DELETE ALL RETRIEVED ENTRIES (YES OR NO)?	QUERY requests confirmation of the UPDATE DELETE command just entered.	Reply YES to delete all entries selected by the most recent retrieval command. Reply NO to abort the command.
DIRECTED BEGINNING-OF-FILE	Internal QUERY problem.	Contact your HP support representative.
DIRECTED END-OF-FILE	Internal QUERY problem.	Contact your HP support representative.
DIRECTORY OVERFLOW, PROCEDURE REJECTED	The current Proc-file directory is full and cannot accept more procedures.	Delete existing unused procedures in the current Proc-file or build and declare another one with the PROC-ENTITY = command.
DUPLICATE EDIT STATEMENTS	More than one edit statement with the same number has been entered.	The second edit statement is ignored unless the REPORT is a procedure. If so, RETURN to prompt. Alter the procedure.
DUPLICATE ITEM IGNORED <i>item name</i>	The same data item has appeared more than once in the command. Only first occurrence is used.	None
DUPLICATE ITEM NAME	Two or more data sets named in the JOIN command contain the same data item name and one or both of the following:	None
	(1) The duplicate items are not named in the data item equivalence.	
	(2) The item is compound.	

MESSAGE	MEANING	ACTION
DUPLICATE PROCEDURE NAME	The procedure name already exists in the current Proc-file.	Re-enter the command with a different procedure name.
DUPLICATE SEARCH ITEM VALUE	You have entered a search value that already exists in the master data set. The value you tried to add is ignored.	None.
DUPLICATE SORT DATA ITEM NAME	More than one sort statement contains the same data item name, qualified with the same data base name and subscript.	Revise the report and re-enter the command.
EDIT MASK ERROR	A numeric edit mask contains characters in the wrong order.	Correct the mask and re-enter the edit statement.
EDIT OPTION ALREADY SPECIFIED	The statement contains more than one edit statement reference.	Revise the statement and re-enter it.
EDIT OPTION ERROR	The edit statement reference is not between E0 and E9 inclusive.	Revise the statement and re-enter it.
EDIT OPTION NOT ALLOWED IN STATEMENT	The edit statement is referenced in the displayed statement which contains a literal as a print element.	Revise the report and re-enter the command.
EITHER NO JOIN COMMAND WAS ISSUED OR THE MOST RECENT JOIN COMMAND WAS INVALID	The JOIN command was not entered or not entered correctly.	Enter a valid JOIN command.
END OF CHAIN	The end of a detail chain has been prematurely encountered.	Consult with data base administrator. Problem may be an internal QUERY problem or a problem with the data base.
END OF FILE	The end of the data set file has been prematurely encountered.	Consult with data base administrator. Problem may be an internal QUERY problem or a problem with the data base.
END-OF-FILE ON COMMAND INPUT FILE	QUERY has encountered the end of the input file before finding an EXIT command. In batch, the end of file could be caused by a :EOD, :EOJ, :JOB or :DATA record.	Check input file and add an EXIT command.
END-OF-FILE ON REPORT FILE	There is not enough room left in the file to which the report is being written.	Notify the system operator.

MESSAGE	MEANING	ACTION
END OF XEQ FILE	The End-Of-File was encountered in the XEQ file.	None
END PRINT POSITION ERROR	The end print position specified contains an illegal digit, is equal to zero, or is greater than the record size of the output device.	Revise the statement and re-enter it.
END PROCEDURE DATA	The line number referenced in an insert, replace, or delete statement is greater than the final statement number of the procedure being altered.	Re-enter the command with the correct statement number.
x ENTRIES HAVE QUALIFIED, DO YOU WANT TO CONTINUE SEARCHING?	CONTROL Y was entered during the retrieval. <i>x</i> is the number of entries found so far.	Reply NO if you want to terminate the command. The number of entries that have qualified so far will be preserved. Reply YES if you want to continue.
x ENTRIES NOT DELETED BECAUSE CORRESPONDING DETAIL ENTRIES EXIST	An attempt has been made to delete a master search item value that still exists as a detail search item value in one or more linked detail data sets. x is the number of entries not deleted.	If desired, delete the detail entries first and then the master entry.
x ENTRIES QUALIFIED	\boldsymbol{x} is the number of entries selected by the command.	None
EOD ON COMMAND INPUT	An :EOD, :JOB, :EOJ, or :DATA record has been encountered.	None
ERROR IN COMPILE-MATCH	An internal error occurred while trying to process the pattern specified with MATCHING. There may be too many characters in the pattern.	Try entering a shorter pattern.
ERROR IN SAVE PROCEDURE INVALID ITEM BOUNDARIES - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE INVALID ITEM LENGTH - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE INVALID ITEM OFFSET - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.

MESSAGE	MEANING	ACTION
ERROR IN SAVE PROCEDURE INVALID ITEM TYPE SPECIFIED - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE ITEM BOUNDARY TOO LONG FOR RECORD - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE ITEM NAME BEGINS WITH NON-ALPHABETIC ITEM - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE ITEM NAME CONTAINS A BLANK - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE ITEM NAME CONTAINS INVALID CHARACTER - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE ITEM NAME IS ALL BLANKS - ITEM # n	Internal QUERY Problem. Item # n is the number of the item in error.	Contact your HP support representative.
ERROR IN SAVE PROCEDURE NUMBER OF ITEMS MUST BE GREATER THAN ZERO	Internal QUERY Problem.	Contact your HP support representative.
EXPECTED A " , "	A comma is missing from the command or statement.	Correct the command or statement and re-enter it.
EXPECTED A " . "	A period is missing from the command or statement.	Correct the command or statement and re-enter it.
EXPECTED " = "	An equal sign is missing from the command.	Correct the command or statement and re-enter it.
EXPECTED A ";"	A semicolon is missing from the command or statement.	Correct the command or statement and re-enter it.
EXPECTED A CHARACTER IN PATTERN	A pattern must have one or more characters.	Correct the command or statement and re-enter it.

MESSAGE	MEANING	ACTION
EXPECTED A CONNECTOR OR "END"	The command is missing a logical connector (AND or OR) or a terminating END, or an ending quote is missing from a data item value.	Correct the command or statement and re-enter it.
EXPECTED A DATA ITEM NAME	A data item name is missing from the command.	Re-enter the command with a data item name.
EXPECTED A DATA SET NAME	A data set name is missing from the command.	Re-enter the command with a data set name.
EXPECTED A DUMMY DATA SET NAME	A dummy data set name is missing from the command.	Re-enter the command with a dummy data set name.
EXPECTED A LANGUAGE NUMBER OR NAME	The LANGUAGE=command only accepts the name of a language or the number associated with that name.	Enter HELP LANGUAGE for a complete explanation of the command and then re-enter it.
EXPECTED A LITERAL VALUE	The value in quotes is missing or the beginning or ending quote is missing.	If prompted with >>, re-enter the data item name and value. Otherwise, correct the command and re-enter it.
EXPECTED A LEFT PARENTHESIS	The left parenthesis which specifies a sub-item index is missing from the command.	Correct the command and re-enter it.
EXPECTED A RIGHT PARENTHESIS	The right parenthesis which specifies a sub-item index is missing from the command.	Correct the command and re-enter it.
EXPECTED EITHER A COMMA OR A SEMICOLON	The JOIN command expected a comma or semicolon.	Correct the command and re-enter it.
EXPECTED "TO"	A TO is missing from the data item equivalences.	Correct the statement and re-enter it.
FATAL ERROR: QUERY TERMINATED	An unrecoverable error has occurred.	Notify your data base administrator.
FCLOSE FAILURE x, y	The MPE intrinsic FCLOSE failed. (IMAGE error -2). <i>x</i> is the data set number, <i>y</i> is the file system error number.	Notify your data base administrator.
FILE CLOSE ERROR code	A file error occurred while MPE was closing a file. Code is an MPE file system error number.	Notify your data base administrator.
FILE DOES NOT EXIST	The specified file does not exist.	Re-enter the command with a valid file name.

MESSAGE	MEANING	ACTION
FILE DOES NOT EXIST, BEING CREATED	The procedure file does not exist in the log-on group. The file is created by QUERY and saved using file name as the formal designator. File size is 126 records.	None
FILE NOT TYPE ASCII	The referenced file is not an ASCII file.	Re-enter the command using the name of an ASCII file.
FILE OPEN ERROR BAD RECSIZE	The ASCII file declared as the Proc-file does not have a record size of 256 bytes.	Declare a different Proc-file with the PROC-ENTITY = command.
FILE OPEN ERROR code	A file error occurred while opening a file. <i>Code</i> is an MPE file system error number.	Contact your HP support representative.
FILE READ ERROR code	A physical error occurred during Proc-file read operation. Code is an MPE file system error number.	Contact your HP support representative.
FILE SYSTEM ERROR OCCURRED IN SDBUILD INTRINSIC - code	A file error occurred while QUERY was saving the select file. Code is an MPE file system error number.	Contact your HP support representative.
FILE WRITE ERROR code	A physical error occurred during file write operation. Code is an MPE file system error number.	Contact your HP support representative.
'FIND' EXPECTED	The referenced procedure does not contain a FIND command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.
FLOCK FAILURE x y	The MPE intrinsic FLOCK failed. (IMAGE error -7) x is the data set number, y is the file system error number.	Notify your data base administrator.
FOPEN FAILURE X Y	The MPE intrinsic FOPEN failed. (IMAGE error -1) x is the data set number, y is the file system error number.	Notify your data base administrator.
FREADDIR FAILURE x y	The MPE intrinsic FOPEN failed. (IMAGE error -3). x is the data set number, y is the file system error number.	Notify your data base administrator.

MESSAGE	MEANING	ACTION
FREADLABEL FAILURE x y	The MPE intrinsic FOPEN failed. (IMAGE eror-4. x is the data set number, y is the file system error number.	
FULL CHAIN FOR ITEM item name IN MASTER set name	Command attempted to add a detail entry to a chain which has reached the maximum allowable number of entries. Command ignored. Item name is the search item in the detail data set and set name is the master data set name.	Consult with your data base administrator.
FULL MASTER FOR item name IN MASTER set name	An attempt has been made to add a detail data entry with a search item value that does not match any existing search item value in the corresponding automatic master <code>set name</code> and a new master entry cannot be created because the automatic master data set is full. <code>Item name</code> is the detail data set search item name.	Consult with your data base administrator.
FWRITEDIR FAILURE x y	The MPE intrinsic FOPEN failed. (IMAGE error -5). x is the data set number, y is the file system error number.	Notify your data base administrator.
FWRITELABEL FAILURE x	The MPE intrinsic FOPEN failed. (IMAGE error -6). x is the data set number, y is the file system error number.	Notify your data base administrator.
HEADERS OVERFLOW A PAGE	The Header Statements print more header lines of information (counting line skipping) than can fit on one output page.	Revise the Header Statements and re-enter the command.
ILLEGAL ACCESS	You do not have write access to the data base because your access mode does not allow it.	Refer to Section 1 for a description of access modes and capabilities associated with each.
ILLEGAL ASCENDING/DESCENDING CODE	An ASC or DES sort parameter is missing or incorrectly spelled.	Revise the sort statement and re-enter it.

MESSAGE	MEANING	ACTION
ILLEGAL DATA ITEM NAME item name	The data item named <i>item</i> name does not belong to the data base currently being accessed, is not accessible to you based upon your password, or is not a member of the data set specified in the fully-qualified data item name.	Use the MULTIDB command to open the correct data base, or change your password with the PASSWORD= command, or use the FORM command to determine the correct data item.
ILLEGAL DATA SET NAME set name	The data set called set name does not belong to the data base currently being accessed or you cannot access the data set based on your password.	Re-enter the command with a valid data set name (use the FORM command to determine the valid set names) or change your password with the PASSWORD= command.
ILLEGAL DATA TYPE <i>item</i> name	The data type specified in a register statement is defined as U or X or a register number is outside the range 0-29.	Revise the register statement and re-enter it.
ILLEGAL DUMMY DATA SET NAME	A dummy data set name cannot be longer than 16 characters, and the first character must be alphabetic.	Correct the command and re-enter it.
ILLEGAL ITEM LENGTH x, FOR ITEM item name	The referenced data item is not the proper size and type to be processed by QUERY.	Refer to Section 1 for a discussion of data types supported by QUERY.
ILLEGAL ITEM LENGTH x, ITEM item name IGNORED	The data item being referenced is not the proper size and type to be processed by QUERY. If the data item is a search or sort item, the command terminates. x is the data item type.	Refer to Section 1 for a discussion of data types supported by QUERY.
ILLEGAL ITEM LENGTH x FOR SEARCH KEY item name	Data item referenced is of a type not supported by QUERY.	Refer to Section 1 for a discussion of data types supported by QUERY.
ILLEGAL NAME	ALTER, CREATE, DESTROY, DISPLAY, RENAME: The referenced procedure name exceeds eight characters, contains illegal characters, or consists of a reserved word.	Refer to the CREATE command for naming rules or use DISPLAY LIST to determine the correct procedure name. Re-enter command with correct name.
	DATA-BASE=: Data base name referenced contains an illegal character or more than 24 characters.	Re-enter the command with the correct name.

MESSAGE	MEANING	ACTION
	OUTPUT=: Name following OUTPUT= is not LP or TERM.	Re-enter command with LP or TERM.
	PROC-ENTITY =: Proc-file name contains an illegal character.	Re-enter command with valid name.
	REPORT: Procedure name exceeds eight characters or does	Re-enter command with correct name.
	not start with an alphabetic character.	Refer to the MPE Commands Reference Manual for valid
	XEQ: XEQ file name begins with a non-alphabetic character or is too long.	file names.
ILLEGAL PROCEDURE NAME	The specified procedure name contains non-alphanumeric characters.	Re-enter procedure name without non-alphanumeric characters.
ILLEGAL REGISTER OPERATOR	The operator specified is not one of the valid register operators.	Refer to the Register Statement under the REPORT command for valid operators. Revise the statement.
ILLEGAL SOURCE DIGIT IN CONVERSION CVAD - REPLACED WITH ZERO	Routine which converts ASCII numeric strings to packed decimal format has detected an illegal digit. Digit is converted to zero and processing continues.	None
ILLEGAL SELECTION CRITERIA	The retrieval command contains invalid selection criteria. The syntax may be incorrect.	Refer to Section 3 for the correct syntax of the command. Re-enter the command with a legal selection criteria.
ILLEGAL UPDATE TYPE	The character string following UPDATE is not ADD, REPLACE, or DELETE.	Correct the command and re-enter it.
INCONSISTENCY BETWEEN OPTION AND EDIT STATEMENTS	The statement contains an edit statement label not used to define an edit statement.	Revise the statement and re-enter command.
IN ORDER TO SAVE A COMPOUND SELECT FILE, THE NUMBER OF DATA ITEMS THE COMPOUND ENTRY POSSESSES MUST BE LESS THAN 511.	The select file may not be saved since there are too many data items in the compound entry.	None

MESSAGE	MEANING	ACTION
INPUT ERROR	ALTER: No line number in an insert, delete, or replace statement (for example, /R,).	Re-enter the statement correctly.
	Beginning line number greater than ending statement number (for example, /R,5,3).	
	Beginning line number referenced in statement less than ending line number of previous statement (for example, $/R,2,4/D,3$)	
	Alter statement does not start with /I,/R,/D, or /E.	
	Illegal character entered.	
	/R or /I entered with no additional lines (for example, $/R$,4/D,6).	Shorten line if possible and re-enter it.
	CREATE: Input line contains an illegal character or input line exceeds 250 characters.	Re-enter the command
	DISPLAY: The beginning line number is less than 1 (for example, DISPLAY FINDACT, 0,3).	
	The beginning line number is greater than the ending line number (for example, DISPLAY FINDACT, 4,2)	
INPUT TOO LONG	ALTER: Combined length of continued lines (connected by &)	Shorten the statement and re-enter the command.
	exceeds 250 characters. GENERAL: Command exceeds	Re-enter the command with fewer characters if possible.
	698 characters.	Re-enter the value.
	FIND, MULTIFIND, SUBSET, UPDATE: Data item value is longer than the maximum length for the data item.	None
INSUFFICIENT VIRTUAL MEMORY	QUERY cannot obtain necessary system disc space to create the tables and work space required to access the data base.	Try again later.

MESSAGE	MEANING	ACTION
INTERNAL QUERY NLS PROBLEM	While initializing language-dependent information, the NLS subsystem encountered an error from which it could not recover.	Contact your HP support representative.
INVALID COMMAND	QUERY does not recognize the command or OUTPUT=LP has been entered twice without an intervening OUTPUT= TERM. The command is ignored the second time it is entered.	Refer to the command description for the proper format and re-enter the command.
INVALID COMMAND NUMBER OR COMMAND NUMBER RANGE REQUESTED	Command numbers in REDO or LISTREDO command do not exist in the redo history butffer. Alternatively, the command range is invalid, e.g. 2,1	Correct command numbers or range.
INVALID CHARACTERS AFTER DELETE COMMAND	The D subcommand can only be followed by other D's or by the insert (I) subcommand.	Enter a valid editing subcommand.
INVALID CHARACTERS AFTER EDIT COMMAND	A subcommand of the REDO command is followed by invalid characters.	Refer to the REDO command in Section 3 for information on the editing subcommands.
INVALID CONNECTOR OR TERMINATOR XXXX	QUERY expected a logical connector (AND or OR) or END. xxxx is the offending character string appearing in place of the expected string.	Correct the command and re-enter it.
INVALID DATA BASE NAME	The specified data base does not exist.	Re-enter the command with a valid data base name.
INVALID DATA SET NAME set name	The data set, set name, does not belong to the specified data base.	Re-enter the command with a valid set name (use the FORM command to determine the valid set names).
INVALID EDIT COMMAND	An invalid REDO editing subcommand was entered.	Refer to the EDIT command in Section 3 for information on the valid subcommands.
INVALID FILE NAME GIVEN	The file name specified must be a legal MPE file name.	Refer to <i>Using the HP 3000</i> for a description of legal file names.
INVALID MODE	The response to the MODE= prompt is not an integer from 1 to 8.	If prompted, enter a valid mode, or re-enter the command with a valid mode.

MESSAGE	MEANING	ACTION
INVALID NAME FOLLOWS FORM COMMAND	There is an error in one of the parameters for the FORM command.	Use HELP to check the FORM syntax and re-enter the command.
INVALID NUMBER FOR COMMAND HISTORY BUFFER	The specified command number does not exist in the command history buffer.	Use LISTREDO to list the commands, then re-enter the command with a valid command number.
INVALID PACKED DECIMAL DIGIT	The data base contains invalid numeric data.	Consult with your data base administrator.
INVALID PASSWORD	The password contains more than eight characters.	If prompted, re-enter the password. Otherwise, re-enter the command with a valid password.
INVALID RANGE FOR COMMAND HISTORY BUFFER	The specified range does not exist in the command history buffer.	Use LISTREDO to list all the commands, then re-enter the command with a valid range of command numbers.
INVALID RELATIONAL OPERATOR	An invalid relational operator has been entered.	Refer to Table 3-1., "FIND Command Relational Operators," on page 67, then re-enter the command with a correct operator.
INVALID SUB-ITEM INDEX	The sub-item index must be a valid integer.	Correct the sub-item index and re-enter the statement.
INVALID ZONED DIGIT	The data base contains invalid numeric data.	Consult with your data base administrator.
INVALID # VALUES FOR RELATIONAL OPERATOR	Multiple data item values only follow "equal" or "not equal" relational operators.	Re-enter the command changing either the relational operator or the values.
JOINING A DATA SET TO ITSELF IS ONLY ALLOWED THROUGH THE USE OF DATA SET EQUIVALENCES	A data set cannot be named twice in the same data item equivalence.	Use a data set equivalence to join a set to itself. Refer to JOIN for a description of dummy data sets.
LANGUAGE INVALID. NATIVE-3000 USED	Language specified not configured. The default, NATIVE-3000 was used.	Ask your system manager what languages are available on your system.
LANGUAGE NOT CONFIGURED ON THIS SYSTEM. NATIVE-3000 USED	Languages are configured on each system. Language specified is not available on your system. The default language is NATIVE-3000.	Ask your system manager what languages are available on your system.

MESSAGE	MEANING	ACTION
LEVEL ERROR	The Level number appearing in a sort, group, or total statement is not valid for the statement.	Revise the necessary statement and re-enter it.
LIMIT MUST BE POSITIVE	The # LIMIT parameter must be greater than or equal to zero.	Correct the command and re-enter it.
LITERAL EXPECTED	A literal is missing from the TRANSMEMO command.	Correct the command and re-enter it.
LITERAL TOO LARGE	The literal character string exceeds the record size of the output device.	Revise the statement containing the character string and re-enter it.
LINE WOULD EXCEED MAXIMUM OF 70 CHARACTERS. BREAK LINE FIRST	The current edit subcommand would cause the current line to be too long.	First use the B or S subcommand to split the line. Then re-enter the current subcommand.
LOGICAL CONNECTIONS ARE INCOMPLETE; COMPOUND DATA SET CANNOT BE GENERATED	It must be possible to trace the data item equivalence from one data set to every other data set named in the JOIN command.	Refer to the JOIN command for more information. Correct the command and re-enter it.
LOGGING ENABLED AND NO LOG PROCESS RUNNING	Logging may have been enabled in DBUTIL for the specified data base and no MPE log process is running, or there may not be enough disc space.	Consult with your data base administrator or refer to the <i>IMAGE Reference Manual</i> for more information on logging.
LOGGING NOT ENABLED FOR THIS USER	You have opened the data base for read access only and there is no need to log transactions.	Refer to the <i>IMAGE Reference Manual</i> for more information on logging.
MATCH NOT VALID WHEN LANGUAGE <> NATIVE-3000	QUERY can only allow the matching option for NATIVE-3000.	If possible, change the language to NATIVE-3000 for the match.
MAXIMUM NUMBER OF DATA BASES (10) ALREADY OPEN	No more data bases may be opened since the maximum number of data bases that can be open at one time is (10).	One of the data bases opened with the MULTIDB command can be closed with the CLOSE command.
MISSING SEARCH KEY VALUE FOR item name IN MASTER set name	Command tried to add an entry to a detail data set linked to the specified master data set without a corresponding entry in the master data set for the search item value. Item name is the detail data set search item and set name is the master data set name.	Add an entry with the same search item value to the master data set and then re-enter this command.

MESSAGE	MEANING	ACTION
MISSING SEARCH OR SORT	Internal QUERY problem.	Contact your HP support representative.
MORE THAN 5 FIELDS ARE BEING TOTALED	The total statements referenced more than five different data items.	Revise the necessary total statements and re-enter the command.
MORE THAN 10 PATTERNS IN ONE RETRIEVAL COMMAND	There may be no more than ten patter matches in one retrieval command.	Correct and command and re-enter it.
'MULTIFIND' EXPECTED The referenced procedure does not contain a MULTIFIND command. Re-enter the command with the correct procedure name. =MUST OPEN THE FIRST DATA BASE WITH EITHER THE DEFINE COMMAND OR THE DATA-BASE= COMMAND	The MULTIDB command may only be used after the primary data base is open.	Use the DEFINE or DATA-BASE= command to open the primary data base, then re-enter the command.
MUST SPECIFY BOTH DATA BASE NAME AND DATA SET NAME IN USER DEFINED PROCEDURE	If the data base name is specified in a user procedure, then the data set name must be also, and vice versa.	Specify the missing parameter in your user procedure, recompile and store into the proper SL.
NEW COMMAND EXCEEDS MAXIMUM OF 698 CHARACTERS	The length of the edited command exceeds the QUERY maximum of 698 characters.	Reduce the command length by deleting characters.
NLCOLLATE INTRINSIC INTERNAL ERROR	An unexpected error occurred during a data comparison.	Contact your HP support representative.
NLUTIL INTRINSIC INTERNAL ERROR	The NLS subsystem encountered an error from which it could not recover while attempting to initialize language-dependent information.	Contact your HP support Representative.
NO DATA BASE NAME GIVEN	A data base name is missing from the command.	Re-enter the command with the data base name.
NO DATA BASE WITH THE GIVEN NAME IS CURRENTLY OPEN	The specified data base name is invalid or not currently open.	Use DEFINE and MULTIDB to see which data bases are open; correct the command and re-enter.
NO ENTRY	No entries match the selection criteria.	None

MESSAGE	MEANING	ACTION
NO COMMAND TO EDIT	The command history buffer is empty.	None
NO FILE NAME GIVEN	A file name was expected in the command.	Correct the command and re-enter it.
NO RECORDS HAVE BEEN RETRIEVED YET - SUBSET COMMAND NOT ALLOWED	The SUBSET command was entered before entries were retrieved with a FIND or MULTIFIND command.	First use a FIND or MULTIFIND command then re-enter the SUBSET command.
NO RECORDS TO REPORT	No records have been retrieved yet.	First use FIND or MULTIFIND, then re-enter the REPORT command.
NO RETRIEVAL WAS MADE FROM DATA BASE data base name, WHICH WAS NAMED IN A USER PROCEDURE	The data base specified is not the name of a currently opened data base.	Correct the data base name in your user procedure, recompile, and store into the proper SL.
NO RETRIEVAL WAS MADE FROM DATA SET data base name: data set name	The FIND, MULTIFIND or SUBSET command did not access this data set.	Enter another FIND, MULTIFIND or SUBSET command accessing this data set, or correct your report statement.
NO SUCH DATA BASE	The referenced data base does not exist or you did not include the account or group name.	Re-enter the command with the correct data base name or append a group or account and try again.
NO TRANSACTION IS IN PROGRESS	TRANSEND was entered before TRANSBEGIN; TRANSBEGIN is needed to start a transaction.	Use TRANSBEGIN if you wish to start a transaction.
NO. OF SORT ITEMS EXCEEDS LIMIT	The number of sort items defined exceeds the maximum of 66.	Revise the report and re-enter the command.
NON-NUMERIC DIGIT ENCOUNTERED	The value entered contains an illegal character.	Enter the correct value.
NON-NUMERIC IN REAL VALUE	The value entered for a data item type real contains an illegal character, or the value is larger than the maximum allowed for the data type. (This does not include scientific notation.)	Refer to Section 1 for information on data item types and ranges. Re-enter the command with a correct value.
NOT A FIND PROCEDURE	The referenced procedure does not contain a FIND command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.

MESSAGE	MEANING	ACTION
NOT A JOIN PROCEDURE	The referenced procedure does not contain a JOIN command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.
NOT A MULTIFIND PROCEDURE	The referenced procedure does not contain a MULTIFIND command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.
NOT A SUBSET PROCEDURE	The referenced procedure does not contain a SUBSET command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.
NOT A REPORT PROCEDURE	The referenced procedure does not contain a REPORT command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.
NOT A REPORT STATEMENT	The statement is not recognized as a valid report statement.	Revise the statement and re-enter it.
NOT AN UPDATE PROCEDURE	The referenced procedure does not contain an UPDATE command.	Use DISPLAY and DISPLAY LIST to determine correct procedure name. Re-enter the command.
NOT ALLOWED TO USE "MATCHING" WITH FIND CHAIN	MATCHING cannot be used with the FIND CHAIN command.	Use JOIN and MULTIFIND to access the same data.
NOT ENOUGH SECTORS IN QSKIB FILE	More data item values appear in a retrieval command than can be stored in a temporary file known as QSKIB. The QSKIB file can contain approximately 12,000 characters.	Re-enter the command with fewer data item values.
NOREPEAT MAY ONLY BE ASSOCIATED WITH UP TO 10 SORT LEVELS AND/OR REGISTERS	The number of registers which use the NOREPEAT option plus the number of sort levels for which the total statement uses NOREPEAT must be less than or equal to 10.	Correct the report.
NOREPEAT OPTION ALLOWED ONLY IN REGISTER OR TOTAL STATEMENTS	NOREPEAT cannot be used as a REPORT option on any statement types other than Register or Total.	Correct the statement and re-enter it.

MESSAGE	MEANING	ACTION
NUMBER SPECIFIED IS TOO LARGE/SMALL FOR DATA ITEM TYPE x	The value entered is too large or two small for data type x .	Enter the correct value. Refer to Table 1-1., "Data Item Types and Values," on page 16 for value ranges of different data types.
NUMERIC EDIT MASK EXCEEDS 20 CHARACTERS	The numeric edit mask in an edit statement exceeds the maximum allowable 20 characters.	Revise the edit mask and re-enter the statement.
NUMERIC VALUE ERROR or NUMERIC VALUE ERROR ITEM IGNORED ALTER, DISPLAY: A line number contains too many digits or an illegal character. Re-enter the statement or command with the correct line number. LIST, UPDATE: A numeric value contains an illegal character or is larger than allowed for the data type. Re-enter the command with the correct value. =OLD FORMAT ON PROCEDURE FILE	The file specified as the Proc-file does not have a file code of 1070.	Ask the data base administrator for help.
OPTION ERROR	The statement option is either illegal for the statement in which it appears, the option is not recognized as valid, or you have used NOREPEAT in a single data set report.	Revise the statement and re-enter it.
OUTMODED ROOT FILE	The data base root file was created using a different version of the IMAGE software. Current QUERY software is not compatible with this file.	Consult with your data base administrator.
PARAMETER ERROR	A syntax or spelling error has occurred.	Revise the statement and re-enter the command.
PASSWORD DOES NOT MATCH ANY DEFINED FOR SPECIFIED DATA BASE. USER CLASS ZERO (0) WAS ASSIGNED	The password was typed incorrectly.	Re-type the password.

MESSAGE	MEANING	ACTION
PASSWORD ERROR	The password contains more than eight characters or does not allow at least read access to the data base.	If prompted, enter the correct password. Otherwise, re-enter the command with the correct password.
PROCEDURE CANNOT BE DELETED BY ALTER	You have attempted to delete a procedure, line by line, using ALTER. The procedure is not changed and the ALTER command terminates.	To delete a procedure, use the DESTROY command.
PROCEDURE NAME NOT FOUND	The named procedure is not in the directory for the current Proc-file. This message may also appear if the command syntax is incorrect.	Correct the procedure name, declare a different Proc-file, or correct the command syntax.
PROCEDURE NAME TOO LONG	The name of the procedure is more than eight characters.	Re-enter the command with a valid procedure name.
PROC-FILE BUSY	The Proc-file is currently being accessed by another user.	The command using the Proc-file is ignored. Try again later.
PROC-FILE BUSY, DO YOU WISH TO WAIT (YES OR NO)?	The Proc-file is being accessed by another user. In batch mode the default answer is YES.	Reply NO to abort the command. Reply YES to be placed in wait queue until all users ahead of you in queue have accessed the file.
PROC-FILE NOT DECLARED	The command has referenced a procedure before a Proc-file has been declared.	Use the PROC-ENTITY = command to declare a Proc-file.
PROC-FILE OVERFLOW, INPUT TERMINATED	The procedure being entered or altered is too large for the remaining space in the Proc-file. Part of the procedure will be lost.	Either delete unused procedures in the Proc-file or create the procedure in another Proc-file.
PROC-FILE TOO LARGE - MUST BE <= 400 RECORDS	The file being declared as the Proc-file is larger than 400 records.	Re-enter the command with a different file name.
PROC-FILE TOO SMALL - MUST BE >= 5 RECORDS	The file being declared as the Proc-file is smaller than five records.	Re-enter the command with a different file name.
'QSLIST' DEVICE NOT AVAILABLE	The device defined as QSLIST is in use by another process.	Wait and try again later or use the terminal.
QUERY IS NOT ALLOWED TO ACCESS THIS DATA BASE	The data base administrator has disallowed all access to this data base.	Use another data base.

MESSAGE	MEANING	ACTION
QUERY IS NOT ALLOWED TO MODIFY THIS DATA BASE - USE MODES 5-8	The data base administrator has disallowed all write access to this data base.	Use the MODE=, DEFINE, DATA-BASE=, or MULTIDB command to specify a mode greater than or equal to 5.
RANGE IN PATTERN HAS FIRST CHARACTER GREATER THAN SECOND CHARACTER	If a range is specified in pattern matching, the first number must be less than or equal to the second number.	Correct the command and re-enter it.
READ ERROR FROM COMMAND INPUT FILE	A physical read error occurred while reading from the file used for input to QUERY.	Check the input device and try entering the command again. Consult with the system manager.
REAL VALUE ERROR - ITEM IGNORED	Real value contains an illegal character or is not in the proper range for the data item defined.	Refer to Section 1 for data item types and ranges. Re-enter the command with a correct value.
RECORD HAS NOT YET BEEN FOUND	The command has been executed prior to selecting entries with a retrieval command.	First use a retrieval command and then re-enter the command.
	UPDATE DELETE or UPDATE REPLACE: The command was used after a multiple data set retrieval.	Use a FIND, FIND ALL or SUBSET (following a FIND or FIND ALL) and then re-enter the command.
RECORDS = x	This message is printed in response to CREATE SPACE. <i>x</i> is the number of unused records in the Proc-file.	None
REDO ONLY AVAILABLE DURING INTERACTIVE SESSION	The REDO command cannot be issued from a job file or a command file.	Remove the command.
REPORT CANNOT BE GENERATED DUE TO ERRORS	The REPORT command contains errors and will not generate a report.	Revise the report and re-enter the command.
REPORT INCOMPLETE - ITEMS MISSING	Some of the data items selected by the retrieval command may have been deleted by some other user prior to executing the REPORT command.	Re-enter the retrieval and REPORT commands.
REQUESTED ACCESS MODE IS UNAVAILABLE	The data base is currently being accessed in an access mode which is incompatible with the one specified.	Try another mode, or try again later. (Refer to Section 1 for compatible modes.)

MESSAGE	MEANING	ACTION
RETRIEVAL FROM MORE THAN ONE DATA SET	The LIST or FIND command has specified access to more than one data set or the FIND CHAIN command has specified access to more than one detail data set.	Use the FORM command to determine the data base structure. Re-enter the command.
SAME LINES HAVE CONFLICTING REPORT OPTIONS label	A statement option has appeared more than once in statements concerning the same report line. Label is the statement type and level.	Revise the necessary statements and re-enter the command.
SCRATCH FILE	A physical error has occurred during QUERY access of a scratch	Contact your HP support representative.
{READ OPEN WRITE}	file. The file is not accessible to the user. Code is the file system error number.	representative.
ERROR code	namber.	
SECURITY VIOLATION	MPE file security has been violated (for example, a user with read access attempts to open a file with write access.)	Try another mode or log-on account or ask the data base administrator for help.
SELECT FILE IS EMPTY - NO RECORDS HAVE BEEN FOUND YET	The SAVE command was entered before a select file was established with either FIND, SUBSET, or MULTIFIND.	First use either FIND, SUBSET, or MULTIFIND, then re-enter the SAVE command.
SETLOCKS COMMAND ALREADY IN EFFECT	SETLOCKS was previously entered without an intervening RELEASE command.	Enter RELEASE to cancel the locks already in effect. If RELEASE is not entered, any new locks will be held along with any locks already in effect.
SETLOCKS COMMAND WAS	SETLOCKS was not previously entered.	None
SKIP OPTION ALREADY SPECIFIED	The SKIP option has been specified twice in the same statement.	Revise the statement and re-enter the command.
SKIP OPTION ERROR	The SKIP option is not SKIP A n or SKIP B n where n is 1 to 5 inclusive.	Revise the statement and re-enter the command.
SKIP OPTION NOT ALLOWED IN HEADER	The header statement contains a SKIP option.	Revise the statement and re-enter the command.

MESSAGE	MEANING	ACTION
SORTLIB: message	An error has occurred in one of the SORT/3000 procedures operating in behalf of QUERY. Message is the SORT/3000 error message.	Refer to the Sort/Merge/XL General User's Guide and try the command again.
SORT LEVEL MISSING OR DUPLICATE label	The group or total statements reference sort statements which either do not exist or appear twice in the REPORT command. For example, S1 appears twice, or a total statement is labeled T3 when no S3 statement exists. Label is the statement type and level.	Revise the necessary statements and re-enter the command.
SPACE OPTION ALREADY SPECIFIED	A SPACE A or SPACE B option appears twice in the same statement.	Revise the necessary statements and re-enter the command.
SPACE OPTION ERROR	A SPACE option is not SPACE A n or SPACE B n , where n is 1 to 5 inclusive.	Revise the necessary statements and re-enter the command.
SPECIFIED FILE CALLS FOR CARRIAGE CONTROL CHARACTERS (CHECK FOR FILE EQUATE)	The file named in the SAVE command cannot have carriage control characters.	Either use another file name or refer to the <i>MPE</i> Commands Reference Manual for the FILE and RESET commands.
SPECIFIED FILE HAS A NON-SDFILE FILECODE (CHECK FOR FILE EQUATE)	The file named in the SAVE command must have an SDFILE filecode.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE HAS INCOMPATIBLE RECORD SIZE (CHECK FOR FILE EQUATE)	The file named in the SAVE command has an incorrect record size.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE HAS INCOMPATIBLE FILE LIMIT (CHECK FOR FILE EQUATE)	The file named in the SAVE command has an illegal file limit.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE HAS NON-FIXED-LENGTH RECORDS (CHECK FOR FILE EQUATE)	The file named in the SAVE command must have fixed-length records.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.

MESSAGE	MEANING	ACTION
SPECIFIED FILE HAS MULTIRECORD ACCESS (CHECK FOR FILE EQUATE)	The file named in the SAVE command cannot have multirecord access.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE HAS NOBUF (CHECK FOR FILE EQUATE)	The file named in the SAVE command cannot have NOBUF.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE HAS NOWAIT I/O (CHECK FOR FILE EQUATE)	The file named in the SAVE command cannot have NOWAIT I/O.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE IS NOT AN ASCII FILE (CHECK FOR FILE EQUATE)	The file named in the SAVE command must be ASCII.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
SPECIFIED FILE IS NOT ON DISC (CHECK FOR FILE EQUATE)	The file named in the SAVE command must be a disc file.	Correct the file equate (refer to Appendix E for SAVE file specifications) or use another file name.
STATUS=%XXXXXX	A hardware trap has occurred	Consult with the system
P=%XXXXXX TRAP=%XXXXXX	which cannot be handled by QUERY. (May be caused by hardware failure.) QUERY terminates. XXXXXX is an octal number. STATUS is the status register, P is the P-register and TRAP is the MPE trap number.	manager.
SUB-ITEM INDEX MUST BE 1 OR GREATER	The sub-item index must be an integer greater than 0 and less than or equal to the number of sub-items that the data item possesses.	Correct the sub-item index and re-enter it. Use the FORM command to check the number of sub-items for that data item.
SUB-ITEM INDEX TOO LARGE	The sub-item index specifying which sub-item to use is greater than the number that the data item possesses.	Use FORM to check the number of sub-items for that data item and re-enter the command.
'SUBSET' EXPECTED	The referenced procedure does not contain a SUBSET command.	Use DISPLAY or DISPLAY LIST to determine the correct procedure name. Re-enter the command.
SUBSYSTEM BUFFER TOO SMALL	Internal QUERY problem.	Contact your HP support representative.

MESSAGE	MEANING	ACTION
TEXT MUST BE NO GREATER THAN 512 CHARACTERS	The memo on the log file cannot exceed 512 characters.	Re-enter the log file memo.
THE DATA BASE data base name, NAMED IN THE USER PROCEDURE, IS ILLEGAL.	The specific data base is either an illegal name or is not the name of a currently open data base.	Correct the data base namein your user procedure, recompile it, and store it into the proper SL.
THE DATA ITEM data item name DOES NOT BELONG TO ANY DATA SET NAMED IN THE MOST RECENT JOIN COMMAND	The value of this data item cannot be reported since it does not belong to any data set that was accessed by the MULTIFIND command.	Correct the command and re-enter it. The FORM command can be used to determine what items are in each set in the JOIN command. The SHOW JOIN command will show you the current JOIN.
THE DATA SET data set name, NAMED IN A USER PROCEDURE, IS ILLEGAL The data set specified in the user procedure is not in the specified data base, or is not accessible to you based upon your password.	Correct the data set name in your user procedure, recompile, and store into the proper SL, or change your password.	
THE DATA SET data set name, NAMED IN A USER PROCEDURE, IS NOT IN DATA BASE data base name.	The data set specified in the user procedure does not belong to the data base specified, or is not accessible to you based upon your password.	Correct the data set name in your user procedure, recompile, and store into the proper SL, or change your password.
THE DATA SET data base name: data set name WAS NOT NAMED IN THE MOST RECENT JOIN COMMAND	A data set named in the MULTIFIND or SUBSET of a MULTIFIND must have been specified in the most recent JOIN command.	Enter SHOW JOIN to see the most recent JOIN command.
THE SAVE COMMAND MAY NOT BE USED IF THE @ SIGN WAS SPECIFIED IN THE JOIN COMMAND	The JOIN command contained the optional @ parameter.	None
THE @ SIGN IS NOT ALLOWED ON A CYCLE OF DATA SETS	The @ sign is not allowed in a JOIN command if the data item equivalences form a cycle.	Refer to Section 3 (under the JOIN command) for more information. Correct the command and re-enter it.

MESSAGE	MEANING	ACTION
THE @ SIGN IS NOT ALLOWED ON BOTH SIDES OF THE "TO"	There can only be one @ per data item equivalence.	Correct the command and re-enter it.
THIS COMMAND HAS GONE OVER THE RETRIEVAL LIMIT.	The number of entries selected has reached the maximum. See Table B-6 for the limit value.	Re-enter the command with stricter selection criteria or use the entries already selected.
THIS DATA BASE IS ALREADY OPEN FOR THIS JOB OR SESSION	A data base can only be opened once within QUERY.	Use the DEFINE or MULTIDB command to alter any environment specifications for a particular data base.
THIS DATA BASE WAS OPENED WITH THE DEFINE COMMAND	This data base is the primary data base and a data base can only be opened once within QUERY.	To change a data base from being a primary data base to a data base opened with the MULTIDB command, first open a new primary data base with the DEFINE or DATA-BASE= command. Then open the previous primary data base with the MULTIDB command.
TOO MANY DATA ITEM EQUIVALENCES WERE SPECIFIED	There can only be up to 53 data item equivalences.	Decrease the number of equivalences and re-enter the command.
TOO MANY DATA SET EQUIVALENCES WERE SPECIFIED; JOIN EXPECTED	There may only be up to 53 total data item and data set equivalences.	Decrease the number of equivalences and re-enter the command.
UNABLE TO OPEN DATA BASE FOR WRITE ACCESS	The database is already open in a mode that does not allow concurrent write access. Alternatively, mPE sile system security does not allow wriet access to the database root file.	Ask the data base administrator for help.
UNABLE TO USE FILE name The requested new Proc-file name is not large enough or is not an empty existing Proc-file. Re-enter the command with a different name. =UNDO COMMAND NOT ALLOWED NOW	The UNDO command is only allowed following a SUBSET command.	Refer to the SUBSET command for correct usage.

MESSAGE	MEANING	ACTION
UNEXPECTED ERROR IN REPORT PRINT: REPORT COUNT TABLE FULL	Internal QUERY problem.	Contact your HP support representative.
UNIFYDETAIL MAY NOT BE USED - HEADER AND DETAIL SPACE DOES NOT FIT ON ONE PAGE	The header and detail lines will not all fit on one page. The UNIFYDETAIL option may not be used for this report.	Correct the report.
UNLOAD PROC FAILURE	The MPE intrinsic UNLOADPROC failed. This error indicates hardware or system software failure.	Notify the system manager.
UPDATE TO MORE THAN ONE DATA SET	The UPDATE DELETE and UPDATE REPLACE commands cannot be used on entries selected from more than one data set.	Use the FIND or SUBSET command to select entries to be deleted or replaced.
USE PLUS OR MINUS SIGN	To move backward, you must use a minus sign. To move forward, you must use a plus sign.	Re-enter the REDO editing subcommand.
USER LANGUAGE INVALID	User language not available. Only NATIVE-3000 is available on your system.	Ask the System Manager to configure the desired language on your system.
USER LANGUAGE NOT CONFIGURED ON THIS SYSTEM. NATIVE-3000 USED.	Languages are configured on each computer system. Language specified is not available on your system. The default language is NATIVE-3000.	Ask your system manager what languages are available on your system.
USING SERIAL READ	QUERY must read each record of the detail data set without the benefit of a master data set search key.	Wait for QUERY to complete the search, or terminate the command with CONTROL Y.
USING SORT/MERGE	Sorting and merging of data sets must be used in the searching of the compound data set being created by the MULTIFIND command.	Wait for QUERY to complete the search, or terminate the command with CONTROL Y.
WARNING: LOCKS ARE BEING HELD	SETLOCKS has been entered and there are locks in effect that will remain until RELEASE is entered.	If you do not need to retain these locks, enter a RELEASE command since other users may want to access the locked data set(s).
WHAT IS THE VALUE OF item name	The command contains a null data item value. You are prompted for the data item value.	Supply the requested data item value.

MESSAGE	MEANING	ACTION
WRITE ERROR TO COMMAND LISTFILE	A physical write error occurred while writing to the standard list device (\$STDLIST).	Check the output device and try the current command again. Consult with the system manager.
@ SIGNS MUST BE PROPAGATED	@ must propagate along data item equivalences.	Refer to the JOIN command. Correct the command and re-enter.
\$MISSING MAY ONLY BE USED FOR MULTIPLE DATA SET ACCESS	\$MISSING cannot be used as a value for a SUBSET command on a single data set select file or for the FIND CHAIN command.	Correct the command and re-enter it.

B QUERY/3000 SPECIFICATIONS

LIMITS USED BY QUERY

Table B-1. General

ТҮРЕ	MAXIMUM
Data Base Name	6 characters (excluding group and account)
Number of Open Data Bases	10
Password Length	8 characters
Record Size of Output Device	256 characters
Size of Data Item Value	500 characters
Size of Input Line	698 characters

Table B-2. JOIN Command

ТҮРЕ	MAXIMUM
Length of Dummy Data Set Name	16 characters
Number of Data Item Equivalences	52
Number of Data Sets in JOIN	53

Table B-3. LIST Command

ТҮРЕ	MAXIMUM
LIST Literals	768 total characters
LIST Logical Connectors	10

Table B-4. PROC-FILE Command

ТУРЕ	MAXIMUM
ALTER Command Input Line	250 characters
Number of Procedures in a Proc-file	Refer to PROC-FILE under "FILES USED BY QUERY"
Proc-file Name	8 characters

Table B-5. REPORT Command

ТҮРЕ	MAXIMUM OR RANGE
Alphanumeric Edit Mask Length	20 characters
Detail Levels	20
Edit Levels	20

Table B-5. REPORT Command

ТҮРЕ	MAXIMUM OR RANGE
Group Levels	1-10
Header Levels	1-9
Line Length	256 characters
Literals	16,000 total characters (including quotation marks)
Number of NOREPEAT Items	10 (registers plus total items)
Numeric Edit Mask Length	20 characters
Register Numbers	1-30
REPORT Literals	136 total characters
Sort Item Length	136 characters
Sort Levels	1-9
Sort Statements	66 unnumbered
Total Statement Data Items	5
Total Levels	1-10 and TF
Total Number of REPORT Statements	400

Table B-6. Retrieval Command (FIND, MULTIFIND, SUBSET)

ТҮРЕ	MAXIMUM
FIND Chain Values	16
FIND, MULTIFIND, SUBSET Literals	16,000 total characters
FIND, MULTIFIND, SUBSETLogical Connectors	50
FIND, MULTIFIND, SUBSET Retrieval	16,700,000 entries
Number of Patterns used with MATCHING	10

Table B-7. SAVE Command

ТҮРЕ	MAXIMUM
SAVE Compound Entry	2378 words in length, 510 data items

Table B-8. TRANSMEMO Command

ТҮРЕ	MAXIMUM
TRANSMEMO Text	512 characters

Table B-9. Updating Command (UPDATE ADD and UPDATE REPLACE)

ТҮРЕ	MAXIMUM
REPLACE or ADD Entry	2378 words (IMAGE maximum)

FILES USED BY QUERY

Table B-10. Files Equated by the User

FILE NAME	DESCRIPTION
QSIN	The file opened by QUERY for input. Opened as a new file.
QSOUT	The file opened by QUERY for output. Opened as a new file.
QSLIST	The output device specified when OUT=LP. Refer to the OUTPUT=command for details on equating this to a device other than the line printer.
QSMSGnnn	The QUERY message catalog, located in pub.sys. File is opened fully qualified. The default file name is QSMSG000 with your language selection specifying other values for nnn.

Table B-11. Files Not Equated by the User (Temporary Files)

FILE NAME	DESCRIPTION
QLSREDOF	This is a temporary file which contains the command history buffer used by the LISTREDO and REDO commands.
QREDOF	This is a temporary file which contains the command being edited with the REDO command. $ \\$
QSCMPSEL	A select file. This is a temporary file which contains the record numbers of the compound data set entries which qualify from a MULTIFIND or SUBSET command.
QSKIB	$Holds \ the \ literal \ values \ specified \ in \ the \ FIND, \ MULTIFIND \ or \ SUBSET \ selection \\ criteria.$
QSOLDSEL	A select file which is created when the SUBSET command is entered. This is the file which is restored when an UNDO command is entered. This is a temporary file which contains the contents of the previous select file. The previous select file contains the record numbers of the entries which qualified from a FIND or MULTIFIND command.
QSSELECT	A select file. This is a temporary file which contains the record numbers of the single data set entries which qualify from a FIND or SUBSET command.

Table B-12. Files Created by the User and/or Specified to be Built by QUERY

FILE NAME	DESCRIPTION
PROC-FILE	Contains the procedures that may be used for executing certain QUERY commands. Opened as an old file.
	Required File Attributes: file code 1070, ASCII, rec size 128 words
	file size must be at least 5 records and not more than 400 records.
	QUERY will build the file with 126 records. Note that most commands, with the exception of large reports, will require only one record.
SAVE FILE	A self-describing (SD) file whose internal format is outlined in Appendix E. An SD file contains the entries which qualified from a FIND, MULTIFIND or SUBSET command.
	Cannot be built by you. The file must be a new file. You can specify a file equate.
	Required File Attributes: file code 1084, ASCII, fixed length records, disc file required defaults: NOCCTL, NOMR, BUF, WAIT record size: size in bytes of IMAGE entry file size: number of entries to be saved

Table B-13. Unnamed Scratch Files (Temporary Files)

USED BY	DESCRIPTION
JOIN	Used to hold the most recent JOIN command, if any.
MULTIFIND	Used to create the compound data set specified in the JOIN command. As each data set is joined with the previous ones, the record numbers are held in this file. In this way the file holds "intermediate" compound data sets until the final data set is joined, which results in the final select file - QSCMPSEL.
	244 files, each 4096 records long
REPORT	Used for the NOREPEAT option.

QUERY/3000 SPECIFICATIONS

FILES USED BY QUERY

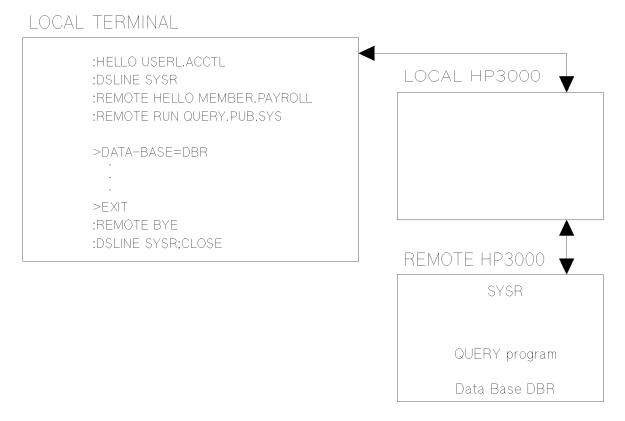
C ACCESSING A REMOTE DATA BASE

If you want to use QUERY to access a data base that resides on a remote HP3000, there are three methods available using Distributed Systems (DS/3000) and/or Network Services (NS/3000). Included in this section is information on both DS and NS. Either of these services can be used in Methods 1 or 2. Refer to the note in Method 3 for restrictions when using a data-base-access file. For complete instructions on operating remote sessions, refer to the DS/3000 Reference Manual or the NS/3000 User/Programmer Reference Manual.

METHOD 1: QUERY ON REMOTE SYSTEM

Method 1 is the most efficient since it minimizes communications line traffic. You can log on to your local computer, establish a communications link, initiate a remote session, and run QUERY on the remote system. This method is illustrated in *** 'Using Method 1' on page 232 ***. A user whose user name is USERL and whose account is ACCTL logs on to the local system. The user then establishes a communications link with the remote system SYSR, known as the parameter <code>dsdevice</code> in DS or <code>envid</code> in NS. A REMOTE HELLO command establishes a session on the remote system with user identification MEMBER.PAYROLL. The user runs QUERY on the remote system accessing a data base named DBR.

Figure C-1. Using Method 1



METHOD 2: QUERY ON LOCAL SYSTEM

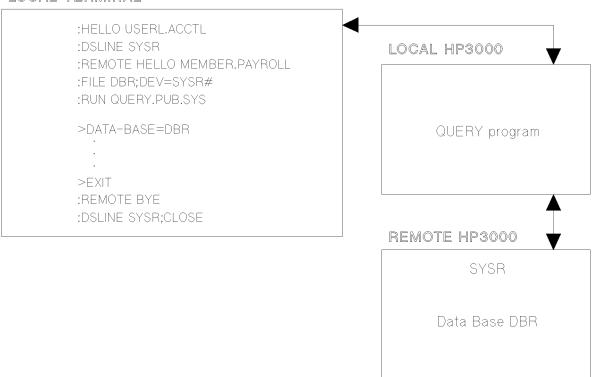
The second method is similar to Method 1 except QUERY is run on the local system. First a :FILE command is used to specify the location of the remote data base. After initiating execution of QUERY, you specify the data base name with the DEFINE or DATA BASE= command. The name of the data base must be the same as the name specified as the formal file designator in the :FILE command.

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Figure C-2. illustrates Method 2 using DS. After USERL establishes a communications link and remote session on the remote system, the user enters a file equation to specify that the data base DBR resides on a remote system with dsdevice name SYSR. The device type may be omitted if the default device type is acceptable. The user runs QUERY on the local system and specifies the data base name DBR with the DATA-BASE= command. Note: The data base name is the formal file designator in the :FILE command.

Figure C-2. Using Method 2

LOCAL TERMINAL



When using NS, you must have previously issued a :FILE command specifying the remote location of the file, to access a remote data base and run QUERY. In the example above, the user would enter:

:HELLO USERL.ACCTL

:DSLINE SYSR

:FILE DBR=DBX:SYSR

:REMOTE HELLO MEMBER.PAYROLL

:RUN QUERY.PUB.SYS

METHOD 3: USING A DATA-BASE-ACCESS FILE

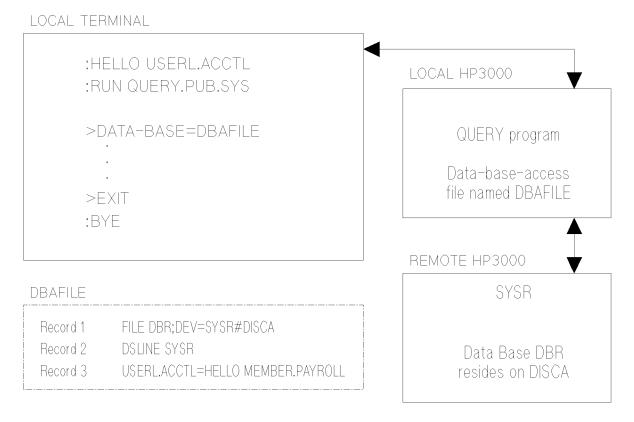
The third method uses a data-base-access file to define the remote data base. When using the DEFINE or DATA-BASE= command, you enter the name of a data-base-access file

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rather than a data base name. Refer to the *IMAGE Reference Manual* for information on creating a data-base-access file. In this method, QUERY automatically issues a REMOTE BYE and closes the DSLINE when you enter the QUERY EXIT command.

Figure C-3. illustrates Method 3 using DS. The user logs on to the local system, runs QUERY and specifies a data-base-access file name with the DATA-BASE= command. The data-base-access file contains the name of a remote data base and the commands to establish a communications link and remote session to access the data base DBR that resides on the remote system. Record 1 of the data-base-access file specifies the remote system on which the data base resides and the device class of the disc (DISCA) on which it resides. Record 2 specifies the Distributed Systems (DS line) and Record 3 indicates the remote username and account name which is to be used to establish a remote session for USERL.ACCTL.

Figure C-3. Using Method 3



NOTE

IMAGE verifies the content of the data-base-access file and will accept only the DS syntax for the :DSLINE and :FILE commands. This is due, in part, to the IMAGE restriction on the size of the dsdevice name to 8 characters. If you are using NS, input the device class name or logical device number in the first two records of the data-base-access file.

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D NATIVE LANGUAGE SUPPORT

Native Language Support (NLS) features can be accessed in QUERY to retrieve data which meet user-defined selection criteria, and to sort data according to native language collating sequences. The user must know what the user language in QUERY is, how the language is specified, how the language affects the output, and how to determine which language is being used.

IMAGE data bases have a language attribute that describes the collating sequence used in sorted chains and locking. This language attribute does not affect QUERY operation.

Although QUERY commands are in English, the output will be sorted and formatted according to the QUERY user's language. The language of the data base may determine the data sequence while using QUERY passively for retrieval (e.g., FIND). When data is being sorted or formatted by QUERY, the user's language will determine the ordering and formatting of the data.

For example, in a French data base with a QUERY user's language of Danish, data items in a sorted chain might be retrieved according to the French collating sequence; but the sorting or formatting is done according to Danish criteria.

The user can specify the QUERY user's language by:

• Using an MPE command:

```
:SETJCW NLUSERLANG = langnum (Default is NATIVE-3000)
```

• Using a QUERY command:

```
>LANGUAGE= langnum (Default is NLUSERLANG)
or
>LANGUAGE= langname (Default is NLUSERLANG)
```

For example, if the user's language is French, the QUERY command is:

```
>LANGUAGE= 7

or
>LANGUAGE= FRENCH
```

Or the MPE Job Control Word NLUSERLANG may be used:

```
:SETJCW NLUSERLANG = 7
```

The LANGUAGE= command always overrides NLUSERLANG. If neither option is used to specify the user's language, QUERY assumes LANGUAGE=0 (Native-3000). NATIVE-3000 is the default, which ensures backward compatibility. When the user's language is NATIVE-3000, QUERY performs as it did before NLS features were available.

QUERY allows access to more than one data base at the same time. This means that more than one data base language attribute may be active at the same time. In any case,

upshifting, collating, range selection, formatting, or sorting is dependent on the QUERY user's language specified by the user via the JCW NLUSERLANG or the LANGUAGE= command.

EFFECTS OF NLS ON QUERY

NLS can affect QUERY in upshifting data, range selection, data format, real number conversions, and sorted lists and numeric data editing in REPORT.

Upshifting Data (Type U Items)

QUERY upshifts commands and the data of type U items. QUERY commands are upshifted according to NATIVE-3000. Data is upshifted according to the user's language for UPDATE ADD, UPDATE REPLACE, FIND, LIST, MULTIFIND, and SUBSET.

Range Selection

QUERY compares character data according to the user's language when using FIND, LIST, MULTIFIND, or SUBSET. The MATCHING feature (in FIND and MULTIFIND commands) is only valid when LANGUAGE=0 (NATIVE-3000). QUERY will display an error message if MATCHING is used in an interactive mode, and will abort the session in a batch mode.

Date Format

DATE is a reserved word in the REPORT command which provides the system date. It is formatted according to the user's language.

Real Number Conversions

In the commands REPORT and LIST the output is formatted according to the user's language. For example, 123.45 in NATIVE-3000 becomes 123,45 in FRENCH.

Sorted Lists in REPORT

QUERY sorts type U or X items in a REPORT according to the collating sequence of the user's language.

Numeric Data Editing in REPORT

QUERY converts the data edited using the NATIVE-3000 edit mask (using the period as a decimal point and a comma as a thousands separator) to the corresponding characters in the user's language.

The commands in Table D-1., "Commands for Language-Dependent Information," on page 236 are used to obtain language-dependent information.

Table D-1. Commands for Language-Dependent Information

COMMAND	LANGUAGE-DEPENDENT INFORMATION	
HELP LANGUAGE=	Explains the LANGUAGE= command function, format and parameters.	
LANGUAGE=	Specifies the user language.	

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Table D-1. Commands for Language-Dependent Information

COMMAND	LANGUAGE-DEPENDENT INFORMATION
SHOW LANGUAGE	Displays the QUERY user's language.
FORM	Displays the data base language attribute.

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E SELF-DESCRIBING FILES

A self-describing file is created when the SAVE command is executed. A file is considered to be self-describing when the user labels contain information about the format of the file. A self-describing (SD) file is composed of two or more user labels and data.

FILE DATA

Each record in the file holds an IMAGE entry that qualified from a FIND or MULTIFIND retrieval. The number of records in the file is the same as the number of entries retrieved and the size of each record is the same as the size of the retrieved entry. In a FIND, the records are the size of the entries in a single data set. In a MULTIFIND, the records are the size of the entries in a compound data set.

A compound data set entry is the combined size of the entries in the single data sets of which it is comprised (specified in the JOIN command).

The data in the file is stored in the same form as the data in the IMAGE data base. Numeric data is stored in binary form and must be converted to ASCII before it can be displayed.

USER LABELS

There are two types of user labels which both contain descriptive information. One type contains global information about the file and the data it contains. The other type contains specific information about each item in the data set entry or compound data set entry in the file. Each user label is 128 words in length and is placed in the file as follows:

	reserved for existing labels		0-9
	last item description label		10
	item description label		11
	item description label		12

Labels are in "reverse" order in the file. That is the last label is the global information label, the second to last label is the first item description label. An item description label contains one or more item descriptions and there must be at least one item description label.

When the file is built, space is reserved for pre-existing user labels. Pre-existing labels may have been placed in the file by an application program. If another application program converts an existing file with user labels into an SD file, the existing labels are not overwritten unless there are more than ten. Pre-existing user labels begin at label 0. As a result, the last item description label always occupies label 10 in the SD file.

Global Information Label Format

The information in the global information label resides in the following order:

	version	length	#items	#labels	#items/labels	size				
	version is the the version of the SD Intrinsics that created the file. The standard HP version format is followed (AA.NN.NN). (8 characters, right justified)									
	length is the length of the records in bytes. This corresponds to the size of the IMAGE entry. (integer)									
	#items	is the number of items in each file record. This corresponds to the number of items in the IMAGE entry. (integer)								
	#labels	is the	number of	item descri	ption user labels.	(integer)				
#items/labels is the number of item descriptions that fit into one item description label. Each label can hold INTEGER (128/size). (integer)										
	size	is the	size of one	item descri	ption in words. (in	iteger)				

Item Description Label Format

The information in the item description label resides in the following order:

item name	item type	item offset	item length	reserved space				
item name is the name of the item. (16 characters, left justified)								
<pre>item type is one of the following codes indicating the type of item. (integer</pre>								

- 1 = ASCII(type U and X)
- 2 = ASCII numeric in free form
- 3 =signed integer (type I)
- 4 = floating point real (type R)
- 5 = packed decimal (type P)
- 6 = COBOL computational (type J)
- 7 = unsigned integers (type K)
- 8 = zoned decimal (type Z)
- 9 = IEEE floating point real (type E)
- 10 = IMAGE compound item

The item types in parentheses correspond to IMAGE data types.

Note: Type 2 refers to ASCII representations of numbers in free format. This includes 20, 45.7, 1.002E-10, -201.45.

item offset is the offset of the item in the file record in bytes. This offset is relative to the beginning of the beginning of a record where the first byte has an offset

of zero, the second has an offset of one, and so on. (integer)

item length is the length of the item in bytes. This distinguishes the long and short
forms of integers and reals. (integer)

reserved space is reserved for future enhancements to SD files. Four words are reserved.

ITEM NAMES

All item names in a self-describing file must be unique unless all the duplicate items are in data item equivalences. (Refer to the JOIN command for more information on data item equivalences.)

Entries retrieved with a FIND have unique item names because they are retrieved from a single data set. However, entries retrieved with a MULTIFIND may have duplicate item names because they are retrieved from more than one data set. The duplicate items must have been used in the JOIN data item equivalence(s). An exception is made because the duplicate items are of the same value although they may be of different data types.

The first occurence of the item in the compound data set entry is the one recorded in the item description. Other occurences are skipped because the item has already been described. The data in the file contains all occurences of the data item even though the item description appears only once. The offset reflects the first location in the record where the data item value can be accessed.

Refer to example 2 for a self-describing file created from a MULTIFIND where the JOIN item names are identical.

Examples

Example 1 - Single Data Set Retrieval

Given the following IMAGE data base:

```
BEGIN DATA BASE SD;
PASSWORDS:
ITEMS:
   NAME, U10;
   OCCUP, U16;
   CITY, U10;
   STATE, I2;   << contains a numeric code for each state >>
SETS:
   NAME: SET1, D;
   ENTRY: NAME, OCCUP, CITY, STATE;
   CAPACITY: 11;
END.
```

and the following FIND and SAVE commands:

```
>FIND STATE=2 OR STATE=3
USING SERIAL READ
4 ENTRIES QUALIFIED
>SAVE SAVEFILE
```

the SD file, SAVEFILE, appears as follows:

```
| labels 0-9 |
| item description label |
| global information label |
| data |
```

where the global information label contains:

(version)	(length)	(#items)	(#labels)	(#items/label)	(size)
A.00.00	38	4	2	8	15

and the item description label contains:

(name)	((type)		(offset)	(]	ength)	(unused)
NAME		1		0		10		0	
OCCUP		1		10		16		0	
CITY		1		26		10		0	
STATE		3		36		2		0	

and the data in the file is (binary data is represented as periods):

```
M FULLER ENGINEER CUPERTINO ..
H THOREAU ENGINEER SAN DIEGO ..
W EMERSON ENGINEER FT COLLINS ..
G SAND TECH WRITER CUPERTINO ..
```

Example 2 - Compound Data Set Retrieval

Given the following IMAGE data base:

```
BEGIN DATA BASE SD2;
PASSWORDS:
ITEMS:
 NAME, U10;
 OCCUP, U16;
 CITY, U10;
 STATE, I1;
 NAME2, U10;
 OCCUP2, U16;
 CITY2, U10;
SETS:
 NAME: SET1, D;
 ENTRY: NAME, OCCUP, CITY, STATE;
 CAPACITY: 11;
 NAME: SET2, D;
 ENTRY: NAME2, OCCUP2, CITY2, STATE;
 CAPACITY: 11;
END.
```

and the following JOIN, MULTIFIND, and SAVE commands:

```
>JOIN SET1.STATE TO SET2.STATE
>MU STATE=2 OR STATE=3
USING SORT/MERGE
USING SERIAL READ
10 COMPOUND ENTRIES QULIFIED
>SAVE SAV2FILE
```

the SD file, SAV2FIL would look like this:

where the global information label contains:

(version)	(length)	(#items)	(#labels)	(#items/label)	(size)
A.00.00	74	7	2	8	15

and the item description label contains:

(name)	(type)	(offset)	(length)	(unused)
NAME	1	0	10	0
OCCUP	1	10	16	0
CITY	1	26	10	0
STATE	3	36	2	0
NAME2	1	38	10	0
OCCUP2	1	48	16	
CITY2	1	64	10	0

and the data in the file is (binary data is represented as periods):

M	FULLER	ENGINEER	CUPERTINO	M FULLER2 ENGINEER	CUPERTINO
M	FULLER	ENGINEER	CUPERTINO	H THOREAU2ENGINEER	CUPERTINO
M	FULLER	ENGINEER	CUPERTINO	G SAND2 TECH WRITER	CUPERTINO
Η	THOREAU	ENGINEER	SAN DIEGO	M FULLER2 ENGINEER	CUPERTINO
Η	THOREAU	ENGINEER	SAN DIEGO	H THOREAU ENGINEER	CUPERTINO
Η	THOREAU	ENGINEER	SAN DIEGO	G SAND2 TECH WRITER	CUPERTINO
G	SAND	TECH WRITER	CUPERTINO	M FULLER2 ENGINEER	CUPERTINO
G	SAND	TECH WRTIER	CUPERTINO	H THOREAU2ENGINEER	CUPERTINO
G	SAND	TECH WRITER	CUPERTINO	G SAND2 TECH WRITER	CUPERTINO
W	EMERSON	ENGINEER	FT COLLINS	W EMERSON2ENGINEER	FT COLLINS

SELF-DESCRIBING FILES ITEM NAMES

F USER-DEFINED PROCEDURES

Procedures

This appendix documents a feature of the QUERY subsystem which is used primarily by the programmer or data base administrator. QUERY allows you to specify your own procedure(s) which will enable a report to read or write from another data base, data set, or file, modify registers, or perform other specialized tasks not provided by QUERY. The name of the user-defined procedure cannot be the name of any data item in the data sets referenced by the retrieval command.

User-defined procedures can be called from either a header, group, total, or detail statement within the REPORT command, and can be written in SPL, COBOL, FORTRAN or PASCAL. Note that programming errors in user-defined procedures will cause QUERY to terminate. The procedure must be stored in one of the libraries. These libraries are searched in the following order:

```
group
account
system
```

Native Mode QUERY will search XL files.

Compatibility Mode QUERY wll search SL files.

To call your defined procedure, replace the print element with the name of the procedure, and replace the print position with a slash (/). Seventeen parameters are automatically passed to the procedure by QUERY. You may provide a single integer parameter for each procedure. To specify a value for a particular call of the procedure, the value should be placed in parenthesis after the name of the procedure.

```
report statement type, procedure name [(user parameter)],/,[statement&parameter]
```

The following statement parameters are allowed with a REPORT statement containing a call to a user-defined procedure:

```
SPACE A
SPACE B
SKIP A
SKIP B
```

For example:for calling user-defined procedures PROC1 and PROC2:

```
REPORT
H1,PROC1(5),/,SPACE A3
H1,ITEM3,50
```

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Procedures

D1,PROC2,/ D1,ITEM1,10 D2,ITEM2,10 END

The following is not allowed:

EDIT masks ADD AVERAGE COUNT

If you specify an option that is not allowed, QUERY will issue the following message.

A SPECIFIED OPTION IS NOT ALLOWED FOR USER PROCEDURES

There are eight parameters that you can set. These are: CALLAGAIN, PAGE'EJECT, LINEBUF, REGARR, USERSTOR, USERPARAM, DATA'BASE'NAME, and DATA'SET'NAME. The other nine parameters are values returned by QUERY. Within your procedure, you must declare parameters with the same or different names in the following order:

LOGICAL		CALLAGAIN,	1	word
		PAGE 'EJECT;	1	word
INTEGER	ARRAY	BASE'IDS,	130	words
		DBBUF,	2051	words
		DSET'LIST	53	words
		DATA'BASE'LIST	53	words
		LINEBUF,	69	words
		REGARR,	150	words
		USERSTOR,	64	words
		USERPARAM,	1	word
		DATA'BASE'NAME,	13	words
		DATA'SET'NAME,	8	words
INTEGER		CALL'NUM,	1	word
		LINES'LEFT,	1	word
		PAGENO,	1	word
		NUM'DSETS	1	word
		NUM'DBASES;	1	word

^{*} The following parameters can be set by you.

Parameters

*CALLAGAIN

is a flag telling QUERY to call this procedure again. QUERY will stop calling the procedure only when this parameter is returned FALSE. This flag is for the particular report statement being processed. For example, if D1, PROC, / + CALLAGAIN = T, then the procedure will be called again from this detail statement until ${\it CALLAGAIN}$ is set to false. The default value is FALSE.

*PAGE 'EJECT is a flag telling QUERY to perform a page eject upon return. If you determine by the LINES 'LEFT parameter that there are not enough lines

left on the page to perform the desired task, you can assign TRUE to this parameter. In this case, the <code>CALLAGAIN</code> parameter may also be returned and the procedure will be executed on the new page following headers (if any). This parameter can also be used if a page eject is desired after execution. The default value is FALSE.

BASE'IDS

is the data base name of the data base(s) currently being accessed. Each base id is 26 bytes (13 words) long for a total of 10 base id's. Each name is preceded by the BASE'ID number (1 word) assigned by IMAGE.

DBBUF

is an array which holds the values of the data items to which you have access for a specific data set for the current entry or compound entry being output. The values of the data set are placed in <code>DBBUF</code> as follows:

If the FIND command, or a SUBSET of a FIND command, was used to select the entries for reporting, then the data set that the FIND or SUBSET command referenced will be used.

If the MULTIFIND command or a SUBSET of a MULTIFIND was used, then the first data set mentioned in the JOIN command is used.

On QUERY version B.01.10 and later, the length of the entry being passed to you is placed in the last word of this array (word 2051). If the entry is a null entry, from a MULTIFIND following a join containing an @ sign, this length will be set to zero and <code>DBBUF</code> will be filled with ASCII nulls.

If you want a different entry from any data set mentioned in the FIND, SUBSET, or JOIN command, set the <code>DATA'BASE'NAME</code> and <code>DATA'SET'NAME</code> parameters with the appropriate names and set the <code>CALLAGAIN</code> parameter to TRUE. The items from the desired data set will be returned to your procedure from QUERY.

DSET'LIST

contains the data set numbers of those data sets accessed by the FIND, MULTIFIND, or SUBSET command.

 ${\it DATA'BASE'LIST}$ contains the position of the data base name in the parameter ${\it BASE'IDS}$ for the corresponding entry in the parameter ${\it DSET'LIST}$. For example:

A zero (0) in DATA 'BASE 'LIST(2) means that the data set in DSET 'LIST(2) belongs to the first data base named in BASE 'IDS.

*LINEBUF

is the buffer that QUERY uses to build each line of REPORT. For each line of output that is generated, those statements corresponding to that line which contain a print element or which call a user procedure that modifies LINEBUF, operate cummulatively on LINEBUF to create the line of output. If LINEBUF has been changed by the procedure, it will print when all report statements of that level have been processed. (For example, it will be printed when all D1 statements have been processed.) On QUERY versions prior to C.00.00, LINEBUFF will print only if there is another statement of the same level that contains a print element.

*REGARR

contains the 30 registers, with 5 words allocated for each register. You must know the types of the registers that you access. The types used by QUERY are:

P20: uses all five words (right-justified)
 R2: uses the leftmost 2 words (left-justified)
 R4: uses the leftmost 4 words (left-justified)

The section on registers in the REPORT command description explains how QUERY determines the type of a register.

*USERSTOR

is a global scratch area for user data which is shared by all of your procedures that are referenced in any one report. Not initialized.

*USERPARAM

is where the value of your parameter is stored. One use of this parameter might be to indicate where in the output buffer to place the value. (For example, D1, PROC, /;D1, PROC (20), /;...)

*DATA 'BASE 'NAME is set with the correct data base name if data item values are needed from a data set(s) other than the default data set(s), (see above parameter DBBUF) or data item values are needed for data items not mentioned in the report. The name should be upper case, left-justified and, if necessary, qualified with group and account. The rest of the array should be filled with blanks. The parameter DATA 'SET'NAME must also be set. If the specified name is invalid, QUERY will give the message:

```
NO RETRIEVAL WAS MADE FROM THE DATA BASE XX, WHICH WAS NAMED IN A USER PROCEDURE.
```

*DATA'SET'NAME is set with the correct data set name if data item values are needed from a data set(s) other than the default data set(s) (see above parameter DBBUF), or data item values are needed of data items other than those mentioned in the report. The name should be upper case and left-justified and the rest of the array should be filled with blanks. The parameter DATA'BASE'NAME must also be set. If the specified name is invalid, QUERY will give the following error message:

```
THE DATA SET XX, NAMED IN A USER PROCEDURE, IS NOT IN DATA BASE YY
```

CALL'NUM

is the number of times that a procedure has been called from the same level of report statments. The first time the procedure is called the number will be 1. CALL'NUM is reset to 1 after all the report statements of a particular level are processed. For example (assume CALLAGAIN is always FALSE):

LINES-LEFT is the number of lines that are left on the page.

PAGENO tells which page is currently being output.

NUM'DSETS is the number of data sets that are accessed by REPORT.

NUM'DBASES is the number of data bases open by the current user of QUERY.

Examples

The following examples show two user-defined procedures: MPROC and QPROC. MPROC is shown in four languages and QPROC is shown in two languages.

MPROC Procedure

The following examples show MPROC in SPL, COBOL, PASCAL and FORTRAN. The data base, retrieval, and report are shown for understanding the context of the use of the procedure.

The data base is defined as follows:

```
BEGIN DATA BASE ACCTS;
PASSWORDS:
ITEMS:
   ACCT-NUM,
               X6;
  ORDER-DATE, 12; << DATES ARE STORED AS DOUBLE INTEGERS, >>
  SHIP-DATE, I2; << IE 84140 IS 1984, 140TH DAY IN YEAR >>
  DEPT,
              U4;
  CARRIER,
             U4;
SETS:
  NAME: ACCT-MAST, A;
  ENTRY: ACCT-NUM (2);
  CAPACITY: 11;
  NAME: ORDER-D, D;
  ENTRY: ACCT-NUM (!ACCT-MAST),
          ORDER-DATE,
          DEPT;
   CAPACITY: 11;
  NAME: SHIP-D, D;
  ENTRY: ACCT-NUM (!ACCT-MAST),
          CARRIER,
          SHIP-DATE;
   CAPACITY: 11;
END.
```

The retrieval and report are defined as follows:

```
>JOIN ORDER-D.ACCT-NUM TO SHIP-D.ACCT-NUM
>MU ALL
USING SERIAL READ
14 COMPOUND ENTRIES RETRIEVED
>XEQ MULTIREP
```

The XEQ file, MULTIREP, contains:

```
REPORT
H1, "REPORT ON ALL ACCOUNT DATES", 45, SPACE A2
H2, "ACCOUNT", 8
H2, "DEPT", 14
```

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```
H2, "DATE OF ORDER", 35
H2, "SHIPPING DATE", 55
H2, "CARRIER", 65
H3,"----,8
H3,"----",14
H3, "-----", 35
H3, "-----, 55, SPACE A2
H3,"----",65
S1, ORDER-DATE
S2, ACCT-NUM
D1, ACCT-NUM, 8, E1
D1,":",9
D1,DEPT,14
D1, CARRIER, 65
D1,MPROC,/
G2," ",5
E1, "XXX-XXX"
END
```

The output is:

REPORT ON ALL ACCOUNT DATES

ACCOUNT	DEPT	DATE	OF OR	DER	SHIPPIN	IG DATE	CARRIER
010-666:	008	WED, DEC	5. 1	984 TH	U, DEC 27	7. 1984	UPS
010-666:		WED, DEC			U, DEC 27		UPS
010-666:	800	WED, DEC			U, DEC 27		UPS
010-666:	008	WED, DEC	12, 1	984 TH	U, DEC 27	7, 1984	UPS
010-666:	800	WED, DEC	12, 1	984 TH	U, DEC 27	7, 1984	UPS
010-666:	800	WED, DEC	12, 1	984 TH	U, DEC 27	7, 1984	UPS
010-666:	800	WED, DEC	26, 1	984 TH	U, DEC 27	7, 1984	UPS
010-666:	800	WED, DEC	26, 1	984 TH	U, DEC 27	7, 1984	UPS
010-666:	800	WED, DEC	26, 1	984 TH	U, DEC 27	7, 1984	UPS
0.4.1 0.0.1	0.00		10 1	204	10	1004	
041-321:	003	WED, DEC	12, 1	984 TH	U, DEC 13	3, 1984	UPS
055-433:	005	FRI, DEC	14. 1	984 FR	I, DEC 28	3. 1984	UPS
055-433:		FRI, DEC			I, DEC 28		UPS
055-433:		WED, DEC			I, DEC 28		
055-433:	005	WED, DEC			I, DEC 28		

SPL - MPROC Procedure

```
<<----->>
<< HAVING USLINIT AND SUBPROGRAM WILL GENERATE A WARNING,>>
<< YOU WILL NOT WANT TO INITIALIZE THE USL FILE IF YOU >>
<< ARE COMPILING DIFFERENT SUBPROGRAMS INTO IT. >>
```

```
$CONTROL MAP, USLINIT, SUBPROGRAM
     $CONTROL SEGMENT=MULTISEG
     <<
                                                       >>
     <<
                           MPROC
     << EXAMPLE OF A SPL USER-DEFINED PROCEDURE, USED WITH A >>
     << REPORT STATEMENT.
     <<---->>
     << THIS PROCEDURE TAKES A JULIAN DATE AND CONVERTS IT
     << TO "DAY, MONTH, YEAR" FORMAT BY CALLING THE MPE
     << INTRINSIC FMTCALENDAR.
                                                       >>
     BEGIN
     <<---->>
               MPROC DECLARATION
     <<---->>
     PROCEDURE MPROC (CALLAGAIN, PAGE'EJECT, BASE'IDS, DBBUF,
                    DSET'LIST, DATA'BASE'LIST, LINEBUF, REGARR,
                    USERSTOR, USERPARAM, DATA'BASE'NAME,
                    DATA'SET'NAME, CALL'NUM, LINES'LEFT, PAGENO,
                    NUM'DSETS, NUM'DBASES);
     LOGICAL CALLAGAIN, PAGE'EJECT;
     INTEGER ARRAY BASE'IDS, DBBUF, DSET'LIST, DATA'BASE'LIST,
                  LINEBUF, REGARR, USERSTOR, USERPARAM,
                 DATA'BASE'NAME, DATA'SET'NAME;
     INTEGER
                 CALL'NUM, LINES'LEFT, PAGENO, NUM'DSETS,
NUM'DBASES;
     BEGIN
     BYTE ARRAY FMTDATE (0:16),
               BLINEBUF (*) = LINEBUF;
     DOUBLE POINTER D'DATE;
     DOUBLE ARRAY D'DAY (0:0),
                D'YEAR (0:0);
     INTEGER ARRAY DAY (*) = D'DAY,
                 YEAR (*) = D'YEAR;
     DOUBLE HOLD;
     INTEGER JDATE;
```

INTRINSIC FMTCALENDAR;

```
<<---->>
<< THERE ARE TWO DATES IN THE DATA BASE TO BE FORMATTED. >>
<< ONE IS IN THE ORDER-D DATA SET, THE OTHER IS IN THE
<< SHIP-D DATA SET. BECAUSE THE SETS HAVE BEEN JOINED,
<< IT IS POSSIBLE TO GET BOTH DATES AND FORMAT THEM.
<< NOTE: IT IS THE APPLICATION'S RESPONSIBILITY TO KNOW
<< WHERE IN THE DATA BUFFER THE VALUE IS LOCATED.
                                             >>
<<---->>
<<---->>
<< THE DATE IS IN A TWO WORD INTEGER AND NEEDS TO BE RE- >>
<< FORMATTED BEFORE PASSING TO FMTCALENDAR.
<<---->>
<<---->>
<< IF CALL'NUM IS ONE THEN WE CAN ASSUME THE ENTRY IS
<< FROM THE ORDER-D DATA SET, SINCE IT IS THE FIRST DATA >>
<< SET MENTIONED IN THE JOIN COMMAND. IF CALL'NUM IS NOT >>
<< ONE THEN WE CAN ASSUME THAT THE PROCEDURE HAS BEEN
<< CALLED AGAIN, AND WE NOW HAVE THE ENTRY FROM THE
<< SHIP-D DATA SET.
<<---->>
IF CALL'NUM =1 THEN
                                   << FIRST DATE >>
  @D'DATE := @DBBUF(3)
ELSE
                                   << SECOND DATE >>
  @D'DATE := @DBBUF(5);
D'YEAR := D'DATE / 1000D;
                                  << ISOLATE YEAR >>
HOLD := D'YEAR * 1000D;
D'DAY := D'DATE - HOLD;
JDATE := DAY (1);
                                  << DAY IN BITS 0-6 >>
JDATE.(0:7) := YEAR(1);
                               << YEAR IN BITS 7-15 >>
FMTCALENDAR (JDATE, FMTDATE);
<<---->>
<< PUT THE FORMATTED DATE INTO THE OUTPUT BUFFER USED BY >>
<< QUERY FOR THE REPORT OUTPUT LINE. AGAIN, CALL'NUM IS >>
<< USED TO DETERMINE WHERE IN THE OUTPUT BUFFER TO PLACE >>
<< THE VALUE. ALSO, IF CALL'NUM IS ONE THEN WE NEED TO >>
<< SET THE DATA BASE NAME, THE DATA SET NAME, AND THE
                                              >>
<< CALLAGAIN PARAMETERS IN ORDER TO GET THE ENTRY FROM
                                             >>
<< THE SHIP-D DATA SET TO FORMAT THE SHIPPING DATE.
<<---->>
IF CALL'NUM = 1 THEN
                           << ORDER-D DATA SET >>
  BEGIN
  MOVE BLINEBUF(18) := FMTDATE, (17);
```

```
MOVE DATA'BASE'NAME := "ACCTS
                                          ";
        MOVE DATA'SET'NAME := "SHIP-D ";
        CALLAGAIN := TRUE;
        END
     ELSE
                                       << SHIP-D DATA SET >>
        BEGIN
        MOVE BLINEBUF(38) := FMTDATE, (17);
        CALLAGAIN := FALSE;
        END;
     END;
     END.
COBOL - MPROC Procedure
     $CONTROL USLINIT, SUBPROGRAM, MAP, DYNAMIC
      IDENTIFICATION DIVISION.
       PROGRAM-ID. MPROC.
       AUTHOR. HP.
     *____*
     *
                           MPROC
     * EXAMPLE OF A COBOL USER-DEFINED PROCEDURE, USED WITH *
     * A REPORT STATEMENT.
     * THIS MUST BE COMPILED WITH THE COBOLII COMPILER.
     * THIS PROCEDURE TAKES A JULIAN DATE AND CONVERTS IT *
     * TO "DAY, MONTH, YEAR" FORMAT BY CALLING THE MPE
     * INTRINSIC FMTCALENDAR.
      ENVIRONMENT DIVISION.
      DATA DIVISION.
       WORKING-STORAGE SECTION.
       01 FMTDATE-REC.
          05 FMTDATE OCCURS 17 PIC X.
       01 I-DAY
                            PIC S9(4) COMP.
       01 YEAR
                            PIC S9(4) COMP.
```

PIC S9(9) COMP.

01 HOLD

```
PIC S9(9) COMP.
01 D-JDATE
01 JDATE REDEFINES D-JDATE.
   05 I-JDATE OCCURS 2 PIC S9(4) COMP.
01 INDX
                    PIC S9(4) COMP.
LINKAGE SECTION.
01 CALLAGAIN
                    PIC S9(4) COMP.
                    PIC S9(4) COMP.
01 PAGE-EJECT
01 BASE-IDS.
                   PIC S9(4) COMP. PIC X(24).
  05 BASE-ID1
  05 BASE-NAME1
  05 BASE-ID2
                    PIC S9(4) COMP.
  05 BASE-NAME2
                    PIC X(24).
  05 BASE-ID-OTHERS PIC X(208).
01 DBBUF
                     PIC X(4102).
01 DBBUF-2 REDEFINES DBBUF.
  05 FILLER PIC X(6).
  05 DBBUFD OCCURS 2 PIC S9(9) COMP.
  05 FILLER
                    PIC X(4088).
01 DSET-LIST.
   05 DSET OCCURS 53 TIMES PIC S9(4) COMP.
01 DATA-BASE-LIST.
   05 DBASE OCCURS 53 TIMES PIC S9(4) COMP.
01 LINEBUF.
  05 LINEBUF-70
                    PIC X(70).
  05 LINEBUF-OTHER
                    PIC X(66).
01 BLINEBUF1 REDEFINES LINEBUF.
  05 FILLER
                      PIC X(18).
                     PIC X(17).
  05 BA-LINEBUF1
  05 FILLER
                      PIC X(101).
01 BLINEBUF2 REDEFINES LINEBUF.
  05 FILLER
                      PIC X(38).
  05 BA-LINEBUF2 PIC X(17).
  05 FILLER
                      PIC X(81).
01 REGARR.
   05 REG OCCURS 30 TIMES PIC S9(18) COMP-3.
01 USERSTOR.
  05 USERSTOR-70 PIC X(70).
  05 USERSTOR-OTHER PIC X(58).
01 USERPARAM
                    PIC S9(4)
                                COMP.
                    PIC X(26).
01 DATA-BASE-NAME
                    PIC X(16).
PIC S9(4) COMP.
01 DATA-SET-NAME
01 CALL-NUM
                    PIC S9(4) COMP. PIC S9(4) COMP.
01 LINES-LEFT
01 PAGENO
                    PIC S9(4) COMP.
01 NUM-DSETS
                    PIC S9(4) COMP.
01 NUM-DBASES
```

MPROC PROCEDURE DIVISION PROCEDURE DIVISION USING CALLAGAIN, PAGE-EJECT, BASE-IDS, DBBUF, DSET-LIST, DATA-BASE-LIST, LINEBUF, REGARR, USERSTOR, USERPARAM, DATA-BASE-NAME, DATA-SET-NAME, CALL-NUM, LINES-LEFT, PAGENO, NUM-DSETS, NUM-DBASES. BEGIN-MPROC. * THERE ARE TWO DATES IN THE DATA BASE TO BE FORMATTED. * ONE IS IN THE ORDER-D DATA SET, THE OTHER IS IN THE * SHIP-D DATA SET. BECAUSE THE SETS HAVE BEEN JOINED, * IT IS POSSIBLE TO GET BOTH DATES AND FORMAT THEM. * NOTE: IT IS THE APPLICATION'S RESPONSIBILITY TO KNOW * WHERE IN THE DATA BUFFER THE VALUE IS LOCATED. * THE DATE IS IN A TWO WORD INTEGER AND NEEDS TO BE RE- * * FORMATTED BEFORE PASSING TO FMTCALENDAR. *____* *_____, * IF CALL'NUM IS ONE THEN WE CAN ASSUME THE ENTRY IS * FROM THE ORDER-D DATA SET, SINCE IT IS THE FIRST DATA * * SET MENTIONED IN THE JOIN COMMAND. IF CALL'NUM IS NOT * * ONE THEN WE CAN ASSUME THAT THE PROCEDURE HAS BEEN * CALLED AGAIN, AND WE NOW HAVE THE ENTRY FROM THE * SHIP-D DATA SET. IF CALL-NUM = 1 THENMOVE 1 TO INDX ELSE MOVE 2 TO INDX. DIVIDE DBBUFD(INDX) BY 1000 GIVING YEAR. MULTIPLY YEAR BY 1000 GIVING HOLD. SUBTRACT HOLD FROM DBBUFD(INDX) GIVING I-DAY. MULTIPLY YEAR BY 512 GIVING D-JDATE. ADD I-DAY TO D-JDATE. CALL INTRINSIC "FMTCALENDAR" USING I-JDATE(2), FMTDATE. *_____* * PUT THE FORMATTED DATE INTO THE OUTPUT BUFFER USED BY * * QUERY FOR THE REPORT OUTPUT LINE. AGAIN, CALL'NUM IS * * USED TO DETERMINE WHERE IN THE OUTPUT BUFFER TO PLACE *

COBOL Notes

The call to FMTCALENDAR will generate a 'Questionable' error because the second word of the I-JDATE array is being passed.

PASCAL - MPROC Procedure

```
(*----*)
(* YOU WILL NOT WANT TO INITIALIZE THE USL FILE IF YOU *)
(* ARE COMPILING DIFFERENT SUBPROGRAMS INTO IT.
(*----*)
$CODE_OFFSETS ON; TABLES ON; USLINIT; SUBPROGRAM$
$STANDARD LEVEL 'HP3000'$
$SEGMENT 'MULTISEG'$
( *
( *
                   MPROC
                                            * )
                                            * )
(* EXAMPLE OF A PASCAL USER-DEFINED PROCEDURE, USED
                                            * )
(* WITH A REPORT STATEMENT.
                                            * )
                                            * )
(* THE PROCEDURE CONTAINS COMMENT LINES WHICH ONLY
(* CONTAIN A NUMBER. THESE COMMENTS ARE REFERENCES TO *)
(* NOTES ON THE USE OF PASCAL DATA TYPES AND STRUCTURES.*)
(* THE NOTES APPEAR AT THE END OF THE PROCEDURE.
                                            * )
(*----*)
(* THIS PROCEDURE TAKES A JULIAN DATE AND CONVERTS IT *)
(* TO "DAY, MONTH, YEAR" FORMAT BY CALLING THE MPE
                                           *)
(* INTRINSIC FMTCALENDAR.
                                            * )
(*----*)
PROGRAM PASPROC(INPUT,OUTPUT);
```

```
TYPE SMALLINT = -32768..32767;
          DBBUF_REC = RECORD CASE INTEGER OF
                                                             (* 1 *)
                      0 : (DBBUF CHAR : PACKED ARRAY [1..4102] OF
CHAR);
                      1 : (DBBUF_INT : ARRAY [1..2051] OF SMALLINT);
                      END;
          BASEARRAY = ARRAY [1..130] OF SMALLINT;
          LISTARRAY = ARRAY [1..53] OF SMALLINT;
          REGARRAY = ARRAY [1..150] OF SMALLINT;
          STORARRAY = ARRAY [1..64] OF SMALLINT;
          LINEARRAY = RECORD
                                                             (*2*)
                         BLINEBUF : PACKED ARRAY [1..138] OF CHAR;
                      END;
          DBARRAY
                   = RECORD
                         BDB_NAME : PACKED ARRAY [1..26] OF CHAR;
                      END;
          DSARRAY = RECORD
                         BDS NAME: PACKED ARRAY [1..16] OF CHAR;
                      END;
                                                             (* 3 *)
     PROCEDURE MPROC (VAR CALLAGAIN, PAGE_EJECT:
                                                       SMALLINT;
                      VAR BASE_IDS:
                                                       BASEARRAY;
                      VAR DBBUF:
                                                       DBBUF REC;
                      VAR DSET_LIST, DATA_BASE_LIST:
                                                      LISTARRAY;
                      VAR LINEBUF:
                                                       LINEARRAY;
                      VAR REGARR:
                                                       REGARRAY;
                      VAR USERSTOR:
                                                       STORARRAY;
                      VAR USERPARAM:
                                                       SMALLINT;
                      VAR DATA BASE NAME:
                                                       DBARRAY;
                      VAR DATA SET NAME:
                                                       DSARRAY;
                      VAR CALL_NUM, LINES_LEFT, PAGENO: SMALLINT;
                      VAR NUM DSETS, NUM DBASES: SMALLINT);
      TYPE DAY_REC = RECORD CASE INTEGER OF
                     0 : (D_DAY : INTEGER);
                     1 : (DAY : ARRAY [1..2] OF SMALLINT);
                     END;
          YEAR_REC = RECORD CASE INTEGER OF
                     0 : (D YEAR : INTEGER);
                     1 : (YEAR : ARRAY [1..2] OF SMALLINT);
                     END;
          JDATE REC = RECORD CASE INTEGER OF
                      0 : (DAY YR : PACKED RECORD
                                      YEAR : 0..127;
                                      DAY : 0..511;
```

```
END);
             1 : (DATE : SMALLINT);
             END;
VAR FMTDATE : PACKED ARRAY [1..17] OF CHAR;
   DAY : DAY REC;
   YEAR
        : YEAR_REC;
        : INTEGER;
   HOLD
   JDATE : JDATE_REC;
   M, N : SMALLINT;
   HOLD_BUF: RECORD CASE INTEGER OF
             0 : (SINGLE_INT : ARRAY [1..2] OF SMALLINT);
             1 : (DOUBLE INT : INTEGER);
           END;
PROCEDURE FMTCALENDAR; INTRINSIC;
(*-----*)
(* THERE ARE TWO DATES IN THE DATA BASE TO BE FORMATTED. *)
(* ONE IS IN THE ORDER-D DATA SET, THE OTHER IS IN THE *)
(* SHIP-D DATA SET. BECAUSE THE SETS HAVE BEEN JOINED, *)
(* IT IS POSSIBLE TO GET BOTH DATES AND FORMAT THEM.
                                              *)
(* NOTE: IT IS THE APPLICATION'S RESPONSIBILITY TO KNOW
(* WHERE IN THE DATA BUFFER THE VALUE IS LOCATED.
                                              * )
(*----*)
(*-----*)
(* THE DATE IS IN A TWO WORD INTEGER AND NEEDS TO BE RE- *)
(* FORMATTED BEFORE PASSING TO FMTCALENDAR.
(*----*)
(*----*)
(* IF CALL NUM IS ONE THEN WE CAN ASSUME THE ENTRY IS
(* FROM THE ORDER-D DATA SET, SINCE IT IS THE FIRST DATA *)
(* SET MENTIONED IN THE JOIN COMMAND. IF CALL_NUM IS NOT *)
(* ONE THEN WE CAN ASSUME THAT THE PROCEDURE HAS BEEN
(* CALLED AGAIN, AND WE NOW HAVE THE ENTRY FROM THE
                                               * )
(* SHIP-D DATA SET.
                                               * )
(*----*)
BEGIN
                                     (* FIRST DATE *)
IF CALL NUM =1 THEN
  BEGIN
  HOLD BUF.SINGLE INT[1] := DBBUF.DBBUF INT[4];
  HOLD BUF.SINGLE INT[2] := DBBUF.DBBUF INT[5];
  END
                                     (* SECOND DATE *)
ELSE
  BEGIN
  HOLD_BUF.SINGLE_INT[1] := DBBUF.DBBUF_INT[6];
  HOLD_BUF.SINGLE_INT[2] := DBBUF.DBBUF_INT[7];
```

```
END;
     YEAR.D_YEAR := HOLD_BUF.DOUBLE_INT DIV 1000; (* ISOLATE
YEAR *)
    HOLD := YEAR.D YEAR * 1000;
    DAY.D DAY := HOLD BUF.DOUBLE INT - HOLD;
    *)
    FMTCALENDAR (JDATE.DATE, FMTDATE);
     (*----*)
     (* PUT THE FORMATTED DATE INTO THE OUTPUT BUFFER USED BY *)
     (* QUERY FOR THE REPORT OUTPUT LINE. AGAIN, CALL NUM IS *)
     (* USED TO DETERMINE WHERE IN THE OUTPUT BUFFER TO PLACE
     (* THE VALUE. ALSO, IF CALL_NUM IS ONE THEN WE NEED TO
     (* SET THE DATA BASE NAME, THE DATA SET NAME, AND THE
                                                    *)
                                                    *)
     (* CALLAGAIN PARAMETERS IN ORDER TO GET THE ENTRY FROM
     (* THE SHIP-D DATA SET TO FORMAT THE SHIPPING DATE. *)
     (*----*)
                                 (* ORDER-D DATA SET *)
     IF CALL_NUM = 1 THEN
       BEGIN
       M := 1;
       FOR N := 19 TO 35 DO
         BEGIN
         LINEBUF.BLINEBUF[N] := FMTDATE [M];
         M := M + 1;
          END;
       DATA_BASE_NAME.BDB_NAME := 'ACCTS
       DATA SET NAME.BDS NAME := 'SHIP-D ';
                                                    (*4*)
       CALLAGAIN := -1;
       END
     ELSE
                                  (* SHIP-D DATA SET *)
       BEGIN
       M := 1;
       FOR N := 39 TO 55 DO
         BEGIN
         LINEBUF.BLINEBUF[N] := FMTDATE [M];
         M := M + 1;
         END;
       CALLAGAIN := 0;
       END;
     END;
     BEGIN
     END.
```

PASCAL Notes

```
(* 1 *)
```

Variant records can be used when it is necessary to access arrays that contain different data types. Variant records are allocated the maximum amount of storage needed for the record. Because of this it is possible to 'overlay' the fields so data can be accessed as different types. For example, DBBUF can now be accessed as character data if DBBUF_CHAR is referenced, or as a single word integer data if DBBUF_INT is referenced.

```
(* 2 *)
```

For proper storage (one character per byte), character data should be in a PACKED ARRAY OF CHAR (PACs). However, PACs have byte addresses and the data passed between QUERY and the user-defined procedure must have word addresses. When a PAC is declared as a field in a RECORD, it has a word address.

```
(* 3 *)
```

QUERY passes all parameters as word addresses. The parameters must be declared as VAR so that indirect addressing is performed, otherwise, the addresses will be taken as values.

```
(* 4 *)
```

When PASCAL assigns TRUE to a BOOLEAN, a one is placed in the left byte of the BOOLEAN value. When SPL tests TRUE or FALSE, it tests for odd or even respectively. The PASCAL TRUE will be considered FALSE. So CALLAGAIN is declared to be a SMALLINT and is assigned the SPL convention of minus one for TRUE and zero for FALSE.

Additional Comments

If you wish to use PASCAL I/O to help debug your procedure you must do it the following way:

```
REWRITE (output, '$STDLIST');
WRITELN (output, 'message');
```

FORTRAN - MPROC Procedure

```
# EXAMPLE OF A FORTRAN USER-DEFINED PROCEDURE, USED
# WITH A REPORT STATEMENT.
#----#
# THIS PROCEDURE TAKES A JULIAN DATE AND CONVERTS IT
# TO "DAY, MONTH, YEAR" FORMAT BY CALLING THE MPE
# INTRINSIC FMTCALENDAR.
#-----#
#----#
        MPROC DECLARATION
#----#
SUBROUTINE MPROC (CALLAGAIN, PAGEEJECT, BASEIDS, DBBUF, &
               DSETLIST, DBLIST, LINEBUF, REGARR, &
               USERSTOR, USERPARAM, DBNAME, &
               DSNAME, CALLNUM, LINESLEFT, PAGENO, &
               NUMDSETS, NUMDBASES)
LOGICAL CALLAGAIN, PAGEEJECT
INTEGER BASEIDS(130), DBBUF(2051), DSETLIST(53), DBLIST(53)
INTEGER LINEBUF(69), REGARR(150), USERSTOR(64)
INTEGER USERPARAM
INTEGER DBNAME(13), DSNAME(8)
INTEGER CALLNUM, LINESLEFT, PAGENO, NUMDSETS, NUMDBASES
INTEGER FMTDATE (9)
CHARACTER BFMTDATE (18)
EQUIVALENCE (FMTDATE, BFMTDATE)
INTEGER*4 DHOLD, DDAY, DYEAR, HOLDYR
INTEGER DAY(2), YEAR(2), HOLD(2)
EQUIVALENCE (DDAY, DAY), (DYEAR, YEAR), (DHOLD, HOLD)
#
INTEGER INTDBNAME(13), INTDSNAME(8)
CHARACTER*26 CHDBNAME
CHARACTER*16 CHDSNAME
EQUIVALENCE (INTDBNAME, CHDBNAME), (INTDSNAME, CHDSNAME)
LOGICAL JDATE
#
SYSTEM INTRINSIC FMTCALENDAR
#-----#
# THERE ARE TWO DATES IN THE DATA BASE TO BE FORMATTED. #
# ONE IS IN THE ORDER-D DATA SET, THE OTHER IS IN THE
```

```
# SHIP-D DATA SET. BECAUSE THE SETS HAVE BEEN JOINED,
# IT IS POSSIBLE TO GET BOTH DATES AND FORMAT THEM.
# NOTE: IT IS THE APPLICATION'S RESPONSIBILITY TO KNOW
# WHERE IN THE DATA BUFFER THE VALUE IS LOCATED.
#-----#
#-----#
# THE DATE IS IN A TWO WORD INTEGER AND NEEDS TO BE RE-
# FORMATTED BEFORE PASSING TO FMTCALENDAR.
#----#
#-----#
# IF CALLNUM IS ONE THEN WE CAN ASSUME THE ENTRY IS
# FROM THE ORDER-D DATA SET, SINCE IT IS THE FIRST DATA #
# SET MENTIONED IN THE JOIN COMMAND. IF CALLNUM IS NOT #
# ONE THEN WE CAN ASSUME THAT THE PROCEDURE HAS BEEN
# CALLED AGAIN, AND WE NOW HAVE THE ENTRY FROM THE
# SHIP-D DATA SET.
#-----#
IF (CALLNUM .GT. 1) GOTO 100
HOLD(1) = DBBUF(4)
HOLD(2) = DBBUF(5)
GOTO 200
100 \text{ HOLD}(1) = \text{DBBUF}(6)
HOLD(2) = DBBUF(7)
200 DYEAR = DHOLD / 1000
HOLDYR = DYEAR * 1000
DDAY = DHOLD - HOLDYR
JDATE[0:7] = BOOL (YEAR(2))
JDATE[7:9] = BOOL (DAY(2))
#
DO 225 N = 1, 18
225 BFMTDATE(N) = " "
CALL FMTCALENDAR (JDATE, BFMTDATE)
#-----#
# PUT THE FORMATTED DATE INTO THE OUTPUT BUFFER USED BY
# QUERY FOR THE REPORT OUTPUT LINE. AGAIN, CALL'NUM IS
# USED TO DETERMINE WHERE IN THE OUTPUT BUFFER TO PLACE
# THE VALUE. ALSO, IF CALL'NUM IS ONE THEN WE NEED TO
# SET THE DATA BASE NAME, THE DATA SET NAME, AND THE
# CALLAGAIN PARAMETERS IN ORDER TO GET THE ENTRY FROM
# THE SHIP-D DATA SET TO FORMAT THE SHIPPING DATE.
#-----#
IF (CALLNUM .GT. 1) GOTO 300
```

```
M = 1
DO 250 N = 10, 18
    LINEBUF(N) = FMTDATE(M)
250 M = M + 1
CHDBNAME = "ACCTS
CHDSNAME = "SHIP-D
M = 1
DO 275 N = 1, 13
    DBNAME(N) = INTDBNAME(M)
275 M = M + 1
M = 1
DO 285 N = 1, 8
    DSNAME(N) = INTDSNAME(M)
285 M = M + 1
CALLAGAIN = .TRUE.
GOTO 400
300 M = 1
DO 350 N = 21, 29
    LINEBUF(N) = FMTDATE(M)
350 M = M + 1
CALLAGAIN = .FALSE.
400 RETURN
END
```

QPROC Procedure

The following examples show the QPROC user-defined procedure in two languages: SPL and COBOL. This procedure displays the parameter values when it is called from QUERY. You can interactively change the parameters which can be modified by user-defined procedures. The changes can affect the data returned. The procedure can be terminated before all the report entries have been processed by entering CONTROL Y at an input prompt. The procedure will terminate after that sequence of parameter prompts is finished and the report command will terminate.

SPL - QPROC Procedure

```
<<********************************
    begin
    INTRINSIC
                PRINT,
                ASCII,
                DASCII,
                DEBUG,
                READ,
                BINARY;
    PROCEDURE QPROC(CALLAGAIN, PAGE'EJECT, BASE'IDS, DBBUF, DSET'LIST,
                 DATA'BASE'LIST, LINEBUF, REGARR, USERSTOR,
USERPARAM,
                 DATA'BASE'NAME, DATA'SET'NAME, CALL'NUM,
LINES'LEFT,
                 PAGENO, NUM'DSETS, NUM'DBASES );
                 CALLAGAIN, PAGE'EJECT;
    LOGICAL
    INTEGER ARRAY
                 BASE'IDS, DBBUF, DSET'LIST, DATA'BASE'LIST,
                 LINEBUF, REGARR, USERSTOR, USERPARAM,
                 DATA'BASE'NAME, DATA'SET'NAME;
    INTEGER
                 CALL'NUM, LINES'LEFT, PAGENO, NUM'DSETS,
                 NUM'DBASES;
     $PAGE "QPROC: Procedure Global Variables."
    begin
<<---->>
    <<
                       LOCAL DECLARATIONS
                                                      >>
             <----- REDEFINE SOME PASSED PARAMETERS ---->>
             <<---->>
                  BASE'IDS'B(*)=BASE'IDS;
    BYTE ARRAY
                 DBBUF'B(*)=DBBUF;
    BYTE ARRAY
             <<---->>
```

```
<<---->>
    INTEGER
               NUM'CHAR;
   INTEGER
              I, J, K, L; << COUNTERS For DO-WHILE / DO-until
>>
    INTEGER
               REG'INDEX;
    INTEGER
               END'PTR;
    INTEGER
               START'PTR;
               DEC'PTR; << DECIMAL POINT >>
    INTEGER
    ARRAY
               BUF(0:50);
    BYTE ARRAY
               BUF'B(*) = BUF;
    INTEGER
               BUF'INDX;
    ARRAY
               BUF1(0:50);
    BYTE ARRAY
               BUF1'B(*) = BUF1;
    LONG ARRAY TEMP'L(0:1);
    INTEGER ARRAY TEMP'I(*) = TEMP'L;
    $PAGE "OPROC: Outer block."
START OF OPROC
   <<
<<*******************************
    PRINT( BUF, 0, %60 );
    PRINT( BUF, 0, %60 );
                        ****** PROCEDURE QPROC
    move BUF'B(0): = "
******;
    PRINT( BUF, -49, %40 );
   <<
                   CALL AGAIN
                                               >>
<<---->>
    move BUF : = "-- CALL AGAIN -- (CHANGE to True or False)";
    PRINT( BUF, 0, %40 );
    PRINT( BUF, -42, %40 );
    if CALLAGAIN = TRUE then move BUF := "--TRUE-- ";
```

```
if CALLAGAIN = FALSE then move BUF := "--FALSE--";
    PRINT( BUF, -9, %40 );
    I := READ(BUF, -5);
    if I<>0 and (BUF'B = "T" or BUF'B = "t") then CALLAGAIN := TRUE;
    if I<>0 and (BUF'B = "F" or BUF'B = "f") then CALLAGAIN := FALSE;
<<---->>
    <<
                      PAGE EJECT
<<---->>
    move BUF := "-- PAGE EJECT -- (CHANGE to True or False)";
    PRINT( BUF, 0, %40 );
    PRINT( BUF, -42, %40 );
    if PAGE'EJECT = TRUE then move BUF := "--TRUE-- ";
    if PAGE'EJECT = FALSE then move BUF := "--FALSE--";
    PRINT( BUF, -9, %40 );
    I := READ(BUF, -5);
    if I<>0 and (BUF'B = "T" or BUF'B = "t") then PAGE'EJECT:= TRUE;
    if I<>0 and (BUF'B = "F" or BUF'B = "f") then PAGE'EJECT:= FALSE;
<<---->>
                      BASE ID'S
    <<
                                                    >>
<<---->>
    move BUF := "-- BASE ID'S --";
    PRINT( BUF, 0, %40 );
    PRINT( BUF, -15, %40 );
    move BUF'B(0) := (79(""));
    if BASE'IDS(1) <> %020040 then begin
     NUM'CHAR := ASCII( BASE'IDS(0), 10, BUF'B );
      move BUF'B(NUM'CHAR) := BASE'IDS'B(2), (24);
      if BASE'IDS(14) <> %020040 then begin
       NUM'CHAR := ASCII( BASE'IDS(13), 10, BUF'B(35) );
       move BUF'B(NUM'CHAR+35) := BASE'IDS'B(28), (24);
       end;
      end;
    PRINT( BUF, -79, %40 );
    $PAGE
<<---->>
                    DATA BASE RECORD BUFFER
<<---->>
    move BUF := "-- DB BUFFER -- ";
    PRINT( BUF, 0, %40 );
```

```
PRINT( BUF, -15, %40 );
    move BUF'B(0) := (79(""));
    For I := 0 until 10 do
      ASCII( DBBUF(I), 8, BUF'B(I*7) );
    PRINT (BUF, -79, %40);
    move BUF'B(0) := (79(""));
    For I := 0 step 7 until 70 do begin
      BUF'B(I+1) := DBBUF'B(I/7*2);
      if BUF'B(I+1) < 40 or BUF'B(I+1) > 176 then BUF'B(I+1) := 40;
      BUF'B(I+4) := DBBUF'B(I/7*2+1);
      if BUF'B(I+4) < 40 or BUF'B(I+1) > 176 then BUF'B(I+4) := 40;
end;
    PRINT (BUF, -79, %40);
<<---->>
                  LIST OF DATA SETS
<<---->>
    move BUF := "-- DATA SET LIST --";
    PRINT( BUF, 0, %40 );
    PRINT( BUF, -19, %40 );
    move BUF'B(0) := (79("")); J := 0;
    For I := 0 step 8 until 72 do begin
     NUM'CHAR := ASCII(DSET'LIST(J), 10, BUF'B(I)); J := J+1; end;
    PRINT (BUF, -79, %40);
<<---->>
                    LIST OF DATA BASES
    <<
                                                    >>
<<---->>
    move BUF := "-- DATA BASE LIST --";
    PRINT( BUF, 0, %40 );
    PRINT( BUF, -20, %40 );
    move BUF'B(0) := (79("")); J := 0;
    For I := 0 step 8 until 72 do begin
      NUM'CHAR := ASCII( DATA'BASE'LIST(J), 10, BUF'B(I)
);J:=J+1;end;
    PRINT (BUF, -79, %40);
<<---->>
                       PRINT LINE BUFFER
    move BUF'B:="--LINE BUFFER -- ";
    PRINT( BUF, 0, %40 );
```

```
PRINT( BUF, -16, %40 );
     PRINT(LINEBUF, -79, %40);
     I := READ(LINEBUF, -79);
     PRINT'REGARR:
     $PAGE
<<---->>
                      ARRAY OF REGISTERS
    <<
                                                         >>
                (assume real numbers in registers)
    <<
>>
<<---->>
     move BUF := "-- REGISTER ARRAY -- ";
     PRINT( BUF, 0, %40 );
     PRINT( BUF, -20, %40 );
     move BUF'B(0) := (79(""));
     J := 0;
     For I := 0 step 13 until 78 do begin
      move TEMP'I := REGARR(J), (4);
      NUM'CHAR:=DASCII( FIXR(REAL(TEMP'L)), 10, BUF'B(I) );
      J := J + 5;
      end;
     PRINT( BUF, -79, %40 );
     I := READ(BUF, -79);
     END'PTR := 0;
     START'PTR := 0;
     DEC'PTR := 0;
     BUF'INDX := 0;
     REG'INDEX := 0;
     if J = 0 then go to SKIP'REGISTER'LOAD; << SEE BELOW >>
              <<---->>
              <---->
              <<---->>
     For J := 0 until I do
      begin
      if BUF'B(J) = "," then END'PTR := J;
      if BUF'B(J) = "," \text{ or } J = I \text{ then}
      if DEC'PTR = START'PTR then DEC'PTR := END'PTR; << NO DECIMAL>>
        K := BINARY( BUF1'B, BUF'INDX );
        if \ll then K := 0;
        TEMP'L := LONG(REAL(K));
        For L:= 1 until (BUF'INDX-(DEC'PTR-START'PTR)) do
         begin
          TEMP'L := TEMP'L * .1L0;
          end;
```

```
move REGARR(REG'INDEX) := TEMP'I, (4);
        REG'INDEX := REG'INDEX + 5;
        BUF'INDX := 0;
        DEC'PTR := Ji
        end;
      if BUF'B(J) = "," then START'PTR := J+1;
      if BUF'B(J) = "," then DEC'PTR := J+1;
      if BUF'B(J) = "." then DEC'PTR := J;
      if BUF'B(J) \iff "," and BUF'B(J) \iff "." then
        begin
        move BUF1'B(BUF'INDX) := BUF'B(J), (1);
        BUF'INDX := BUF'INDX + 1;
        end;
      end;
    SKIP'REGISTER'LOAD:
                                        << SKIP REGISTER LOAD
>>
     $PAGE
<<---->>
                       USER STORE ARRAY
<<---->>
    move BUF := "-- USER STORE -- ";
    PRINT( BUF, 0, %40 );
    PRINT( BUF, -16, %40 );
    PRINT( USERSTOR, -79, %40 );
     I := READ(USERSTOR, -79);
    <<
                       USER PARAMETER
<<---->>
     move BUF := "-- USER PARAMETER -- (INTEGER) ";
     PRINT( BUF, -30, %40 );
    NUM'CHAR := ASCII( USERPARAM, 10, BUF'B );
     PRINT( BUF, 0, %40 );
    PRINT( BUF, -NUM'CHAR, %40 );
     GET'USERPARAM:
     I := READ(BUF, -7);
     if I <> 0 then
       begin
      USERPARAM := BINARY( BUF'B, I );
      if <> then begin
        move BUF := "## DBINARY COULD NOT CONVERT ## ";
        PRINT( BUF, -31, %40 );
```

```
go to GET'USERPARAM;
     end;
     end;
<<---->>
                 DATA BASE NAME
<<---->>
   move BUF := "-- DATA BASE NAME -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -20, %40 );
   PRINT( DATA'BASE'NAME, -26, %40 );
   I := READ( DATA'BASE'NAME, -26 );
<<---->>
                DATA SET NAME
   <<
<<---->>
   move BUF := "-- DATA SET NAME -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -20, %40 );
   PRINT( DATA'SET'NAME, -16, %40 );
   I := READ( DATA'SET'NAME, -16 );
   $PAGE
<<---->>
   <<
                CALL NUMBER
<<---->>
   move BUF := "-- CALL NUMBER -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -17, %40 );
   NUM'CHAR:=ASCII( CALL'NUM, 10, BUF'B );
   PRINT( BUF, -NUM'CHAR, %40 );
<<---->>
   <<
                LINES LEFT
                                         >>
<<---->>
   move BUF := "-- LINES LEFT -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -16, %40 );
   NUM'CHAR:=ASCII( LINES'LEFT, 10, BUF'B );
```

```
PRINT( BUF, -NUM'CHAR, %40 );
<<---->>
                 PAGE NUMBER
<<---->>
   move BUF := "-- PAGE NUMBER -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -17, %40 );
   NUM'CHAR:=ASCII( PAGENO, 10, BUF'B );
   PRINT( BUF, -NUM'CHAR, %40 );
<<---->>
   <<
                NUMBER OF DATA SETS
                                            >>
<<---->>
   move BUF := "-- NUMBER OF DATA SETS -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -25, %40 );
   NUM'CHAR:=ASCII( NUM'DSETS, 10, BUF'B );
   PRINT( BUF, -NUM'CHAR, %40 );
<<---->>
   <<
                NUMBER OF DATA BASES
                                            >>
<<---->>
   move BUF := "-- NUMBER OF DATA BASES -- ";
   PRINT( BUF, 0, %40 );
   PRINT( BUF, -26, %60 ); << DOUBLE SPACE AFTER LAST LINE >>
   NUM'CHAR:=ASCII( NUM'DBASES, 10, BUF'B );
   PRINT( BUF, -NUM'CHAR, %40 );
   end;
   end.
COBOL - QPROC Procedure
$CONTROL USLINIT, SUBPROGRAM, DYNAMIC
IDENTIFICATION DIVISION.
 PROGRAM-ID. QPROC.
 AUTHOR. HP.
   Q P R O C
```

```
COBOL Example of QUERY user callable procedure
*_____*
* OPROC requires the use of COBOLII's "Accept free" verb
* and should be compiled using a COBOLII compiler. Numeric *
* fields are displayed in zoned format for simplicity of
* the example.
ENVIRONMENT DIVISION.
DATA DIVISION.
 WORKING-STORAGE SECTION.
 01 BUF.
     05 BUFX OCCURS 136 TIMES PIC X.
 01 REG-NBR
                         PIC S9(4) COMP.
 LINKAGE SECTION.
 01 CALLAGAIN
                      PIC S9(4) COMP.
 01 PAGE-EJECT
                       PIC S9(4) COMP.
 01 BASE-IDS.
    05 BASE-ID1
    05 BASE-ID1 PIC S9(4) COMP.
05 BASE-NAME1 PIC X(24).
05 BASE-ID2 PIC S9(4) COMP.
05 BASE-NAME2 PIC X(24).
    05 BASE-ID-OTHERS PIC X(208).
 01 DBBUF.
    05 DBBUF-70 PIC X(70).
    05 DBBUFI REDEFINES DBBUF-70 OCCURS 35 TIMES
                      PIC S9(4) COMP.
    05 DBBUF-OTHER PIC X(4026).
 01 DSET-LIST.
     05 DSET OCCURS 100 TIMES PIC S9(4) COMP.
 01 DATA-BASE-LIST.
     05 DBASE OCCURS 100 TIMES PIC S9(4) COMP.
 01 LINEBUF.
    05 LINEBUF-70 PIC X(70).
05 LINEBUF-OTHER PIC X(66).
 01 REGARR.
    05 REG OCCURS 30 TIMES PIC S9(18) COMP-3.
 01 USERSTOR.
    05 USERSTOR-70 PIC X(70).
05 USERSTOR-OTHER PIC X(58).
 01 USERPARAM
                      PIC S9(4) COMP.
 01 DATA-BASE-NAME PIC X(26).
01 DATA-SET-NAME PIC X(16).
```

```
01 CALL-NUM
                   PIC S9(4) COMP.
 01 LINES-LEFT
                  PIC S9(4) COMP.
                   PIC S9(4) COMP.
 01 PAGENO
 01 NUM-DSETS
                   PIC S9(4) COMP.
 01 NUM-DBASES
                    PIC S9(4) COMP.
$PAGE "OPROC: Procedure Division."
****************
             PROCEDURE DIVISION
PROCEDURE DIVISION USING CALLAGAIN, PAGE-EJECT, BASE-IDS,
   DBBUF, DSET-LIST, DATA-BASE-LIST, LINEBUF, REGARR,
   USERSTOR, USERPARAM, DATA-BASE-NAME, DATA-SET-NAME,
   CALL-NUM, LINES-LEFT, PAGENO, NUM-DSETS, NUM-DBASES.
BEGIN-OPROC.
DISPLAY SPACE.
DISPLAY SPACE.
DISPLAY " ****** PROCEDURE OPROC ****** "
*_____*
                  CALL AGAIN
DISPLAY SPACE.
DISPLAY "-- CALL AGAIN -- (CHANGE to True or False) ".
MOVE SPACE TO BUF.
ACCEPT BUF.
IF BUFX(1) = "T" OR BUFX(1) = "t" THEN MOVE -1 TO CALLAGAIN.
IF BUFX(1) = "F" OR BUFX(1) = "f" THEN MOVE 0 TO CALLAGAIN.
*_____*
                 PAGE EJECT
DISPLAY SPACE.
DISPLAY "-- PAGE EJECT -- (CHANGE to True or False) ".
MOVE SPACE TO BUF.
ACCEPT BUF.
IF BUFX(1) = "T" OR BUFX(1) = "t" THEN MOVE -1 TO PAGE-EJECT.
IF BUFX(1) = "F" OR BUFX(1) = "f" THEN MOVE 0 TO PAGE-EJECT.
                  BASE ID'S
*____*
DISPLAY "-- BASE ID'S --".
```

```
IF BASE-ID2 = 8224 THEN
 DISPLAY BASE-ID1, " ", BASE-NAME1
  ELSE
   DISPLAY BASE-ID1, " ", BASE-NAME1, " ", BASE-ID2,
         " ", BASE-NAME2.
          DATA BASE RECORD BUFFER
*_____*
DISPLAY SPACE.
DISPLAY "-- DB BUFFER -- (Decimal and Character)".
DISPLAY DBBUFI(1), " ", DBBUFI(2), " ", DBBUFI(3), " ",
      DBBUFI(4), " ", DBBUFI(5), " ", DBBUFI(6), " ",
      DBBUFI(7), " ", DBBUFI(8), " ", DBBUFI(9), " ",
      DBBUFI(10).
DISPLAY DBBUF-70.
*----*
            LIST OF DATA SETS
DISPLAY SPACE.
DISPLAY "-- DATA SET LIST--".
DISPLAY DSET(1), " ", DSET(2), " ", DSET(3), " ",
      DSET(4), " ", DSET(5), " ", DSET(6), " ",
      DSET(7), " ", DSET(8), " ", DSET(9), " ".
*____*
             LIST OF DATA BASES
*----*
DISPLAY SPACE.
DISPLAY "-- DATA BASE LIST--".
DISPLAY DBASE(1), " ", DBASE(2), " ", DBASE(3), " ",
      DBASE(4), " ", DBASE(5), " ", DBASE(6), " ",
      DBASE(7), " ", DBASE(8), " ", DBASE(9), " ".
*----*
           PRINT LINE BUFFER
*_____*
DISPLAY SPACE.
DISPLAY "-- LINE BUFFER --".
DISPLAY LINEBUF-70.
ACCEPT LINEBUF.
*____*
            PRINT REGISTER ARRAY
          (Packed decimal is assumed)
```

```
DISPLAY SPACE.
DISPLAY-REGISTERS.
   DISPLAY " ".
   DISPLAY "-- REGISTER ARRAY -- (0-8 Displayed)".
   DISPLAY REG(1), " ", REG(2), " ", REG(3), " ".
   DISPLAY REG(4), " ", REG(5), " ", REG(6), " ".
   DISPLAY REG(7), " ", REG(8), " ", REG(9), " ".
ACCEPT-REGISTERS.
   DISPLAY "CHANGE A REGISTER (Yes/No)?".
   MOVE SPACE TO BUF.
   ACCEPT BUF.
   IF BUFX(1) = "Y" OR BUFX(1) = "y" THEN
      DISPLAY "ENTER REGISTER NUMBER (0-29)?"
      ACCEPT REG-NBR FREE
      IF REG-NBR > -1 AND REG-NBR < 31 THEN
        DISPLAY "ENTER VALUE FOR REGISTER"
        ADD 1 TO REG-NBR
        ACCEPT REG(REG-NBR) FREE.
   IF BUFX(1) = "Y" OR BUFX(1) = "y" THEN
      GO TO DISPLAY-REGISTERS.
*_____*
                 USER STORE ARRAY
DISPLAY SPACE.
DISPLAY "-- USER STORE --".
DISPLAY USERSTOR-70.
ACCEPT USERSTOR.
                 USER PARAMETER
DISPLAY SPACE.
DISPLAY "-- USER PARAMETER --".
DISPLAY USERPARAM.
ACCEPT USERPARAM FREE.
                DATA BASE NAME
*_____*
DISPLAY SPACE.
DISPLAY "-- DATA BASE NAME --".
DISPLAY DATA-BASE-NAME.
MOVE " TO DATA-BASE-NAME.
ACCEPT DATA-BASE-NAME.
```

*	*
*	DATA SET NAME *
DISPLAY DISPLAY DISPLAY	
*	* CALL NUMBER *
DISPLAY DISPLAY	
*	LINES LEFT *
DISPLAY DISPLAY	
*	* PAGE NUMBER *
DISPLAY	SPACE. " PAGE NUMBER".
*	NUMBER OF DATA SETS *
DISPLAY DISPLAY DISPLAY	SPACE. " NUM-DSETS". NUM-DSETS. *
*	NUMBER OF DATA BASES *
DISPLAY DISPLAY	

USER-DEFINED PROCEDURES Procedures

USER-DEFINED PROCEDURES

Procedures